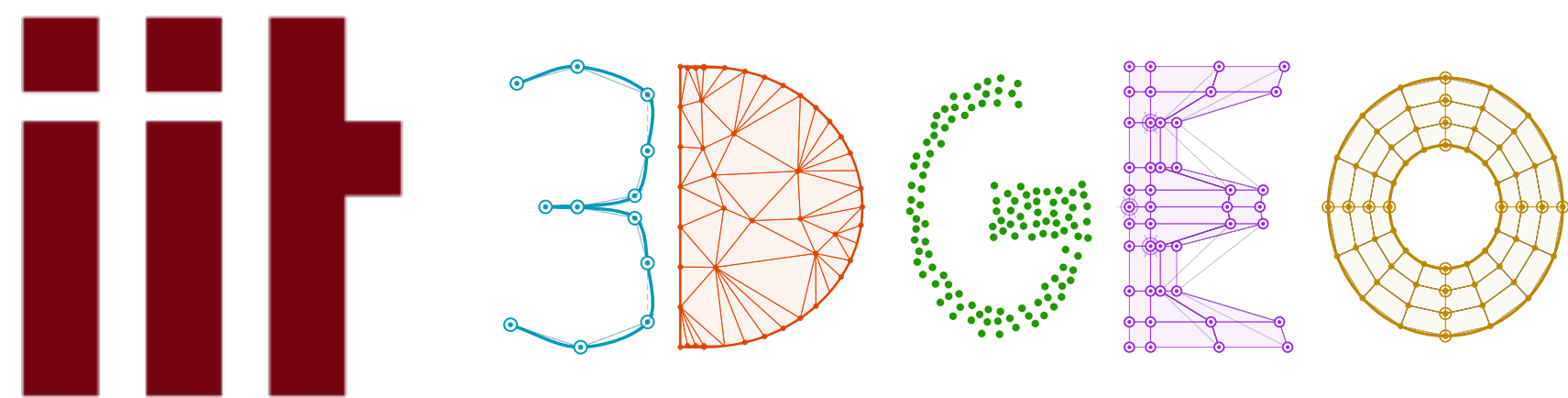
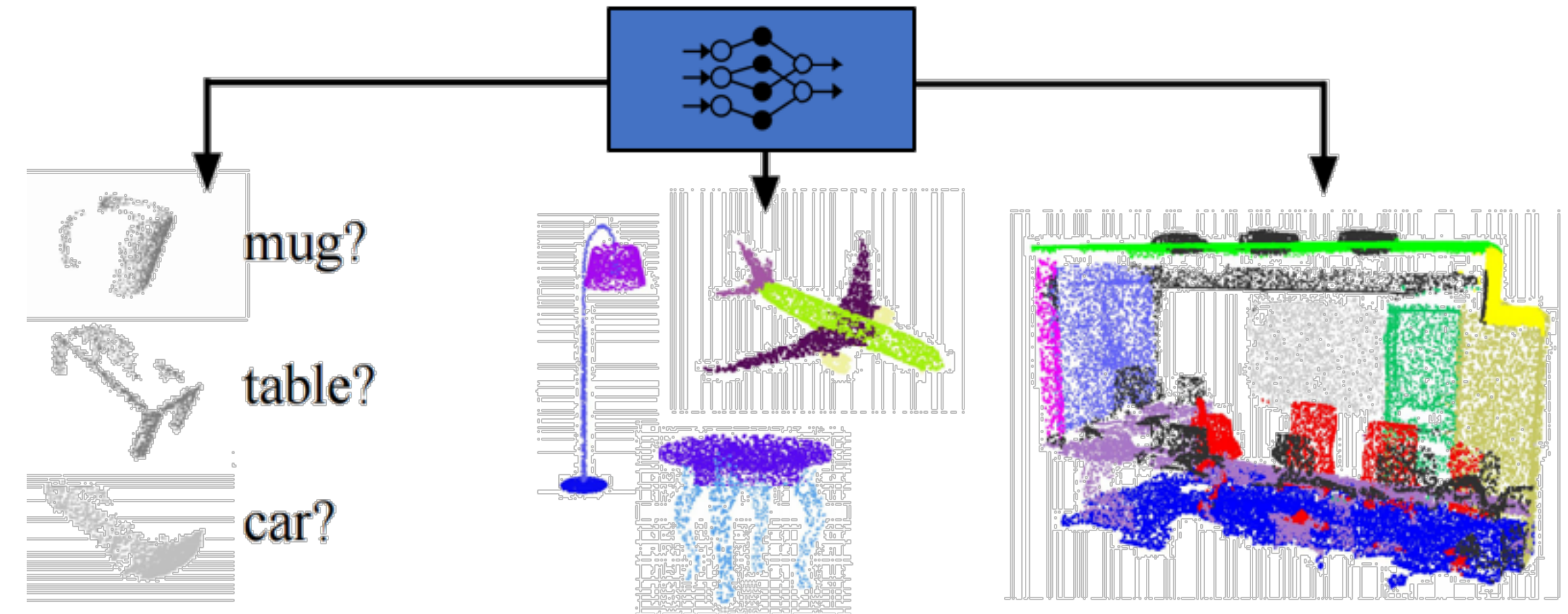


14. Előadás: 3D Mélytanulás

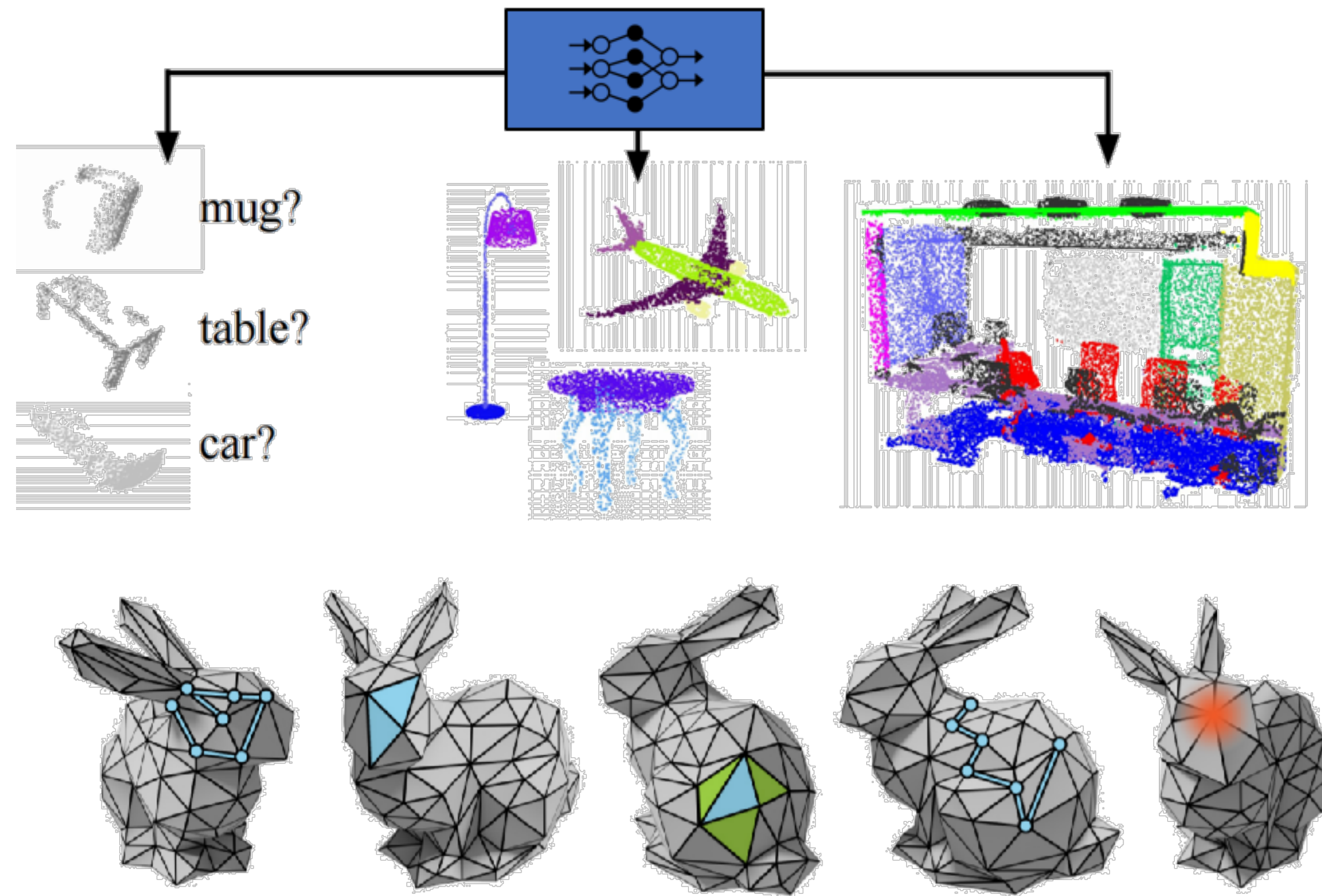
Generatív AI és Inverz Módszerek a Képszintézisben
BME-VIK IIT, 2026



Dr. Vaitkus Márton

3D Mélytanulás

- Mélytanulás 3D adatokon — hogyan?
- Kihívások:
 - Irreguláris adatszerkezetek
 - Adatok mennyisége és minősége
 - “Nyers” adatok (pl. pontfelhők) mérete, tisztasága
 - Az adatszerkezet nem választható szét a benne tárolt információtól (Hány pont? Milyen adatív rács? Milyen topológiájú háló?)



3D Mélytanulás

3D adathalmazok

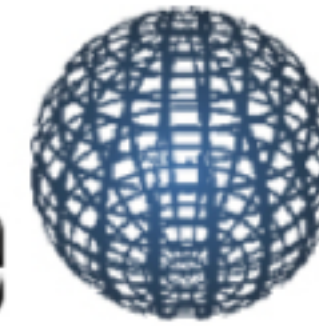


The Stanford 3D Scanning Repository



<http://redwood-data.org/3dscan/>

Large Geometric Models Archive



Georgia Institute of Technology



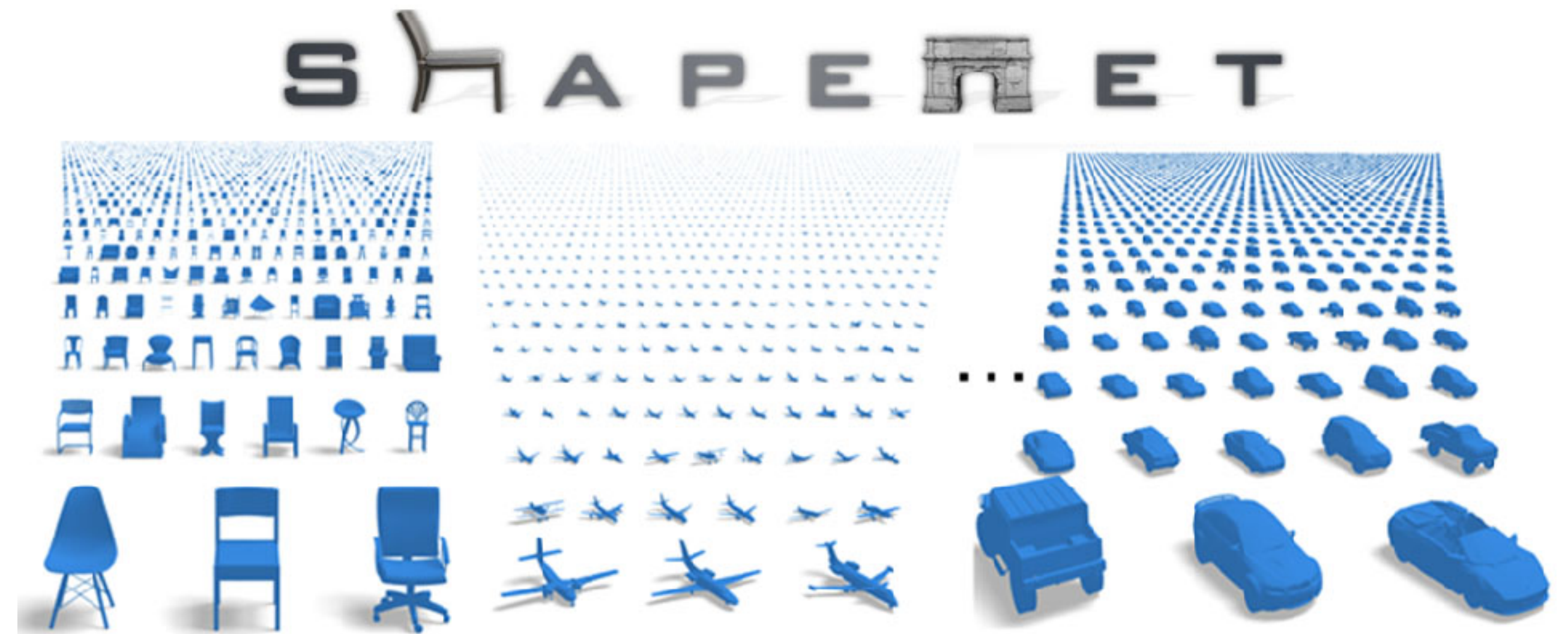
Thingiverse: A Dataset of 10,000 3D-Printing Models

3D Mélytanulás

3D adathalmazok



12000+ 3D modell, 40 kategória



Összesen 3M 3D modell
300k 3D modell 3000+ kategóriába sorolva
ShapeNetCore: 50k "tisztá" modell, 55 kategória

3D Mélytanulás

3D adathalmazok

Objaverse-XL

A Universe of 10M+ 3D Objects



Omni Object D

Textured meshes

Point clouds

Rendered images

Real-captured videos

Perception	Novel View Synthesis	Surface Reconstruction	Generation

3D Mélytanulás

3D adathalmazok – CAD modellek



Product Metadata

```
{
  "item_id": "B075X4QMX3",
  "domain_name": "amazon.com",
  "item_name": [
    {
      "language_tag": "en_US",
      "value": "Stone & Beam K..."
    },
    {
      "language_tag": "zh_CN",
      "value": "亚马逊品牌 - St..."
    }
  ],
}
```

Metadata includes multilingual title, brand, model, year, product type, color, description, dimensions, weight, material, pattern, and style.

Catalog Images



For the 147,702 products, we provide 398,212 unique catalog images in high resolution.

360° Images



For more than 8,200 products, the dataset includes a sequence of 72 images, capturing the product every 5° in azimuth, for a total of 586,584 images.

3D Models



The dataset contains high-quality 3D models with 4K texture maps for physically based rendering for more than 7'900 products. The models are provided in the standard glTF 2.0 format.

Renderings



For products with 3D models, we provide rendered images for 91 viewpoints on the upper icosphere, with varying azimuth and elevation.

Environments



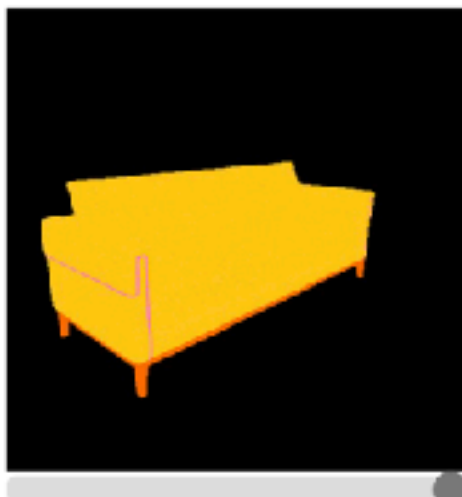
For each model and viewpoint, 3 different environment maps are used to provide renderings with varied lighting, for a total of 2.1 million images.

Geometry

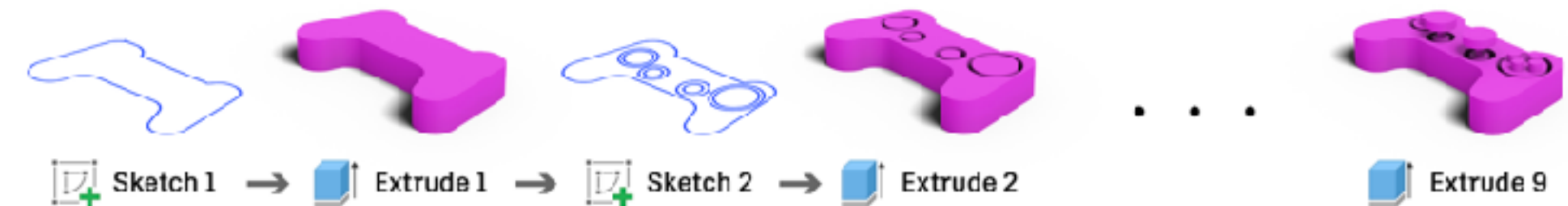


For each rendering, we provide the camera parameters, the object segmentation mask as well as dense normals and depth maps.

Materials



As well as texture maps of SVBRDF properties: base color, metallic and roughness.



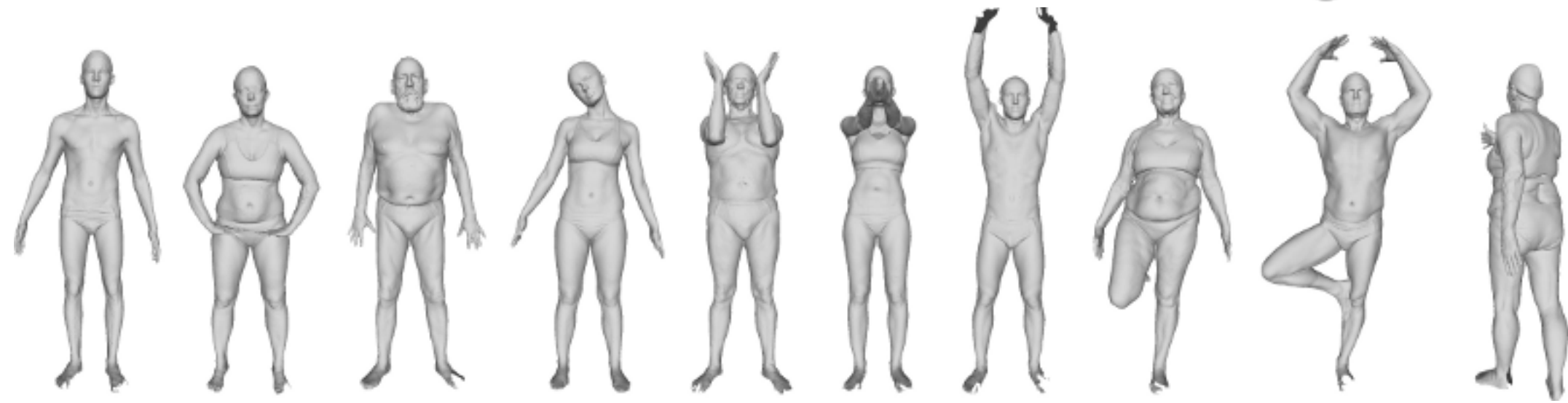
Fusion360Gallery



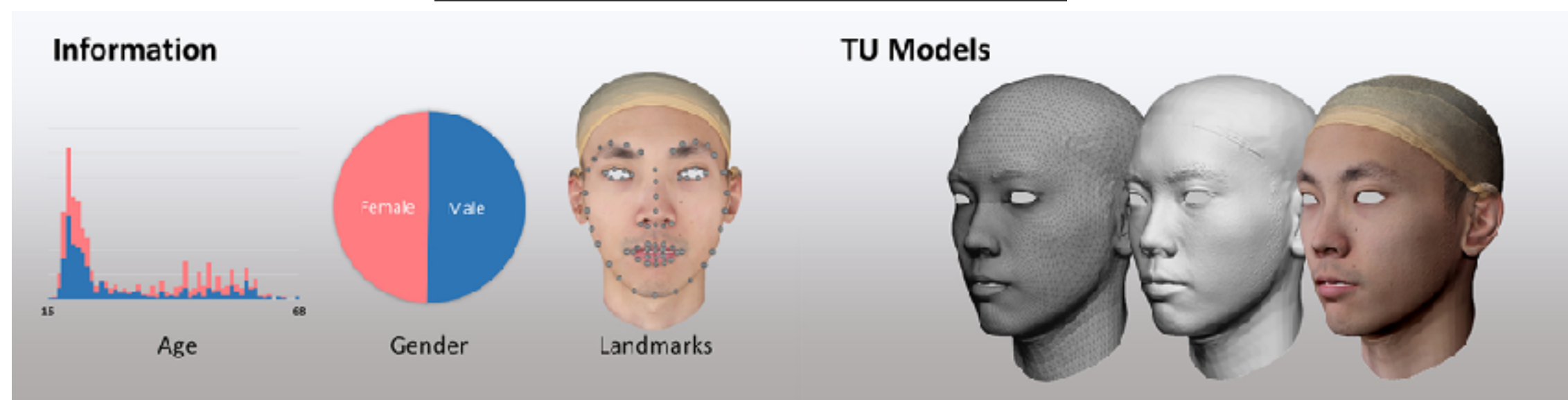
3D Mélytanulás

3D adathalmazok – Humán modellek

FAUST: Dataset and evaluation for 3D mesh registration



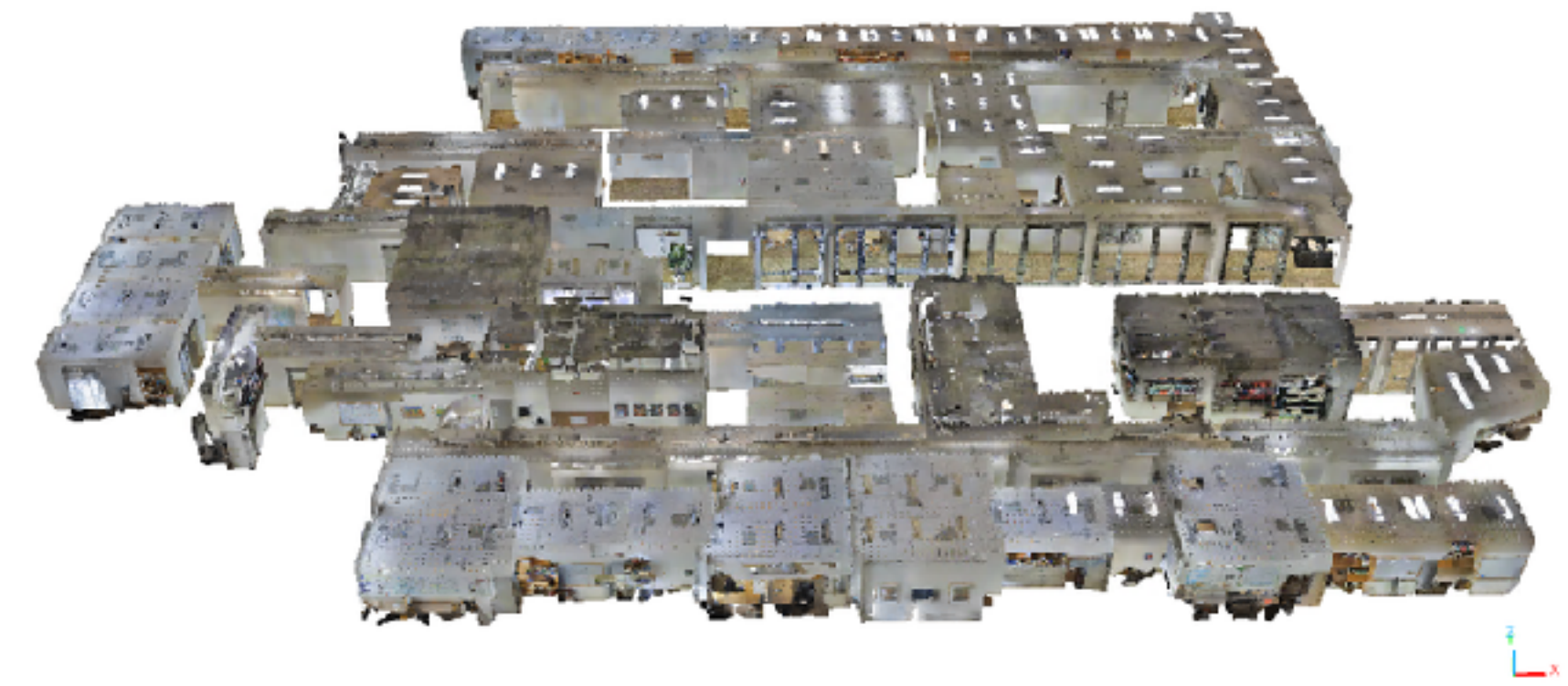
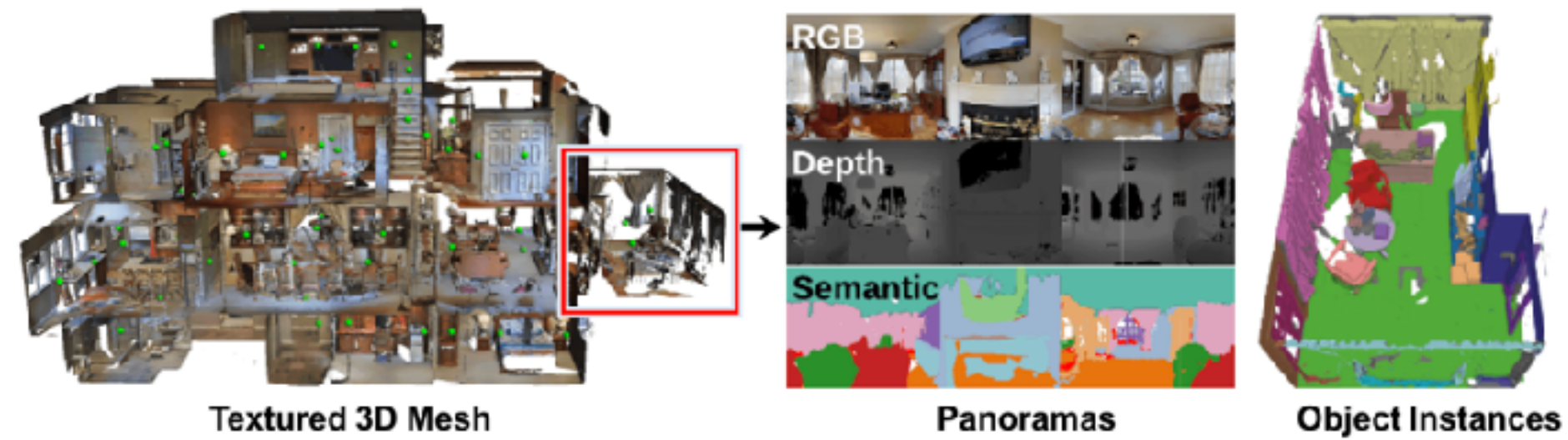
FACEscape



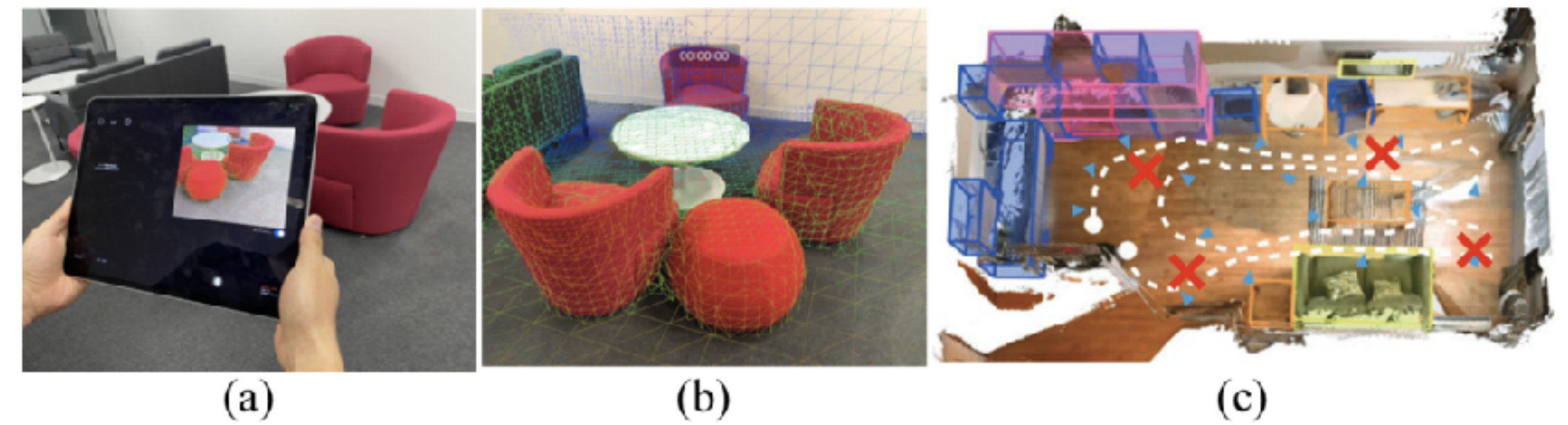
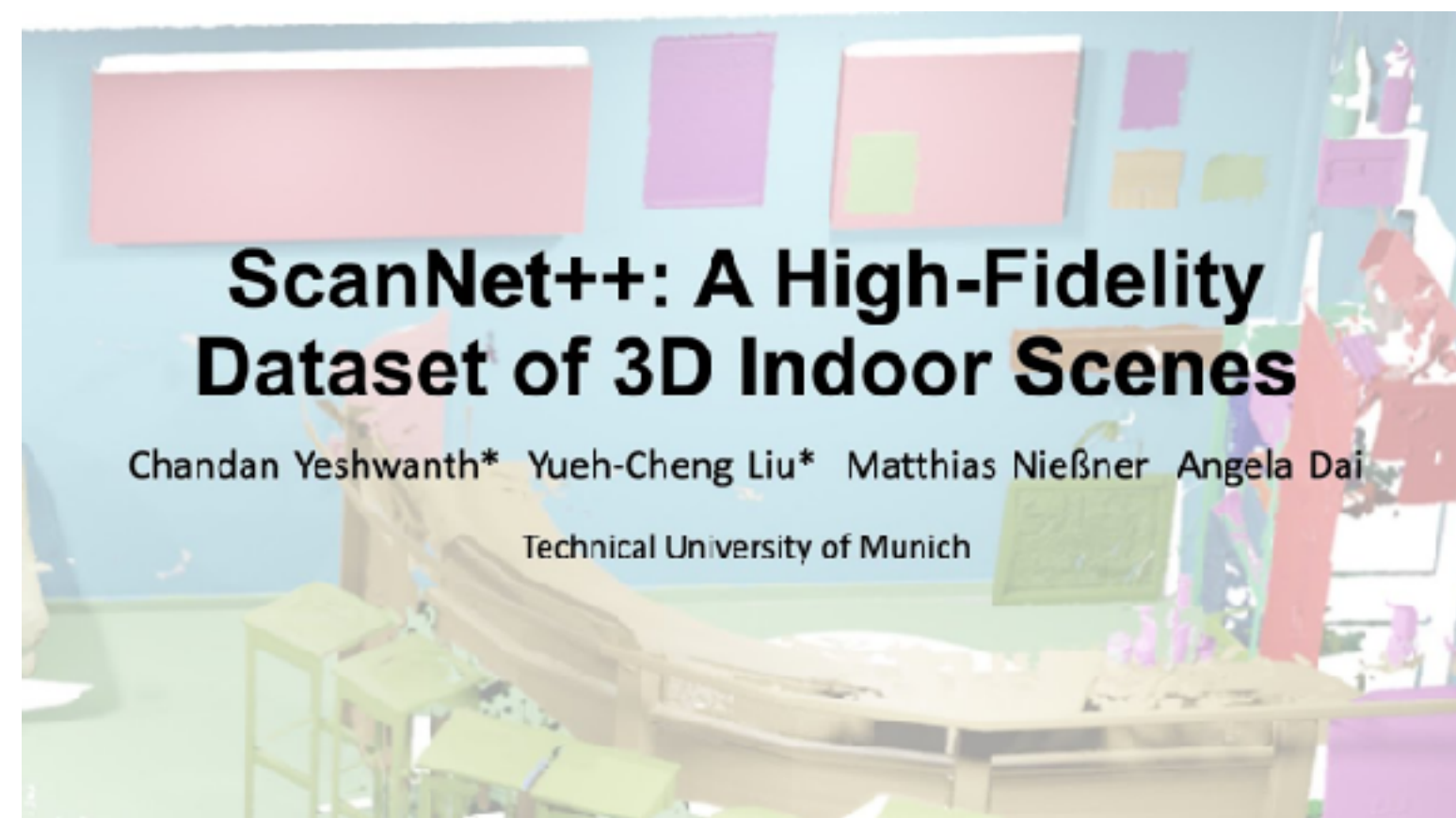
3D Mélytanulás

3D adathalmazok – Beltéri

Matterport3D: Learning from RGB-D Data in Indoor Environments



Stanford Large-Scale 3D Indoor Spaces Dataset (S3DIS)



Apple ARKitScenes

3D Mélytanulás

3D adathalmazok – Kültéri



3D Mélytanulás

3D adathalmazok – Procedurális generálás

```
>>> import infinigen  
>>> infinigen.generate()  
>>> █
```

<https://infinigen.org/>

3D Mélytanulás

3D adathalmazok – Procedurális generálás

```
>>> import infinigen  
>>> infinigen.generate()  
>>> █
```

<https://infinigen.org/>

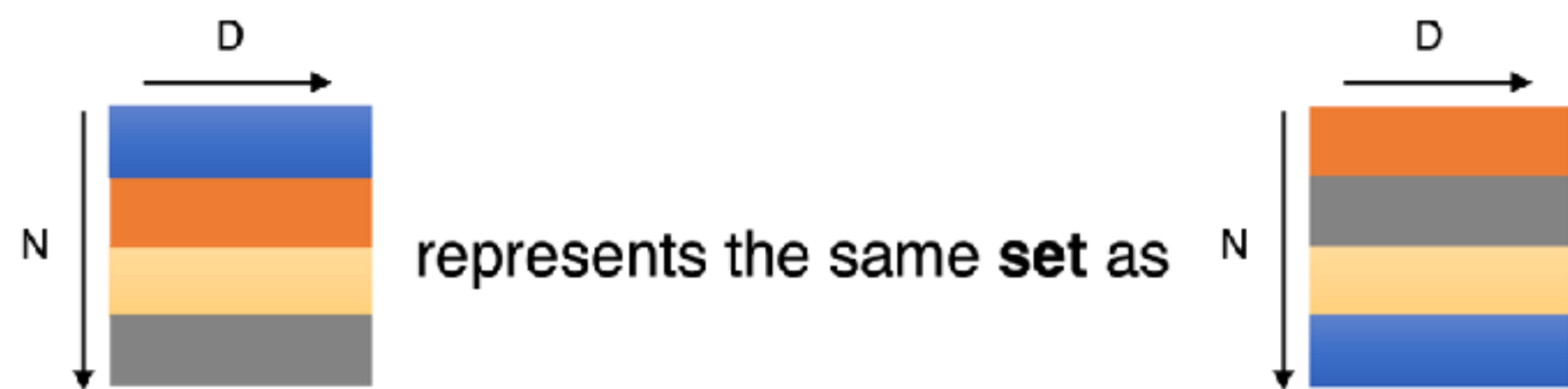
3D Mélytanulás

Pontfelhők – PointNet



$$\{p_i = (x_1, x_2, \dots, x_D), i = 1, \dots, N\}$$

Neurális háló pontfelhőkre?



Model needs to be invariant to $N!$ permutations

Symmetric functions:

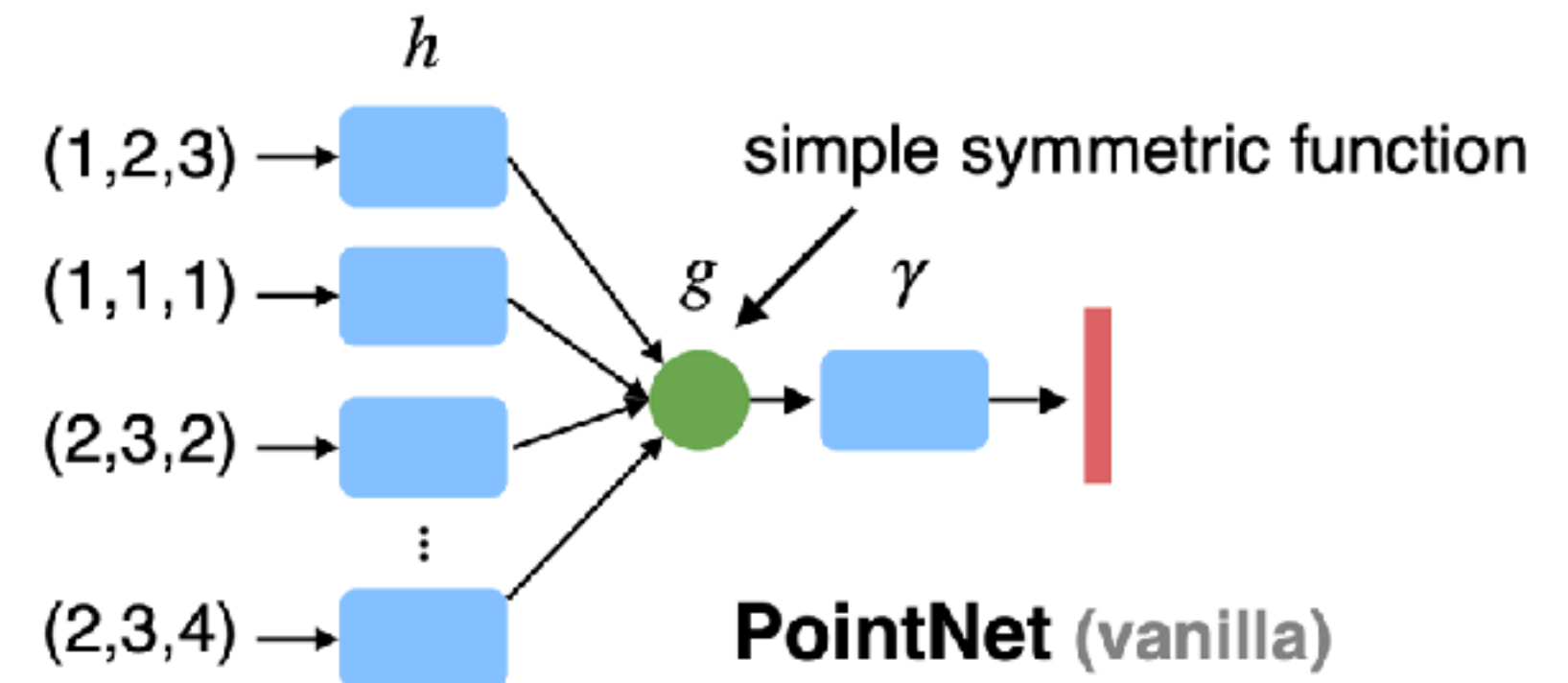
$$f(x_1, x_2, \dots, x_n) \equiv f(x_{\pi_1}, x_{\pi_2}, \dots, x_{\pi_n}), \quad x_i \in \mathbb{R}^D$$

Examples:

$$f(x_1, x_2, \dots, x_n) = \max\{x_1, x_2, \dots, x_n\}$$

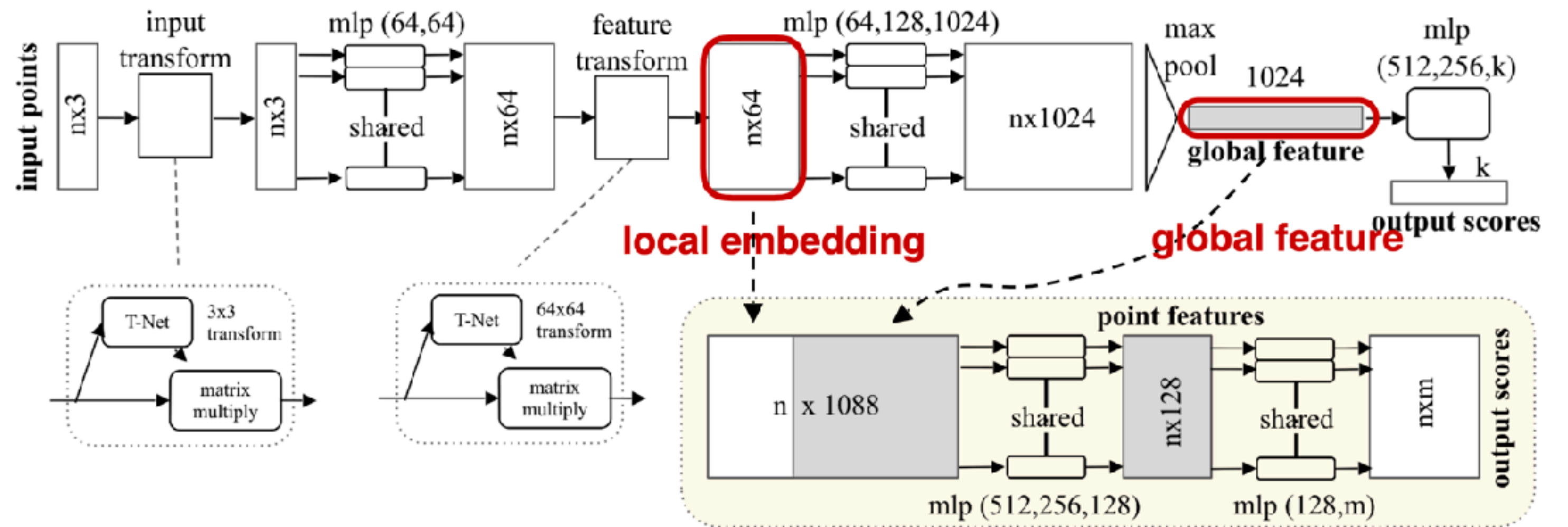
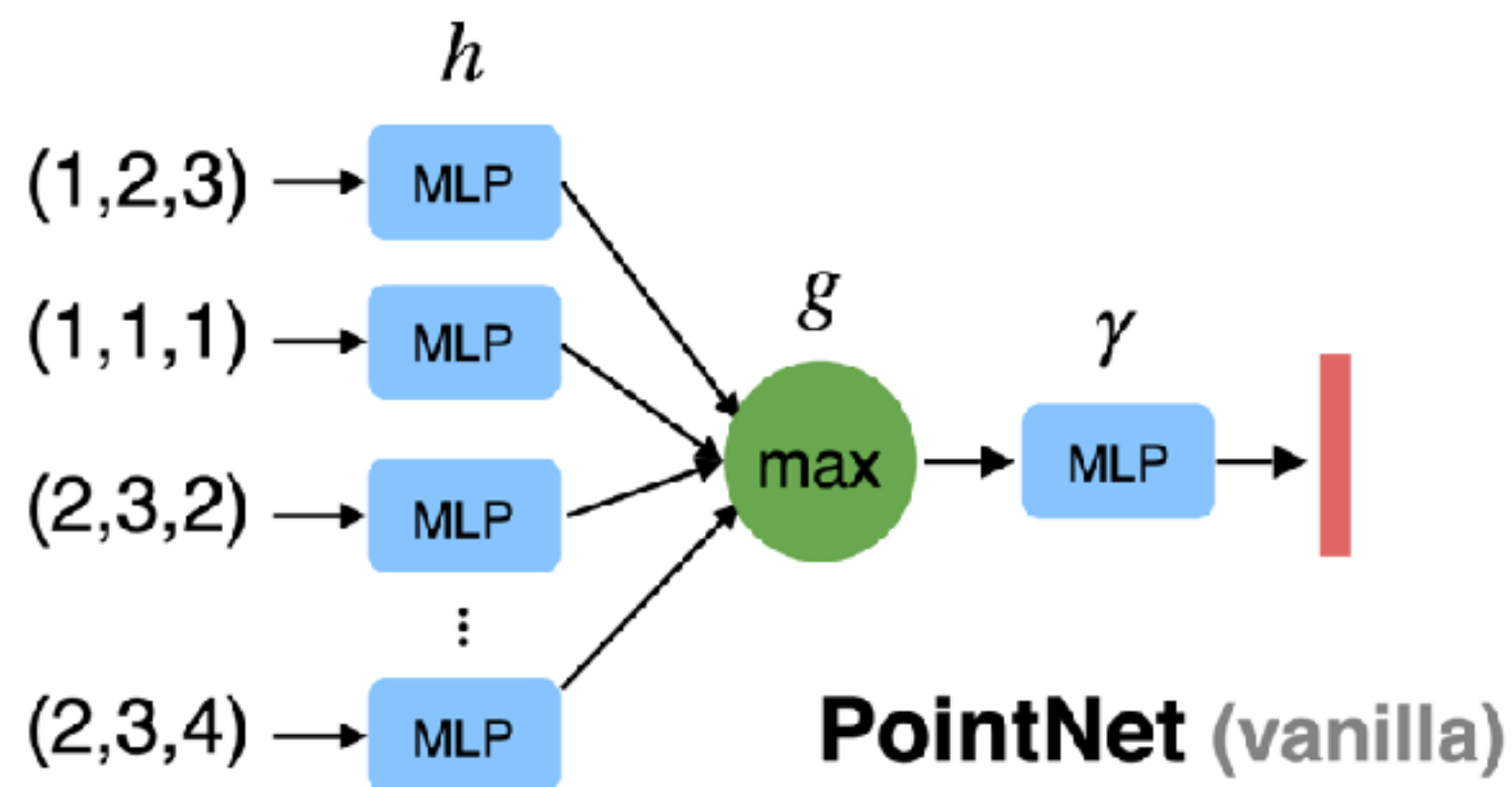
$$f(x_1, x_2, \dots, x_n) = x_1 + x_2 + \dots + x_n$$

$$f(x_1, x_2, \dots, x_n) = \gamma \circ g(h(x_1), \dots, h(x_n)) \text{ is symmetric if } g \text{ is symmetric}$$



3D Mélytanulás

Pontfelhők – PointNet – Architektúra



3D Mélytanulás

Pontfelhők – PointNet – Architektúra

```
class PointNetEncoder(nn.Module):
    def __init__(self, global_feat=True, feature_transform=False, channel=3):
        super(PointNetEncoder, self).__init__()
        self.stn = STN3d(channel)
        self.conv1 = torch.nn.Conv1d(channel, 64, 1)
        self.conv2 = torch.nn.Conv1d(64, 128, 1)
        self.conv3 = torch.nn.Conv1d(128, 1024, 1)
        self.bn1 = nn.BatchNorm1d(64)
        self.bn2 = nn.BatchNorm1d(128)
        self.bn3 = nn.BatchNorm1d(1024)
        self.global_feat = global_feat
        self.feature_transform = feature_transform
        if self.feature_transform:
            self.fstn = STNkd(k=64)
```

```
def forward(self, x):
    B, D, N = x.size()
    trans = self.stn(x)
    x = x.transpose(2, 1)
    if D > 3:
        feature = x[:, :, 3:]
        x = x[:, :, :3]
    x = torch.bmm(x, trans)
    if D > 3:
        x = torch.cat([x, feature], dim=2)
    x = x.transpose(2, 1)
    x = F.relu(self.bn1(self.conv1(x)))

    if self.feature_transform:
        trans_feat = self.fstn(x)
        x = x.transpose(2, 1)
        x = torch.bmm(x, trans_feat)
        x = x.transpose(2, 1)
    else:
        trans_feat = None

    pointfeat = x
    x = F.relu(self.bn2(self.conv2(x)))
    x = self.bn3(self.conv3(x))
    x = torch.max(x, 2, keepdim=True)[0]
    x = x.view(-1, 1024)
    if self.global_feat:
        return x, trans, trans_feat
    else:
        x = x.view(-1, 1024, 1).repeat(1, 1, N)
        return torch.cat([x, pointfeat], 1), trans, trans_feat
```

3D Mélytanulás

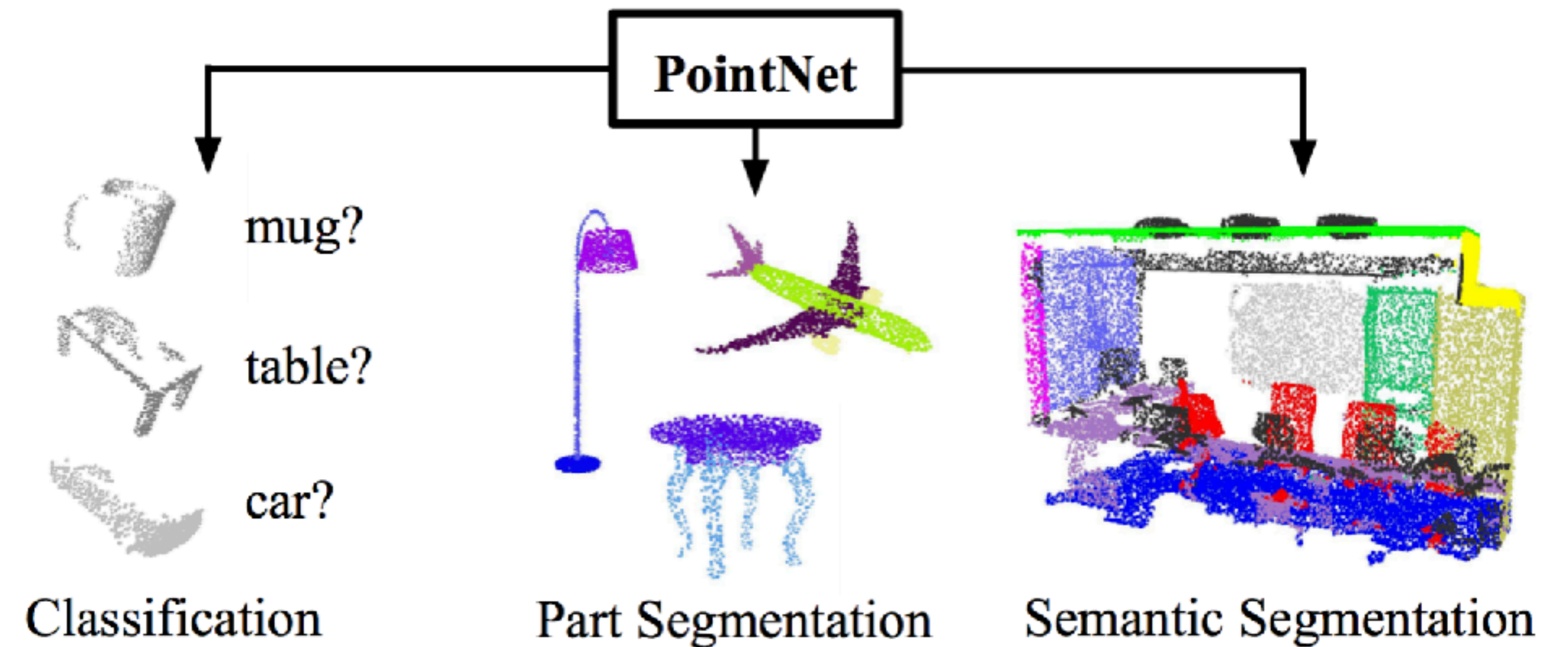
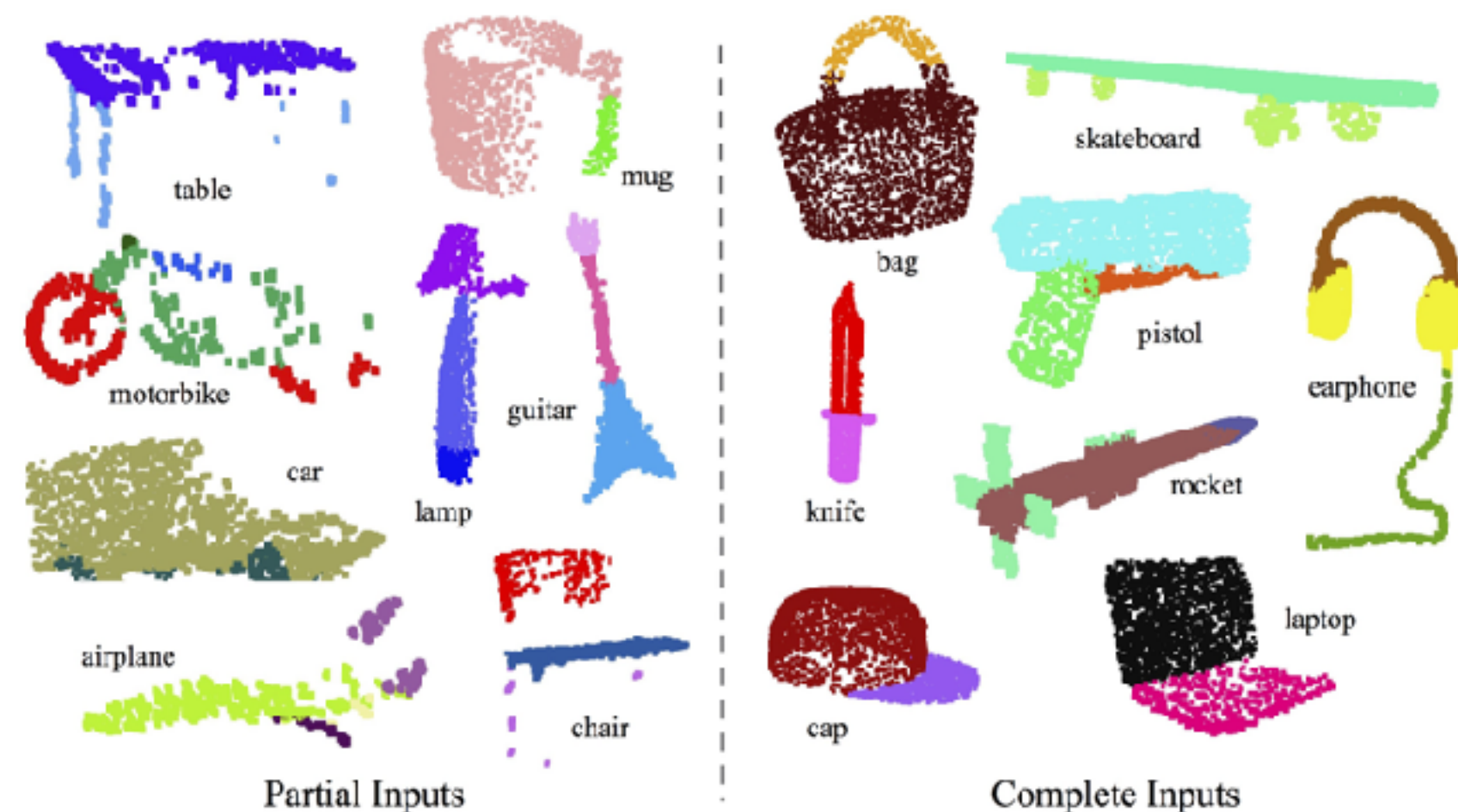
Pontfelhők – PointNet

PointNet: Deep Learning on Point Sets for 3D Classification and Segmentation

Charles R. Qi* Hao Su* Kaichun Mo Leonidas J. Guibas
Stanford University

[Cited by 22063](#)

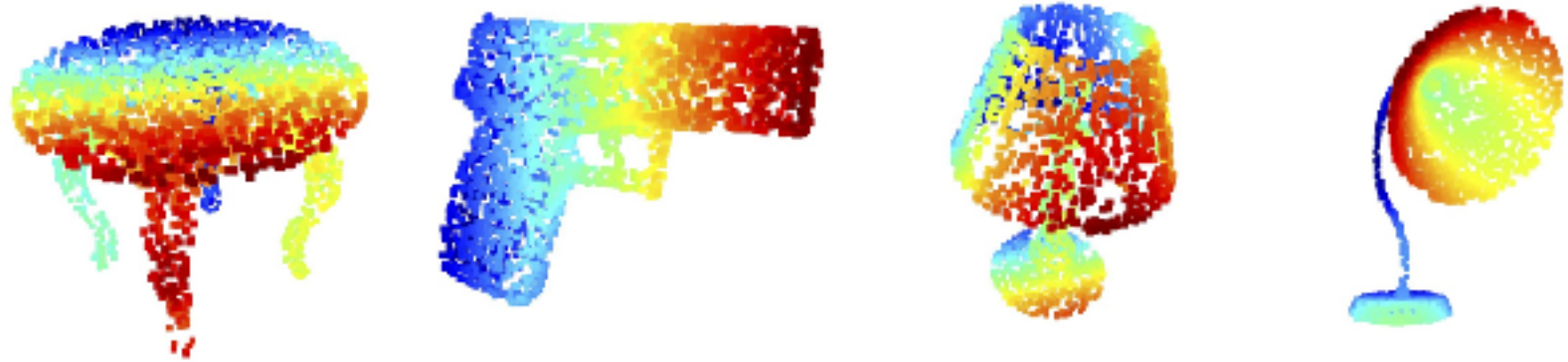
	input	#views	accuracy avg. class	accuracy overall
SPH [11]	mesh	-	68.2	-
3DShapeNets [28]	volume	1	77.3	84.7
VoxNet [17]	volume	12	83.0	85.9
Subvolume [18]	volume	20	86.0	89.2
LFD [28]	image	10	75.5	-
MVCNN [23]	image	80	90.1	-
Ours baseline	point	-	72.6	77.4
Ours PointNet	point	1	86.2	89.2



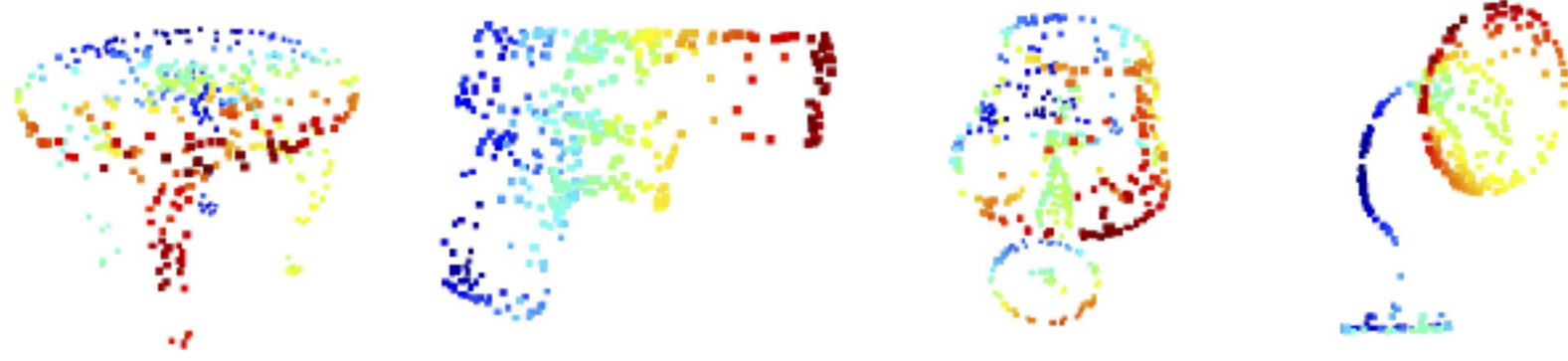
3D Mélytanulás

Pontfelhők – PointNet – Mit tanul meg?

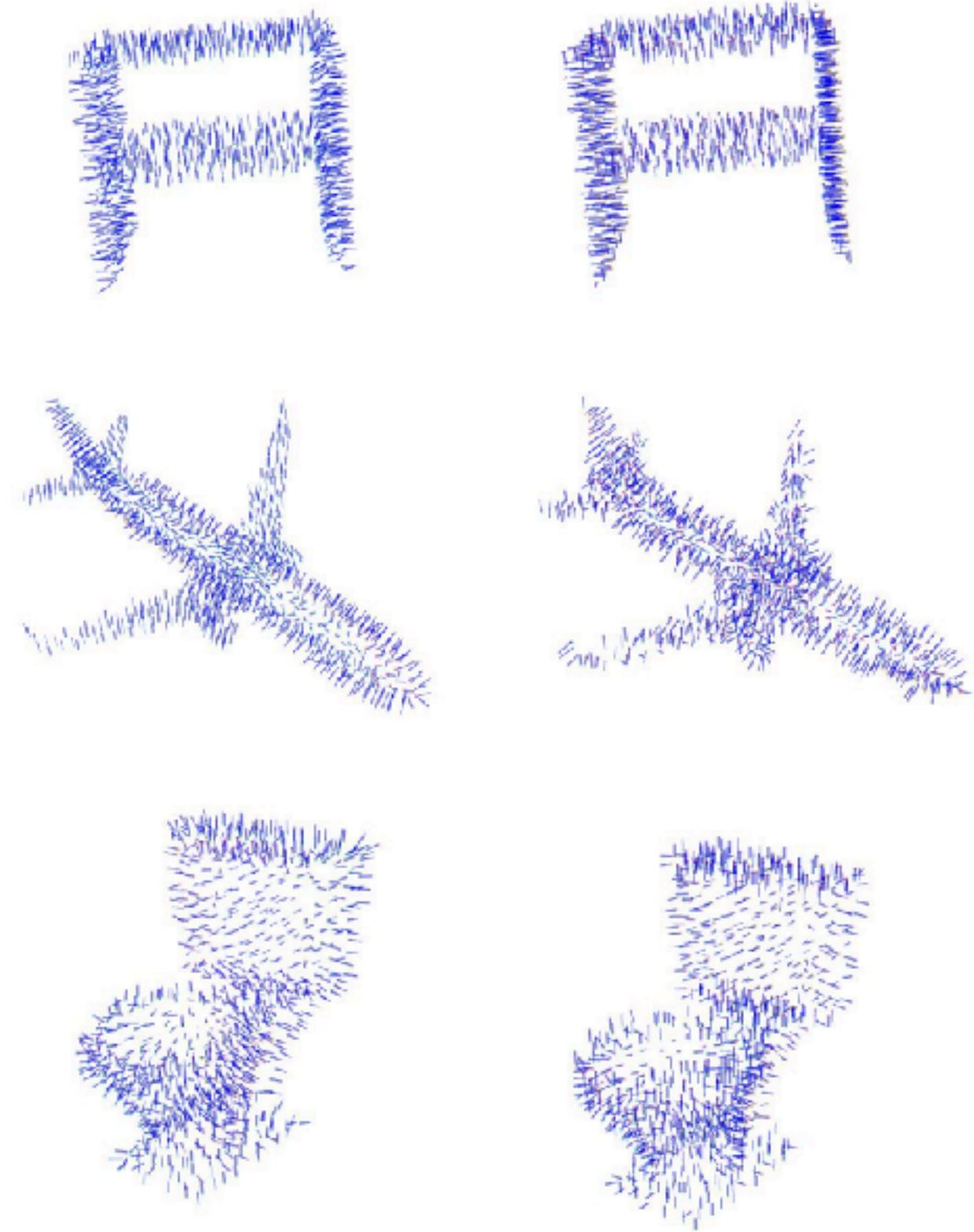
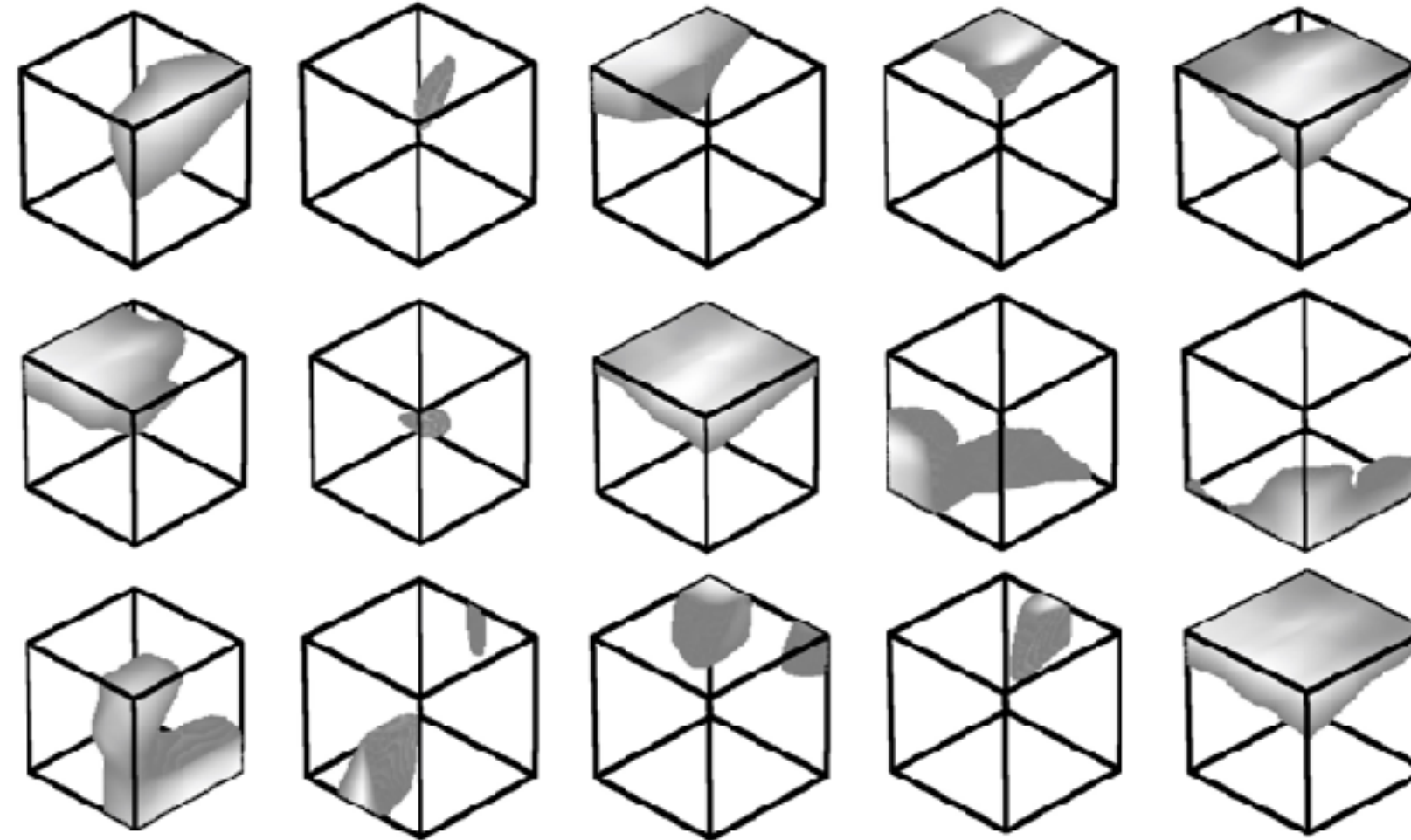
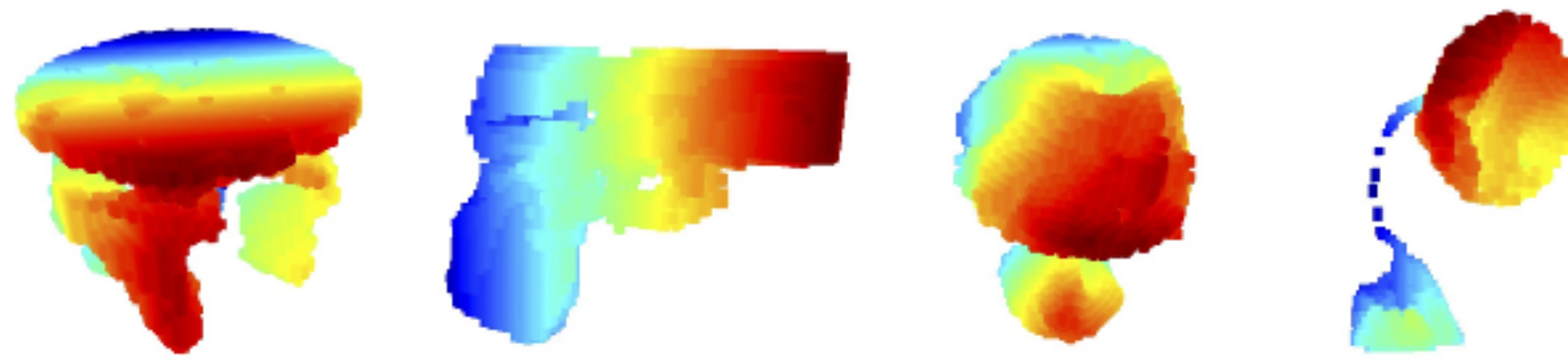
Original Shape



Critical Point Sets



Upper-bound Shapes



Prediction

Ground-truth

3D Mélytanulás

Pontfelhők – PointNet++

PointNet++: Deep Hierarchical Feature Learning on Point Sets in a Metric Space

Charles R. Qi Li Yi Hao Su Leonidas J. Guibas
Stanford University

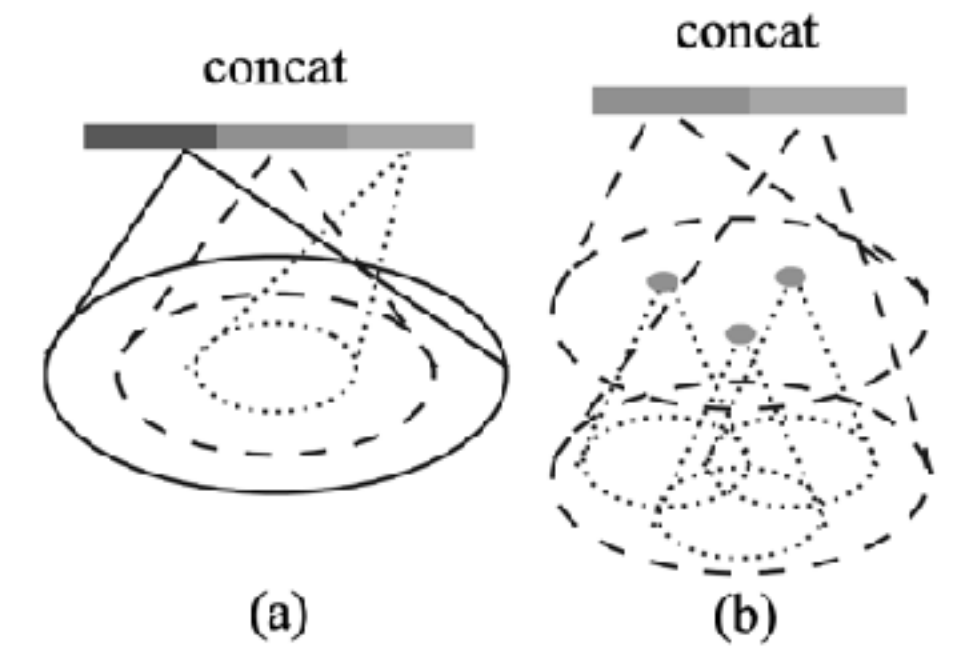
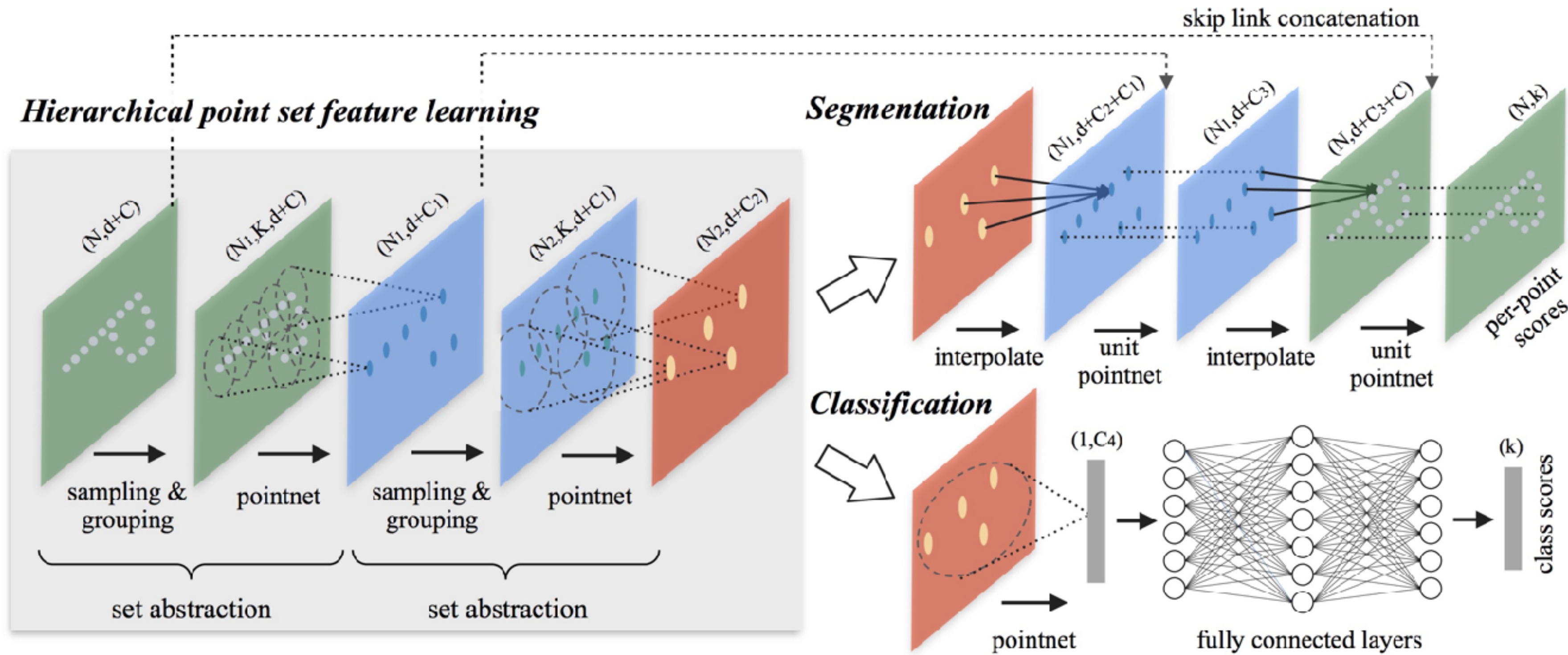


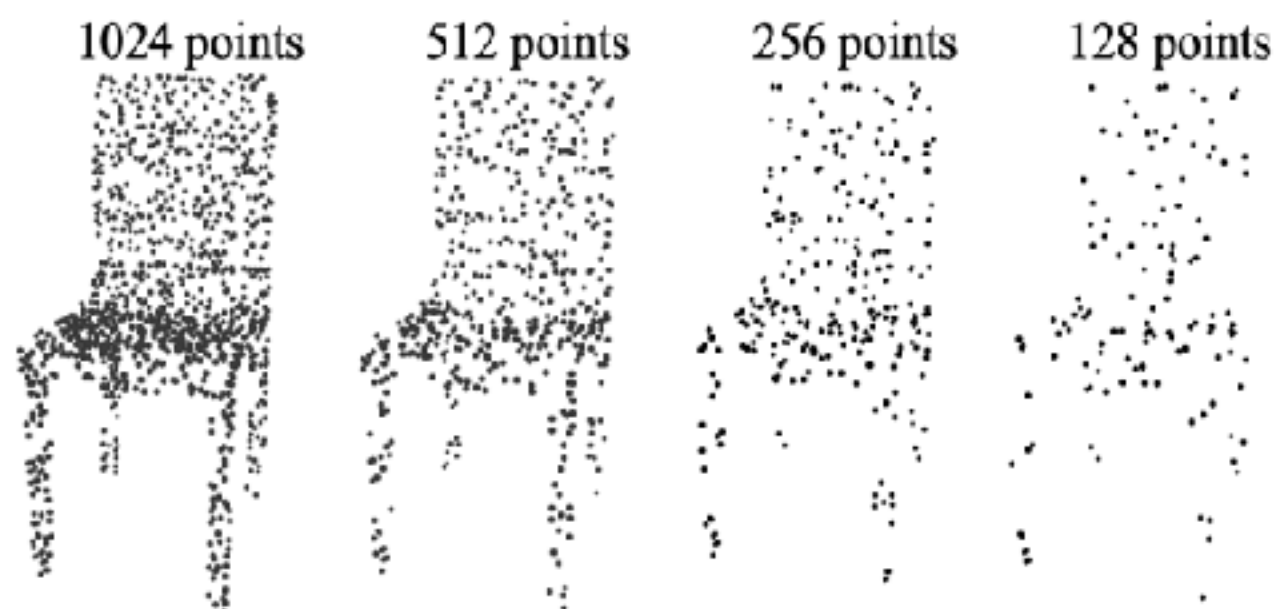
Figure 3: (a) Multi-scale grouping (MSG); (b) Multi-resolution grouping (MRG).

3D Mélytanulás

Pontfelhők – PointNet++

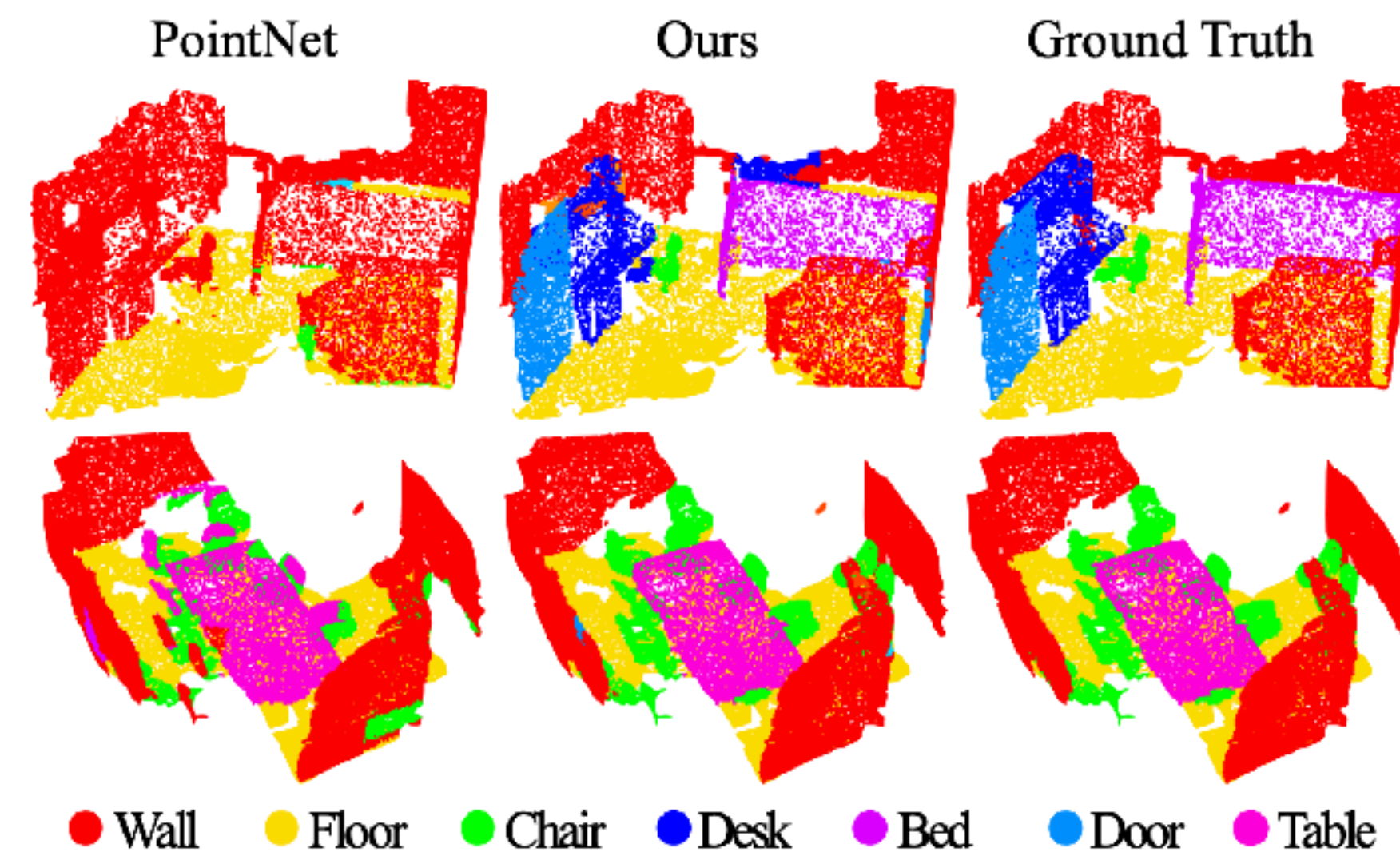
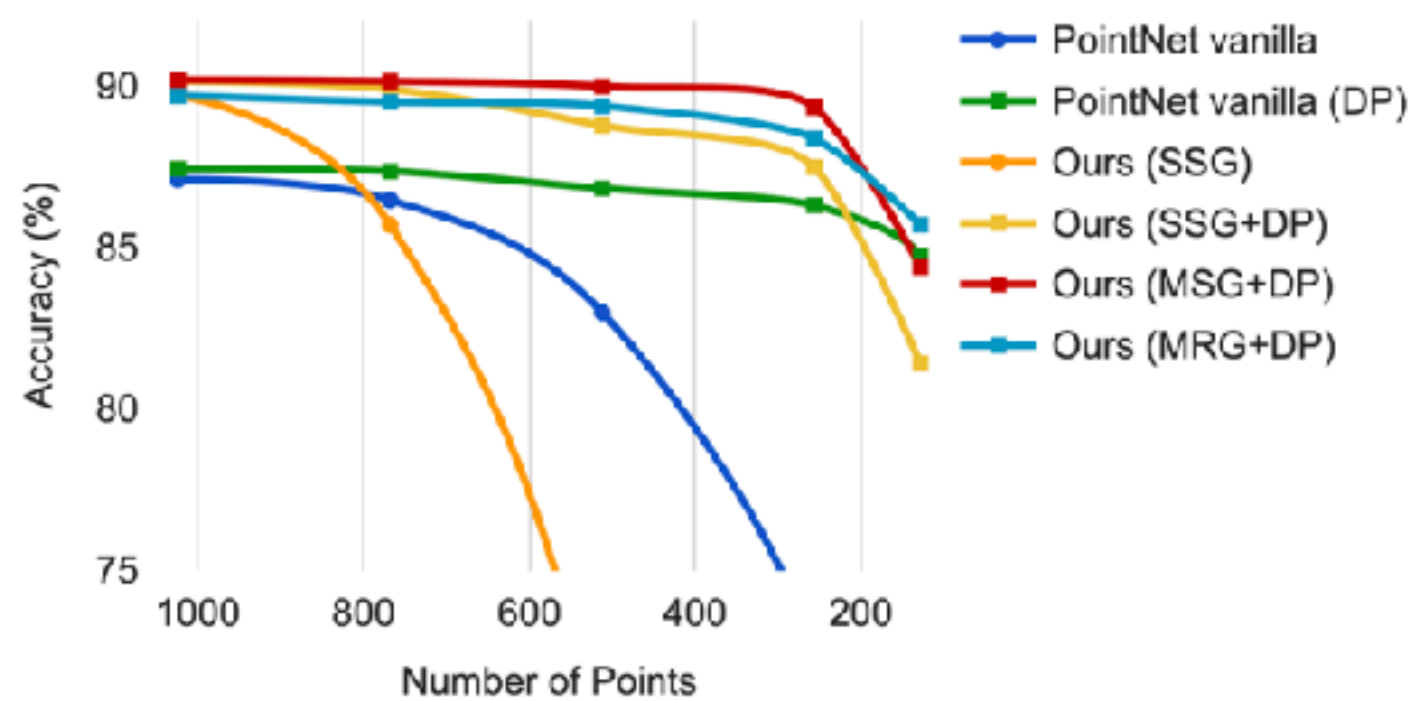
Method	Error rate (%)
Multi-layer perceptron [24]	1.60
LeNet5 [11]	0.80
Network in Network [13]	0.47
PointNet (vanilla) [20]	1.30
PointNet [20]	0.78
Ours	0.51

Table 1: MNIST digit classification.



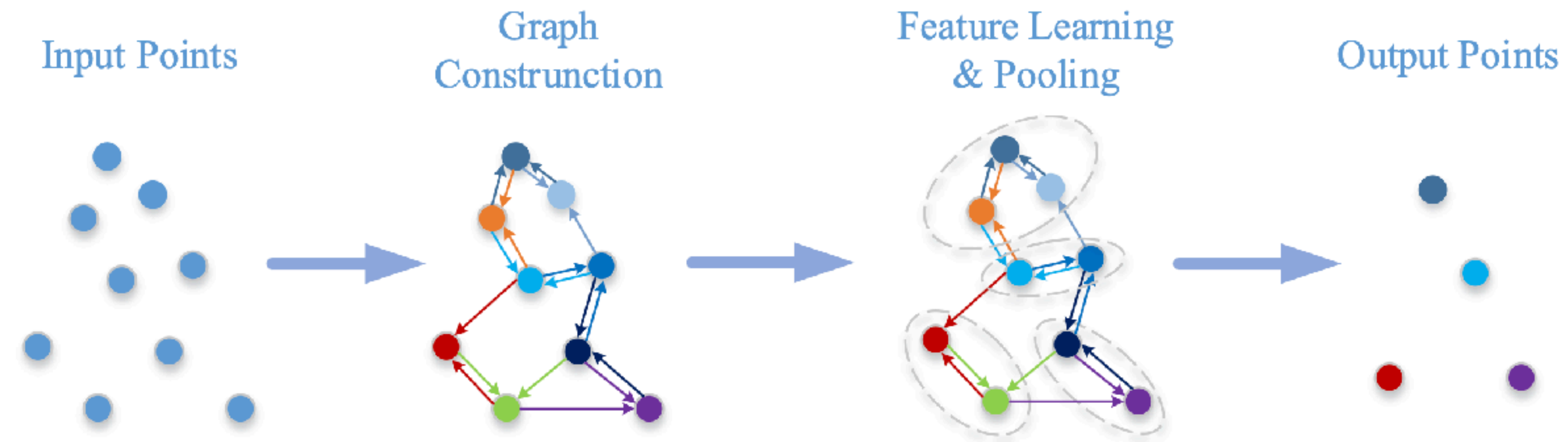
Method	Input	Accuracy (%)
Subvolume [21]	vox	89.2
MVCNN [26]	img	90.1
PointNet (vanilla) [20]	pc	87.2
PointNet [20]	pc	89.2
Ours	pc	90.7
Ours (with normal)	pc	91.9

Table 2: ModelNet40 shape classification.



3D Mélytanulás

Pontfelhők – Gráf neurális hálók



3D Mélytanulás

Pontfelhők – Dynamic Graph CNN

Dynamic Graph CNN for Learning on Point Clouds

YUE WANG, Massachusetts Institute of Technology

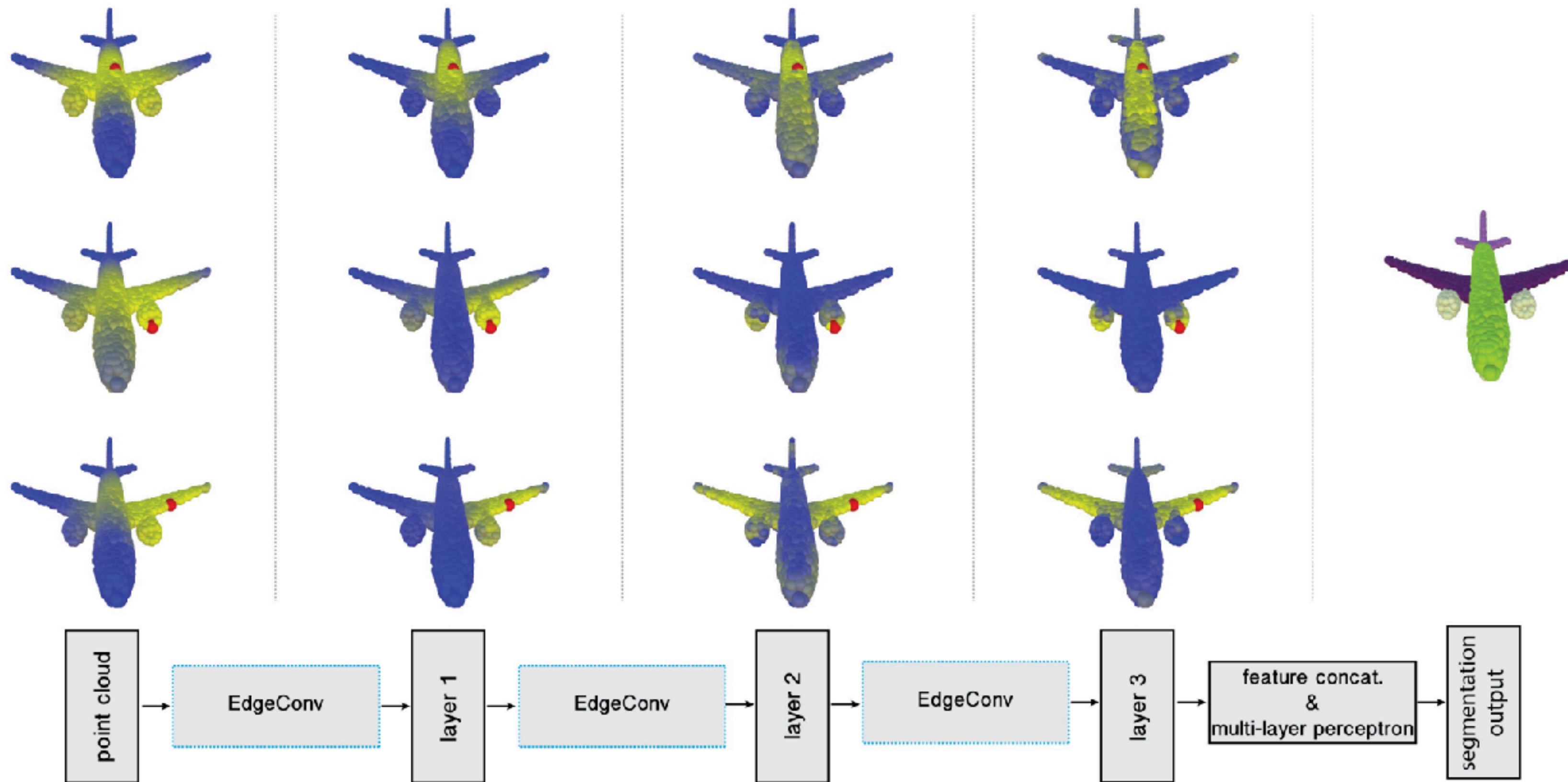
YONGBIN SUN, Massachusetts Institute of Technology

ZIWEI LIU, UC Berkeley / ICSI

SANJAY E. SARMA, Massachusetts Institute of Technology

MICHAEL M. BRONSTEIN, Imperial College London / USI Lugano

JUSTIN M. SOLOMON, Massachusetts Institute of Technology

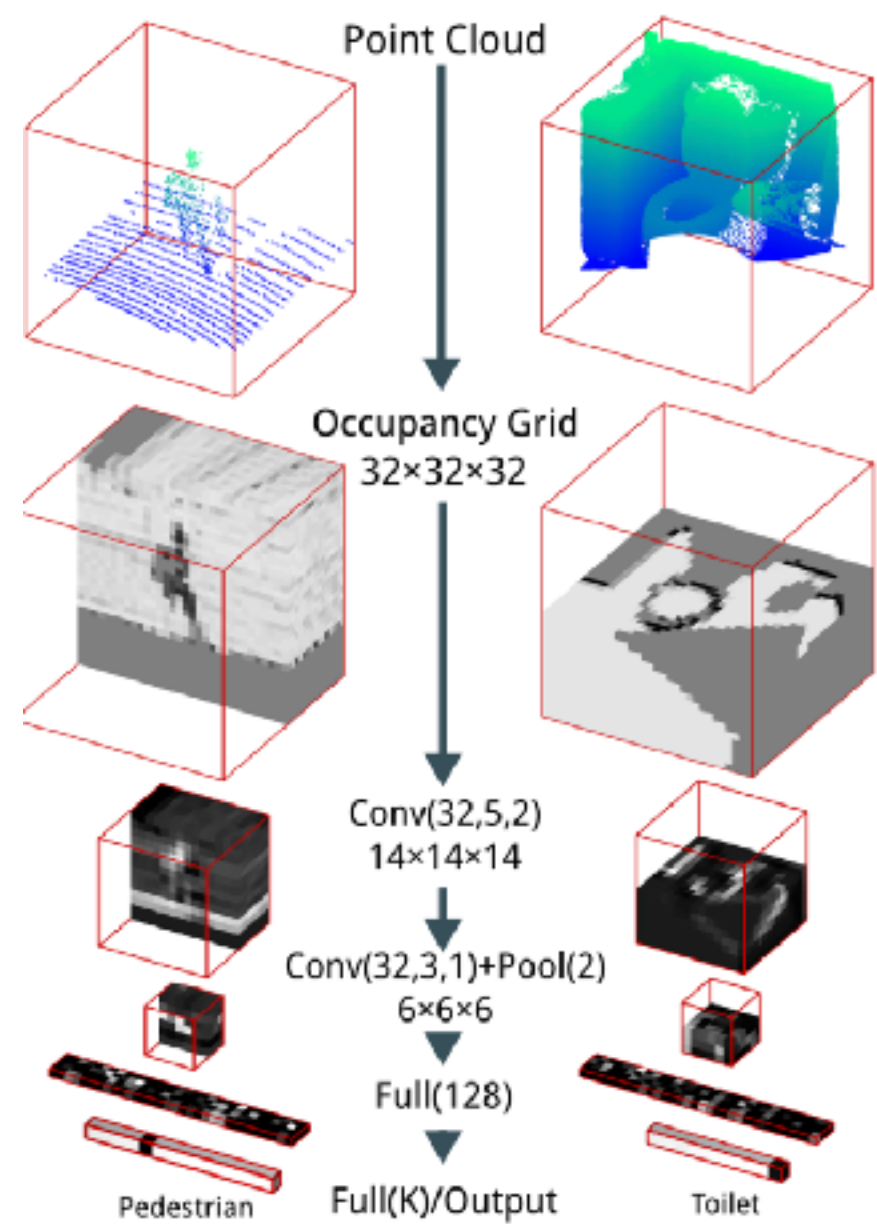


3D Mélytanulás

Pontfelhők – Voxel-alapú CNN

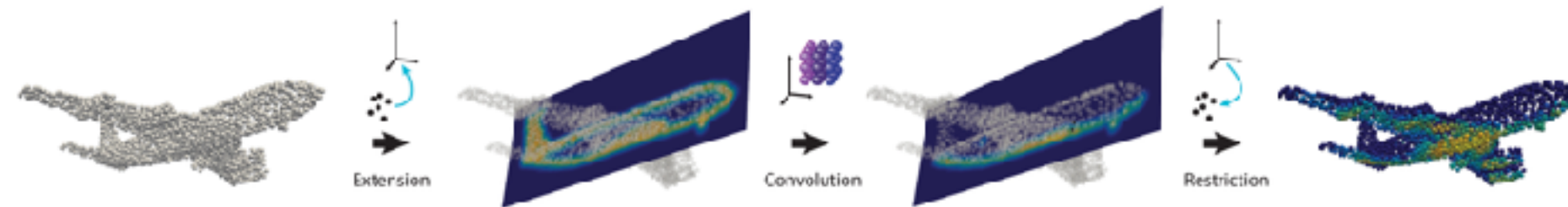
VoxNet: A 3D Convolutional Neural Network for Real-Time Object Recognition

Daniel Maturana and Sebastian Scherer



Point Convolutional Neural Networks by Extension Operators

Matan Atzmon* Haggai Maron* Yaron Lipman
Weizmann Institute of Science



Point-Voxel CNN for Efficient 3D Deep Learning

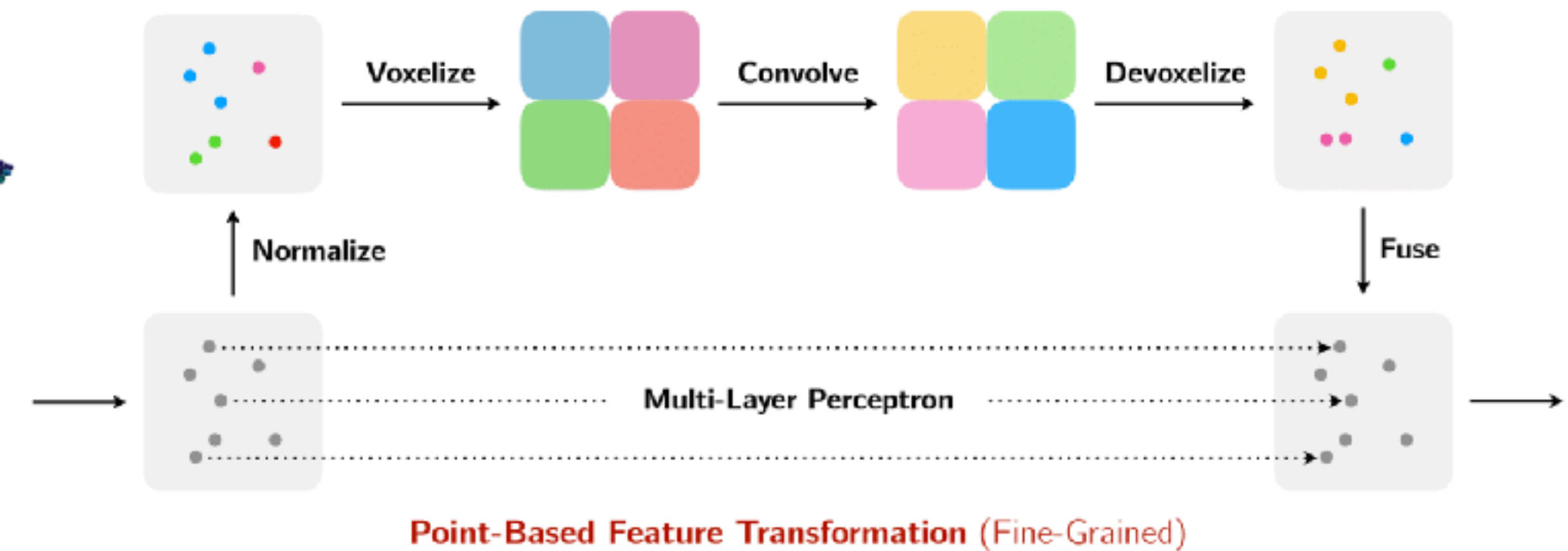
Zhijian Liu*
MIT

Haotian Tang*
Shanghai Jiao Tong University

Yujun Lin
MIT

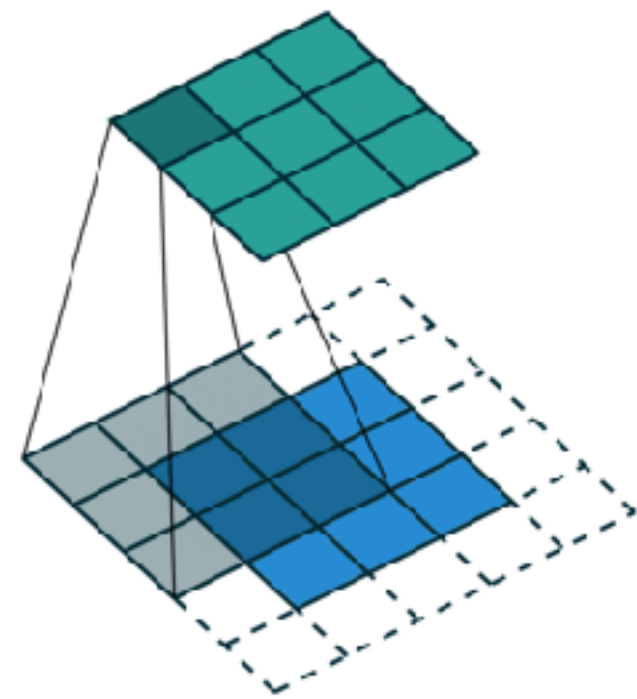
Song Han
MIT

Voxel-Based Feature Aggregation (Coarse-Grained)

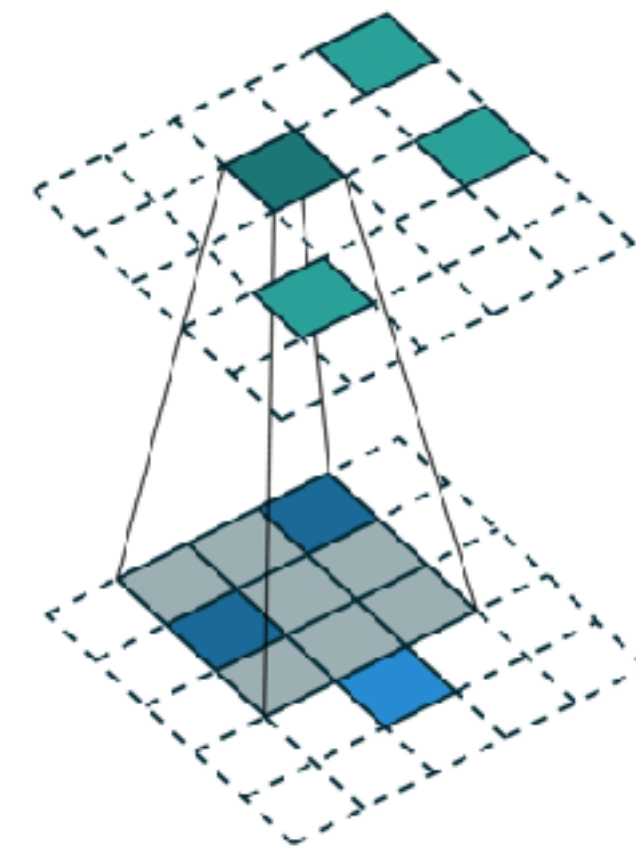


3D Mélytanulás

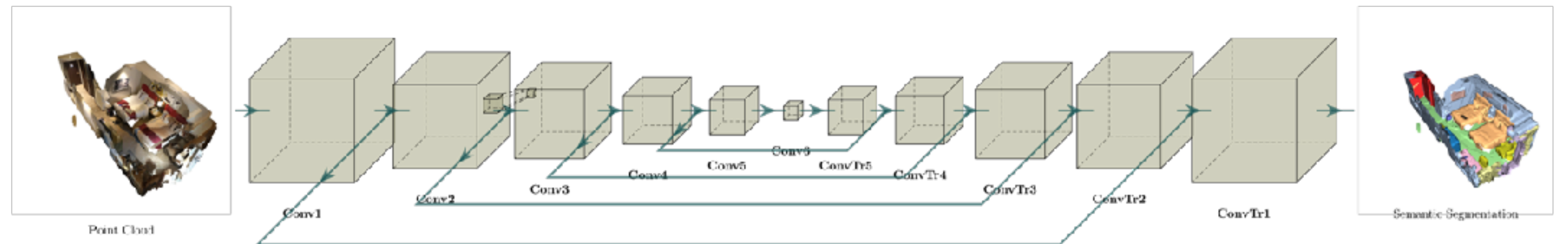
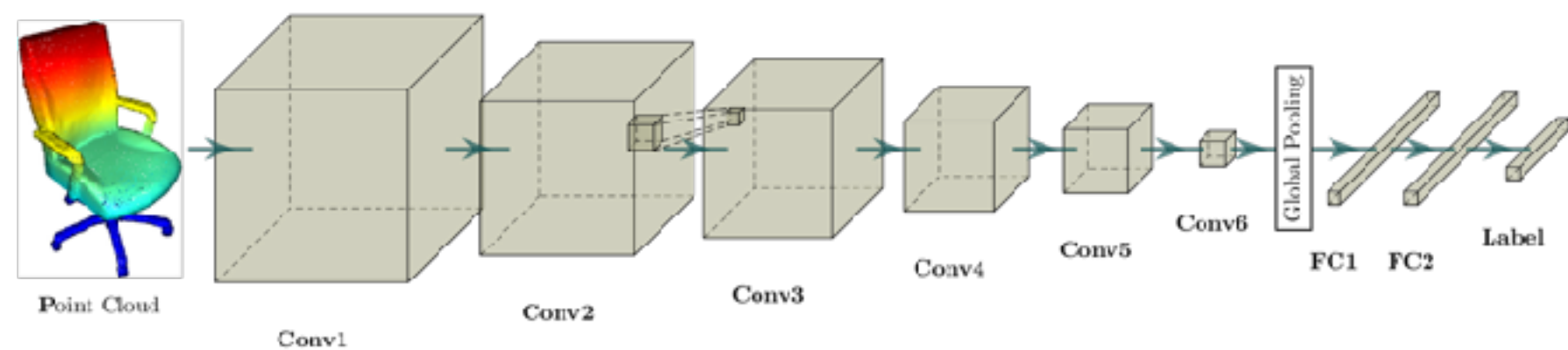
Pontfelhők – Ritkított (sparse) konvolúció



Sűrű konvolúció



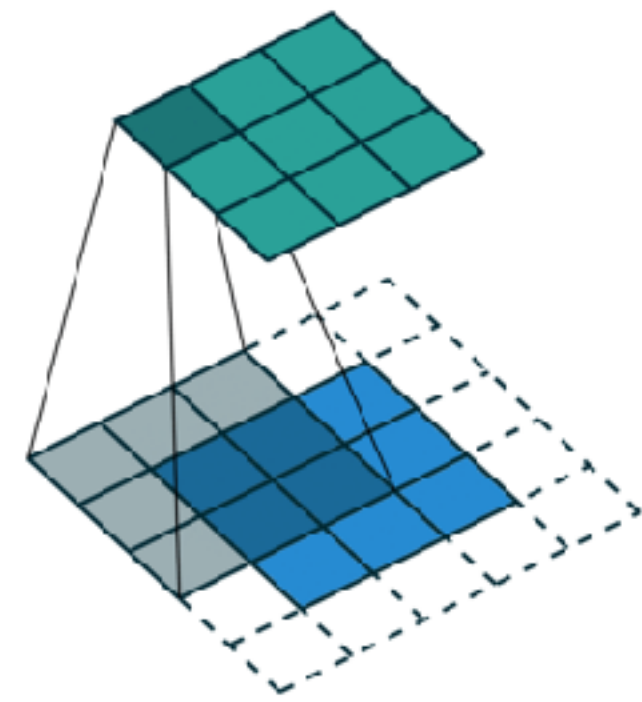
Ritkított konvolúció



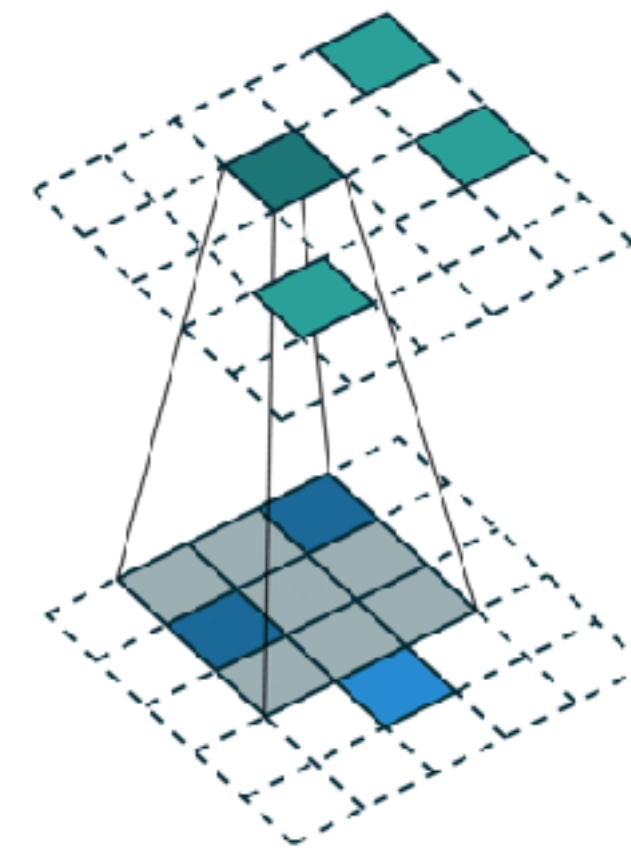
<https://nvidia.github.io/MinkowskiEngine/>

3D Mélytanulás

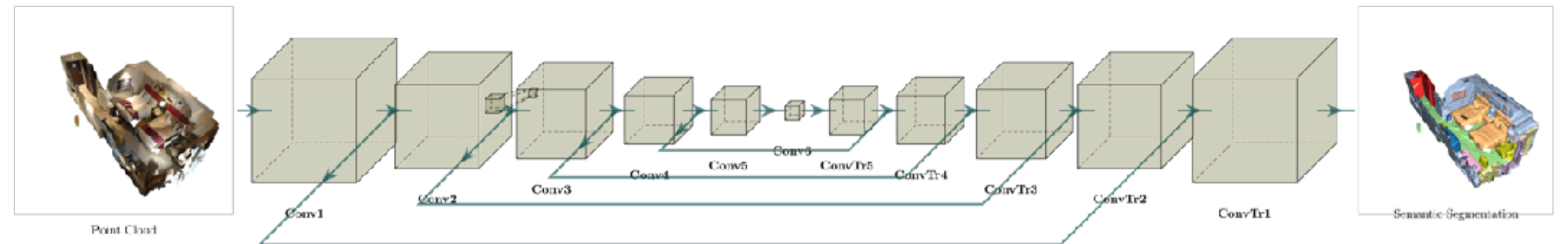
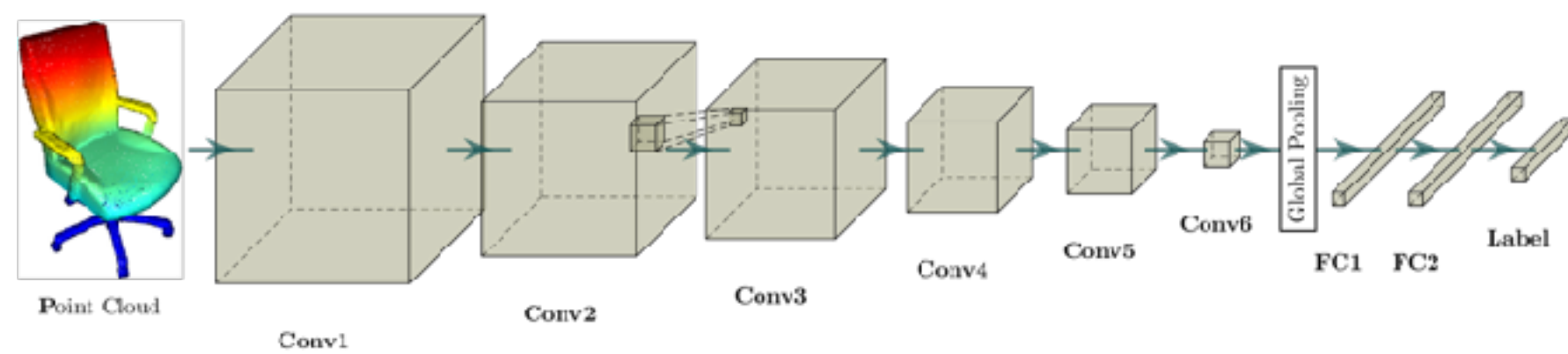
Pontfelhők – Ritkített (sparse) konvolúció



Sűrű konvolúció



Ritkített konvolúció

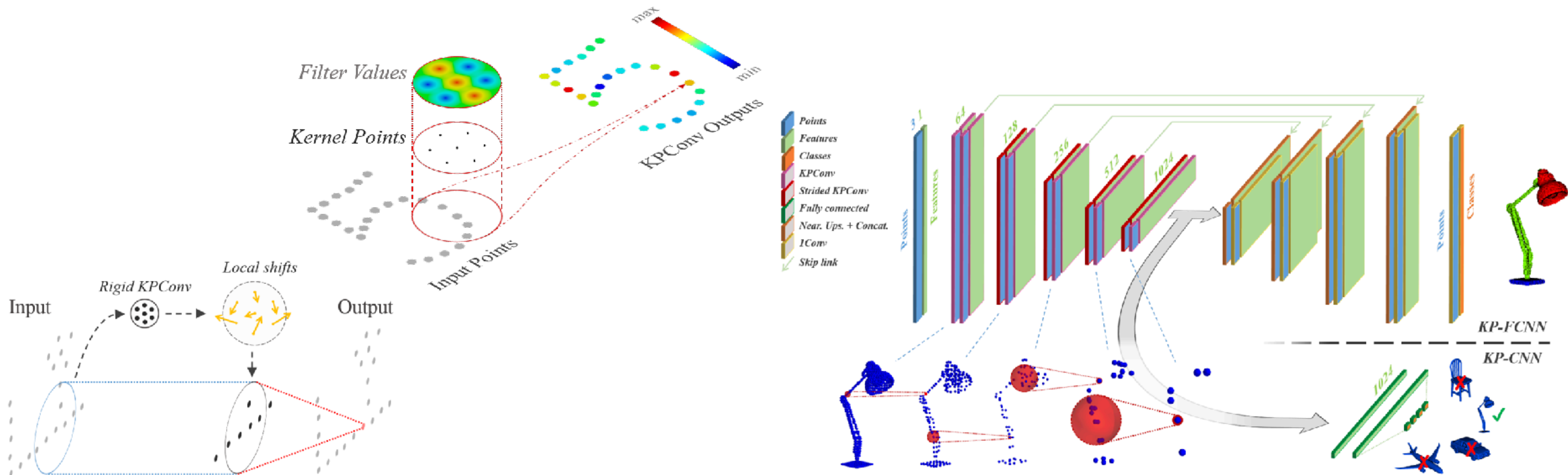


<https://nvidia.github.io/MinkowskiEngine/>

3D Mélytanulás

Pontfelhők – KPConv

KPConv: Flexible and Deformable Convolution for Point Clouds



3D Mélytanulás

Pontfelhők – Point Transformer

Point Transformer

Hengshuang Zhao¹ Li Jiang² Jiaya Jia² Philip Torr¹ Vladlen Koltun³

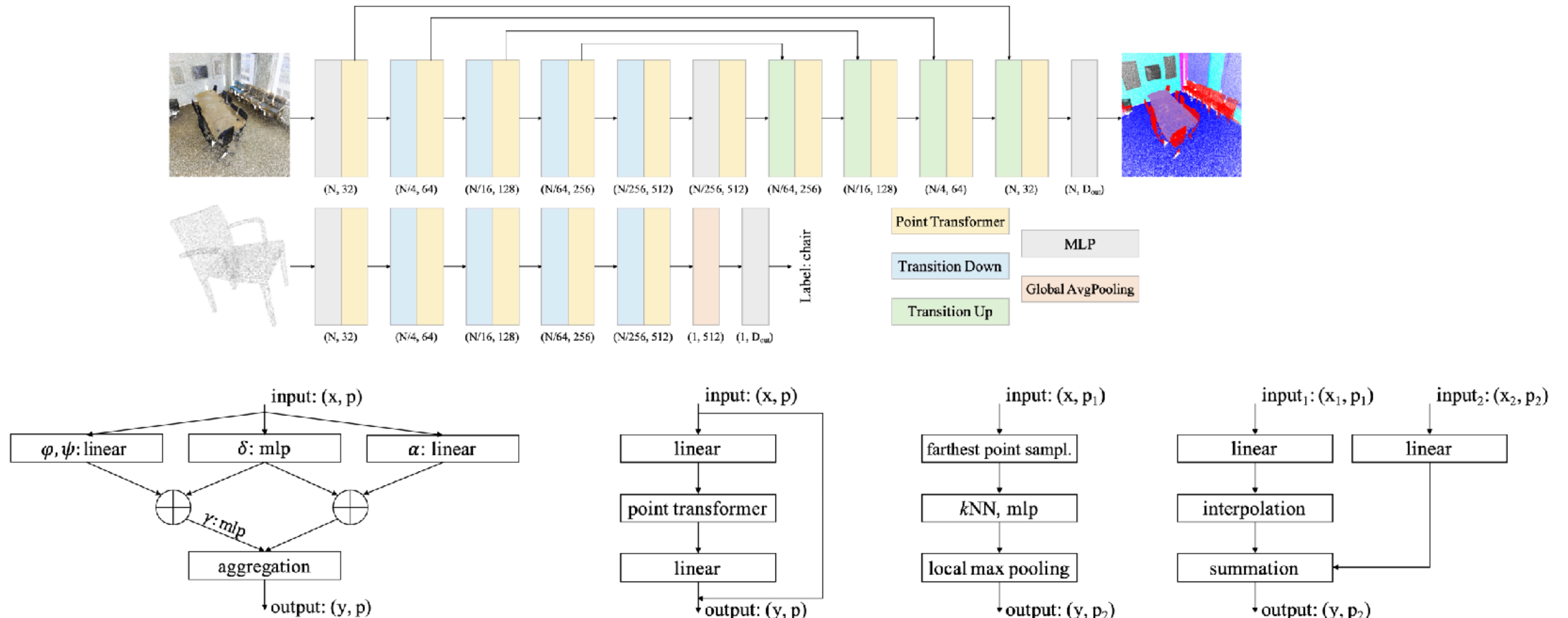


Figure 2. Point transformer layer.

(a) point transformer block
23

(b) transition down

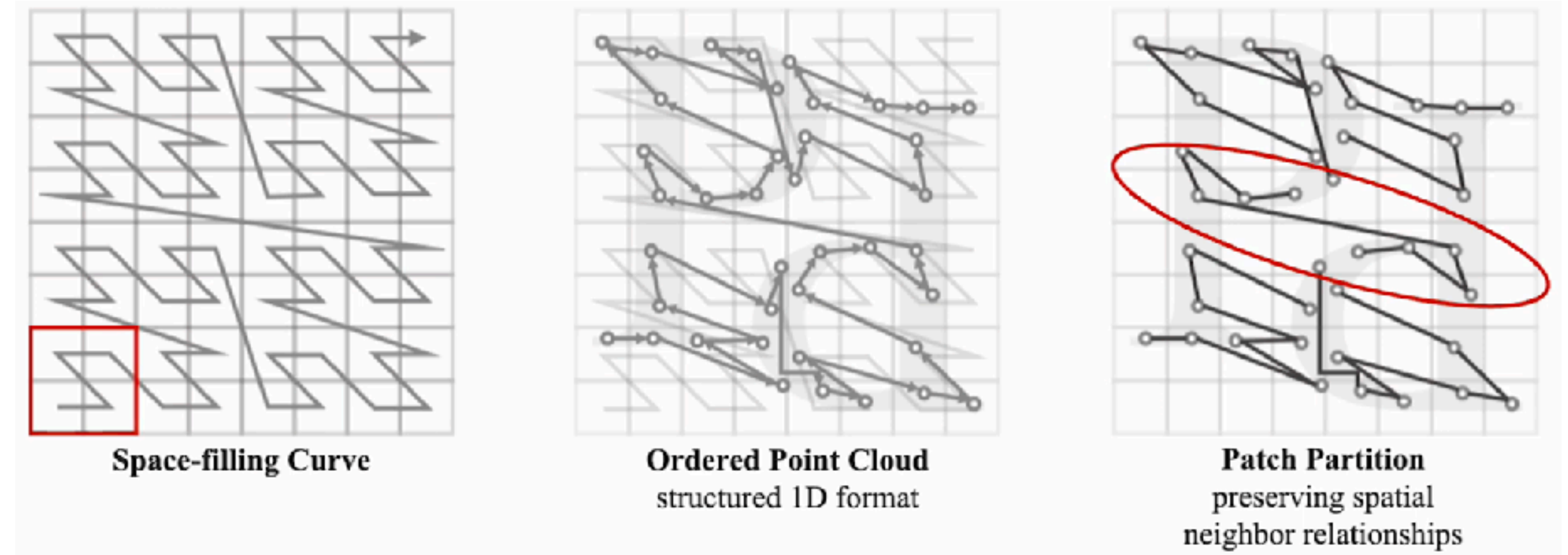
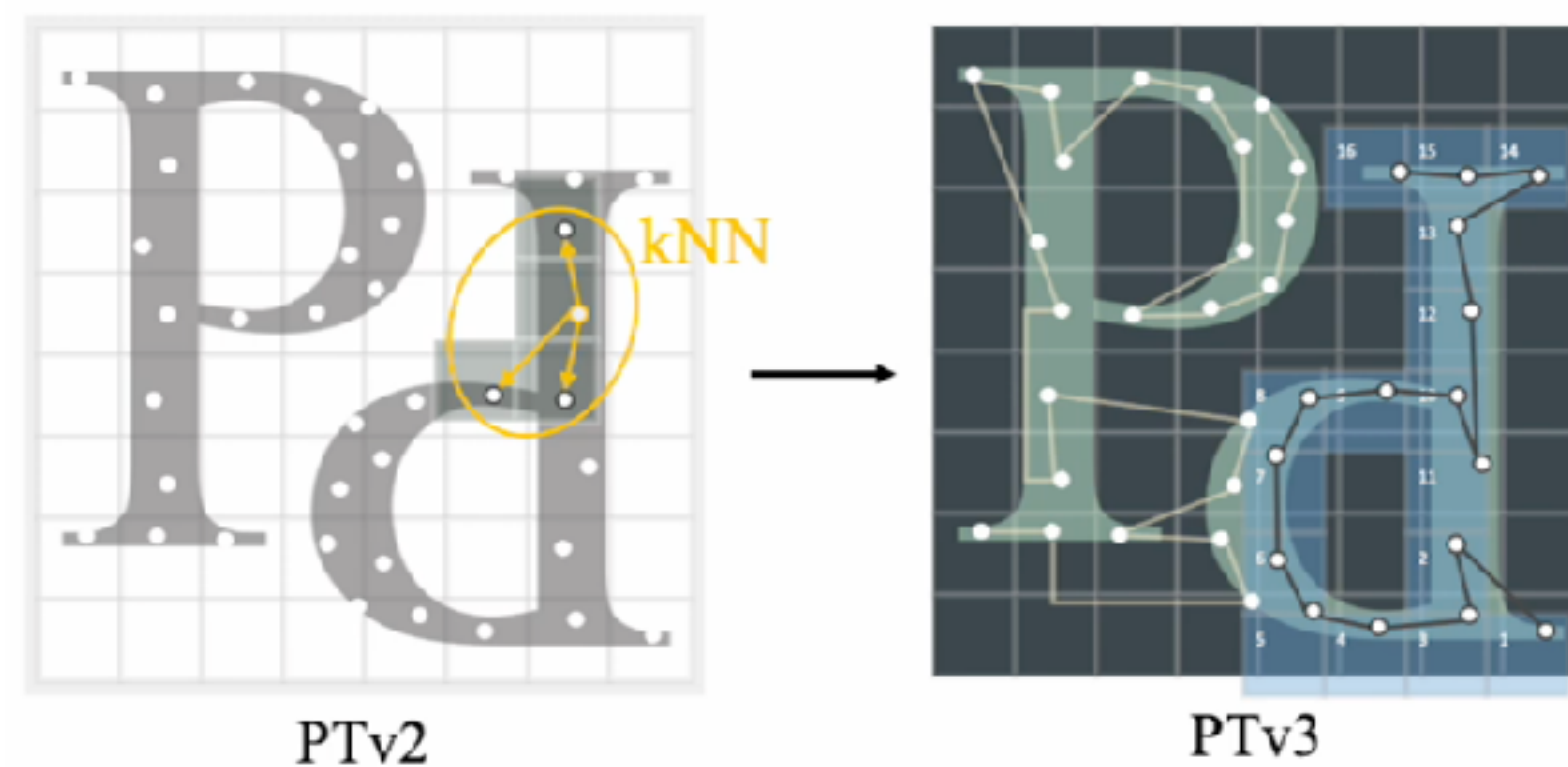
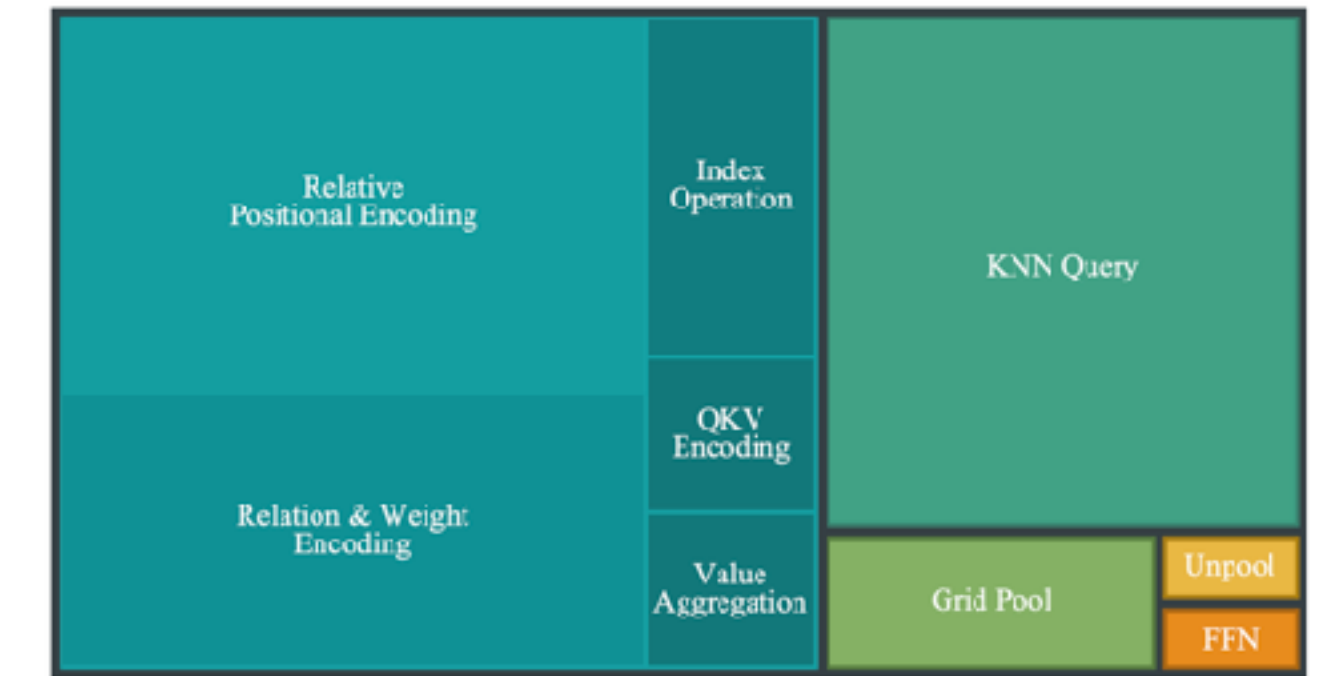
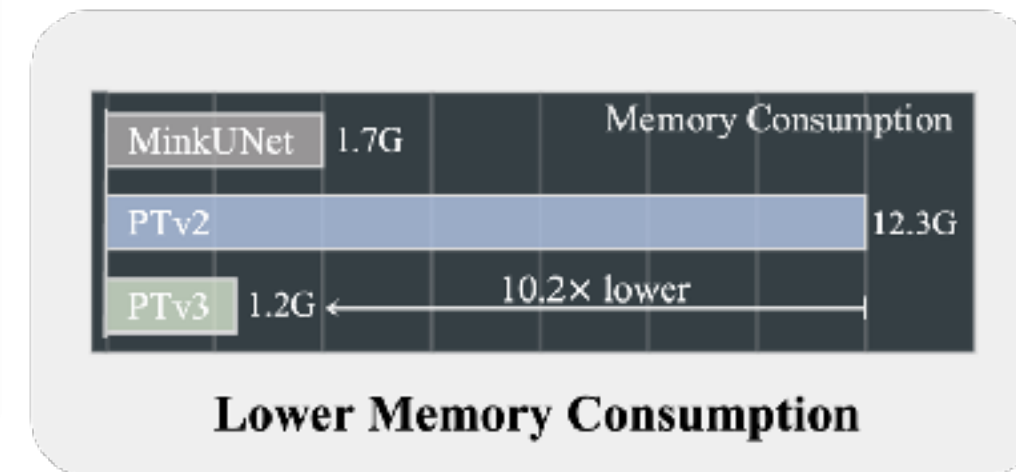
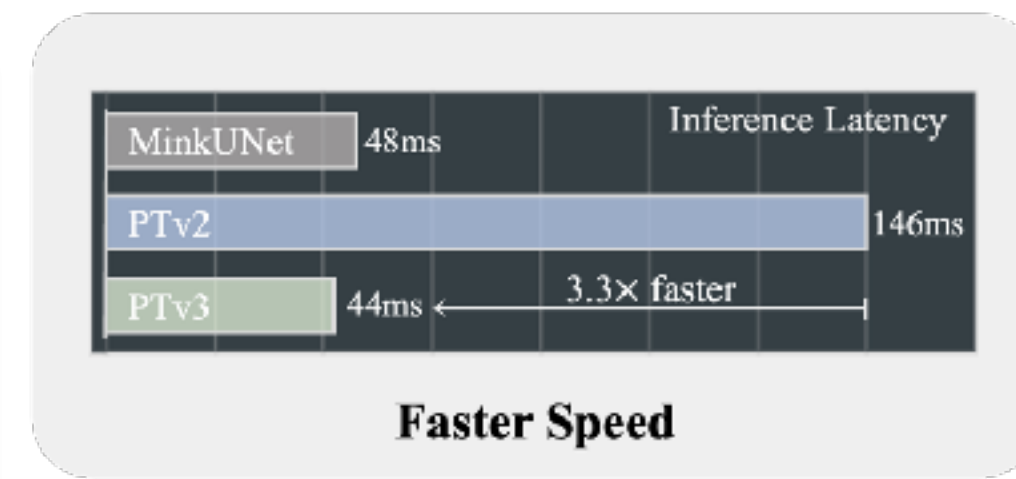
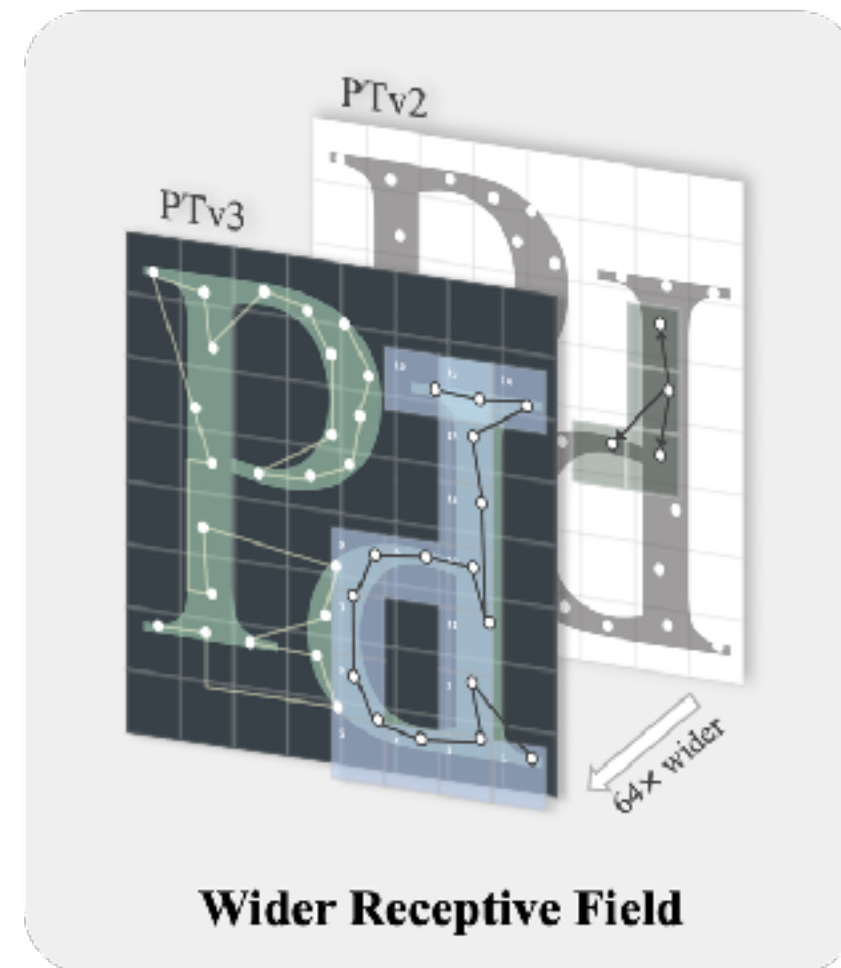
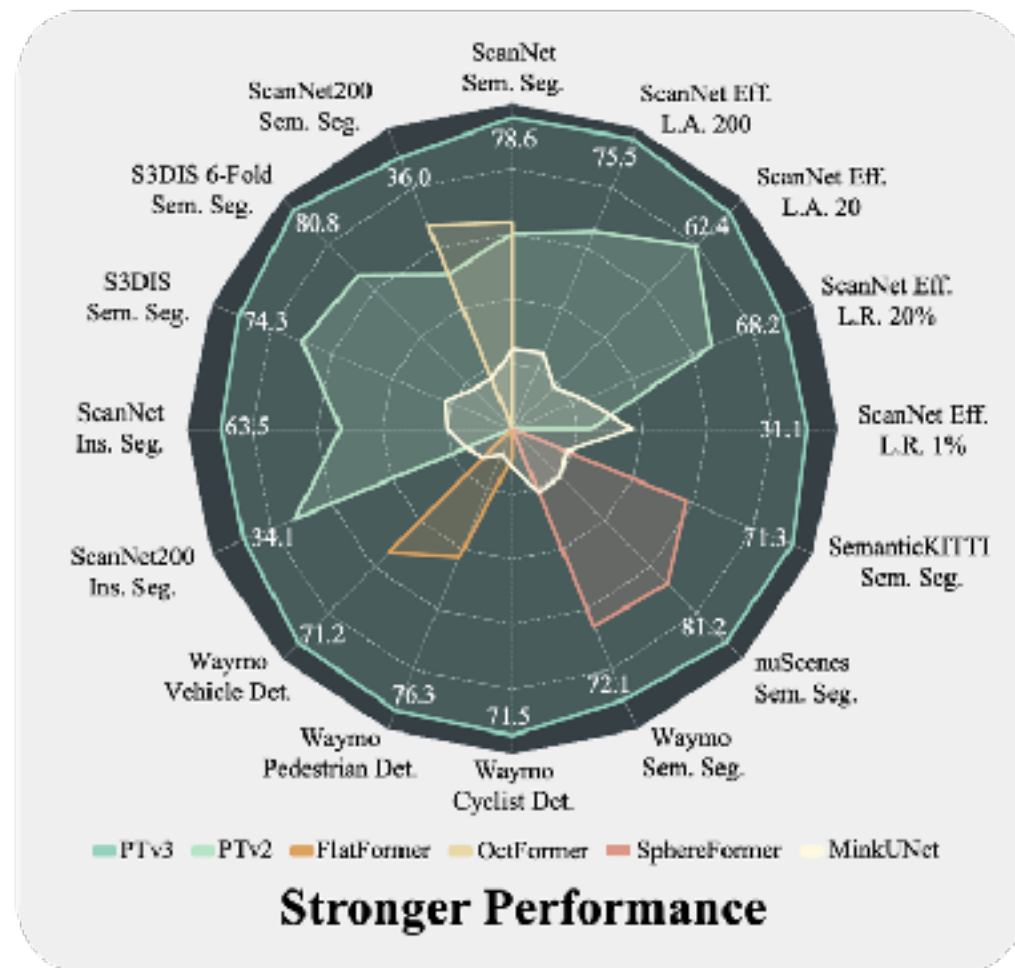
(c) transition up

3D Mélytanulás

Pontfelhők – Point Transformer V3

Point Transformer **V3**: Simpler, Faster, Stronger

Xiaoyang Wu^{1,2} Li Jiang³ Peng-Shuai Wang⁴
 Zhijian Liu⁵ Xihui Liu¹ Yu Qiao² Wanli Ouyang² Tong He^{2*} Hengshuang Zhao^{1*}



3D Mélytanulás

Pontfelhők – Pointcept könyvtár



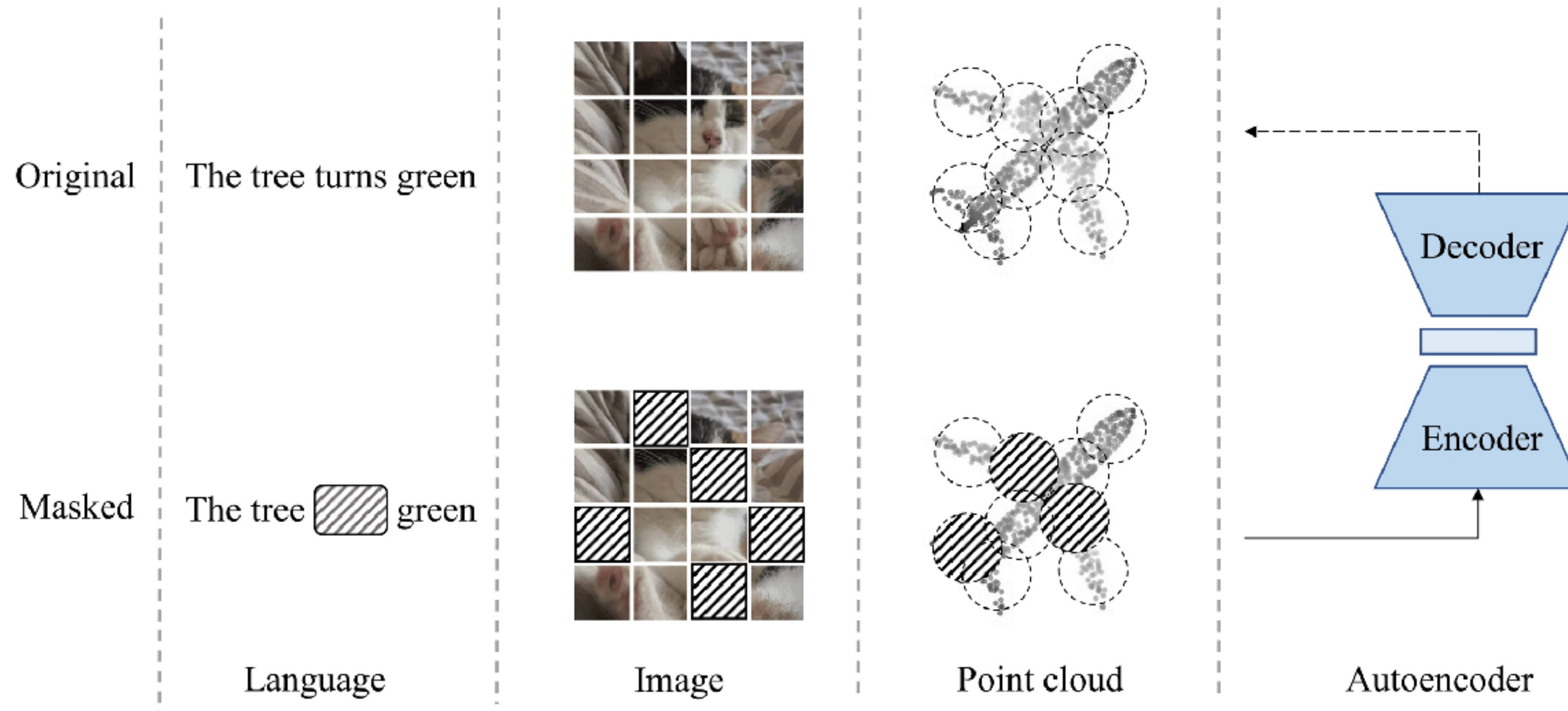
POINTCEPT

Point Cloud Perception Codebase

<https://github.com/Pointcept/Pointcept>

3D Mélytanulás

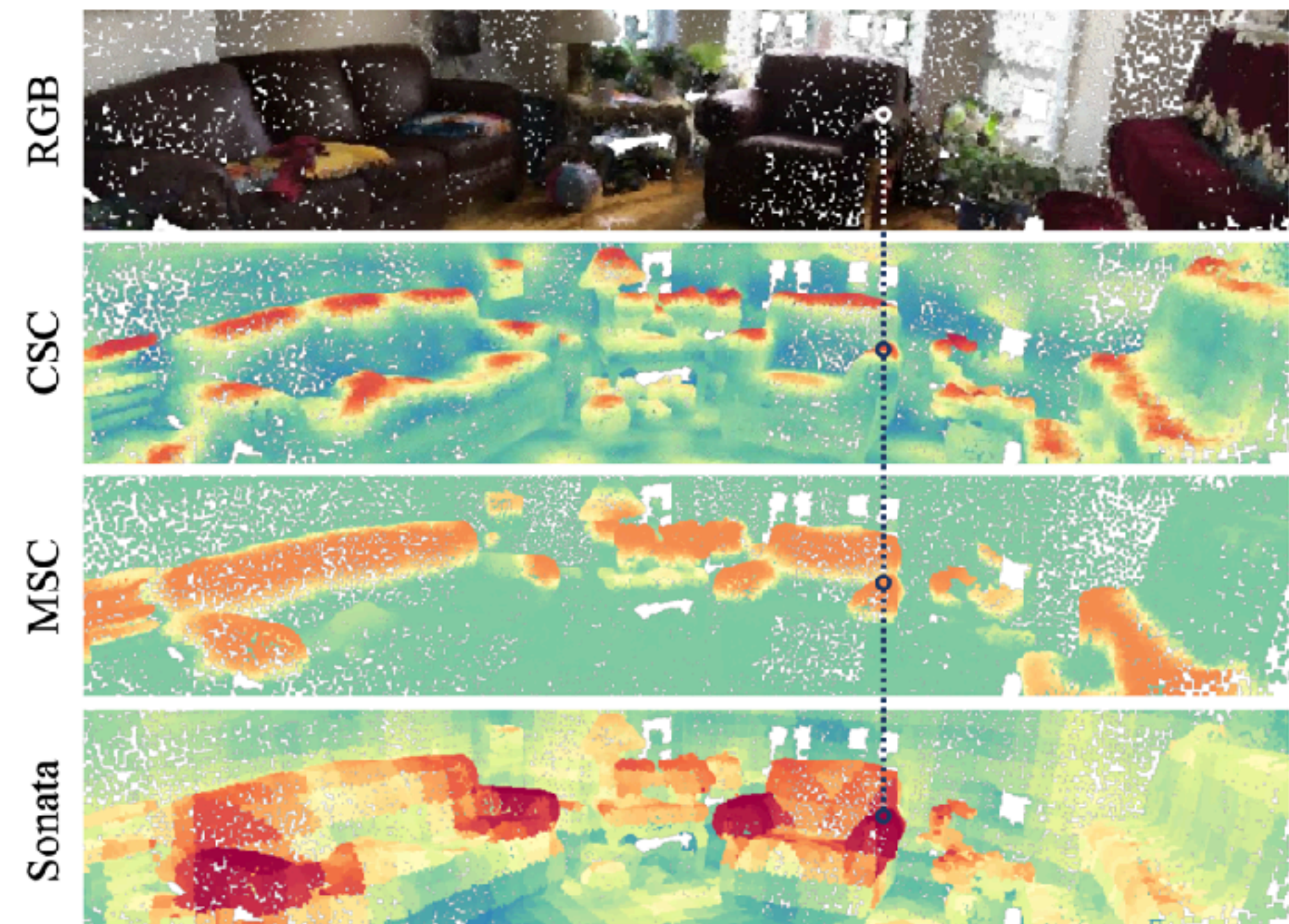
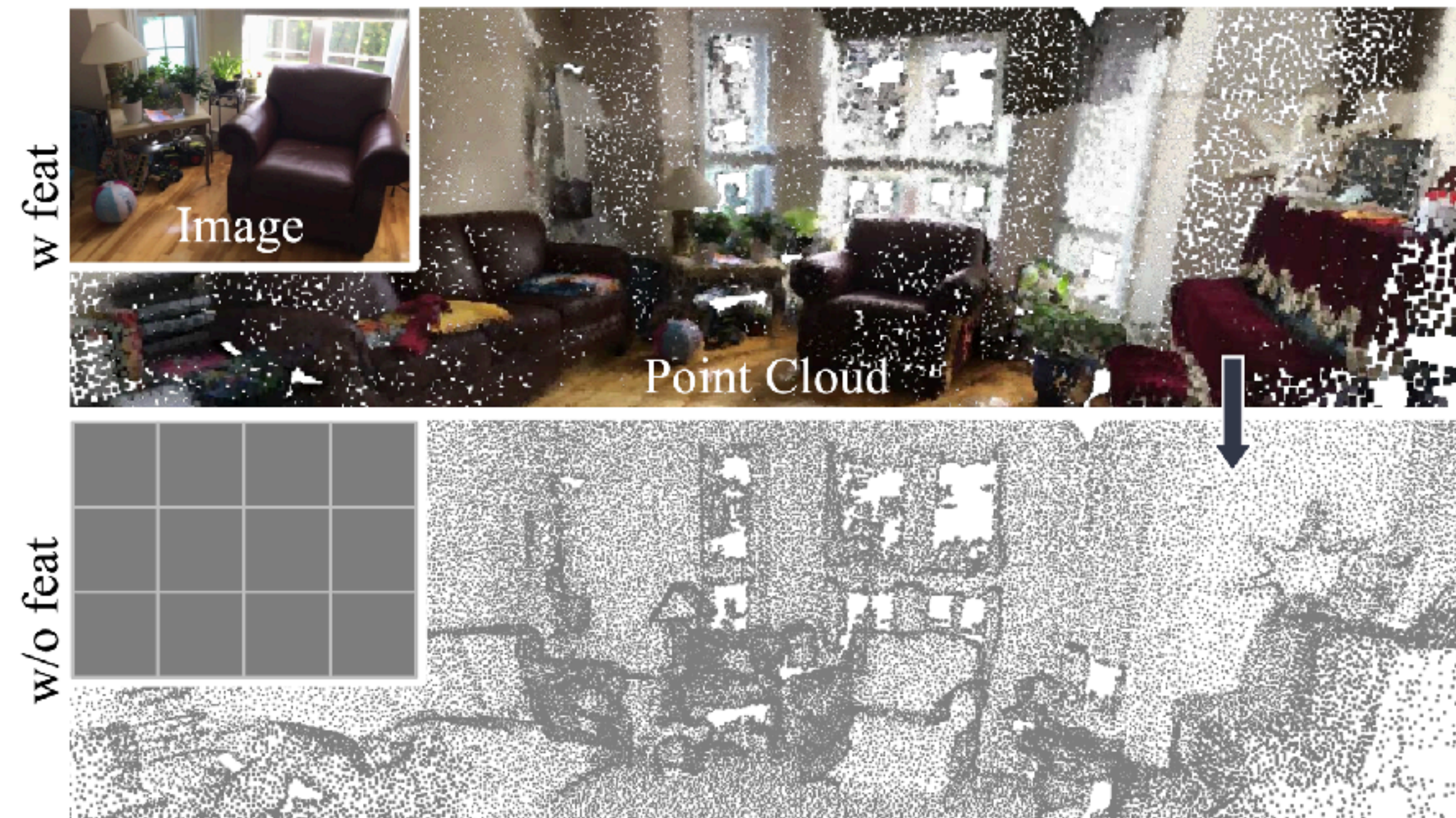
Pontfelhők – Önfelügyelt tanítás



Önfelügyelt tanítás pontfelhőkön?

3D Mélytanulás

Pontfelhők – Önfelügyelt tanítás



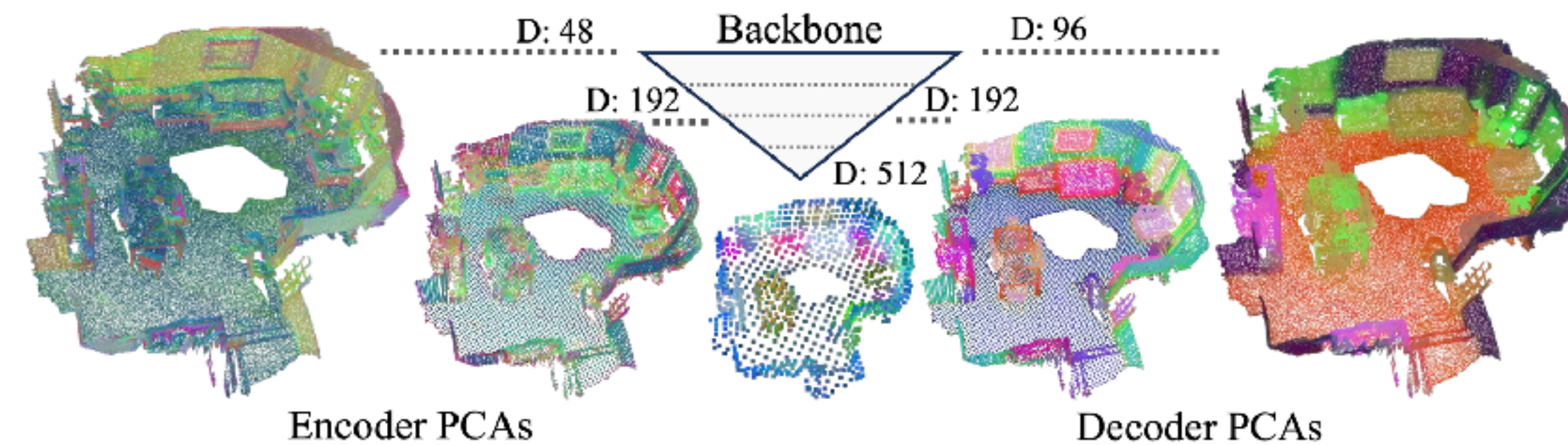
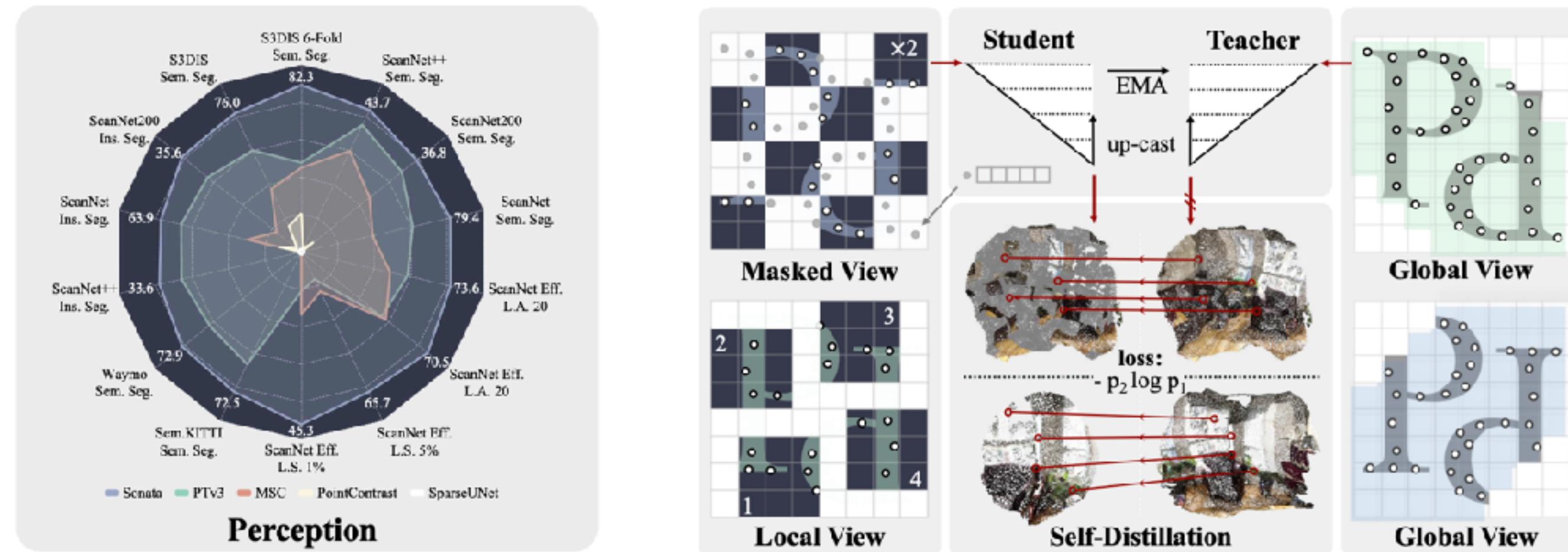
Geometriai “shortcut”:

A pontok “elárulják” a tanulni kívánt geometriai információt a koordinátaik által

3D Mélytanulás

Pontfelhők – Önfelügyelt tanítás

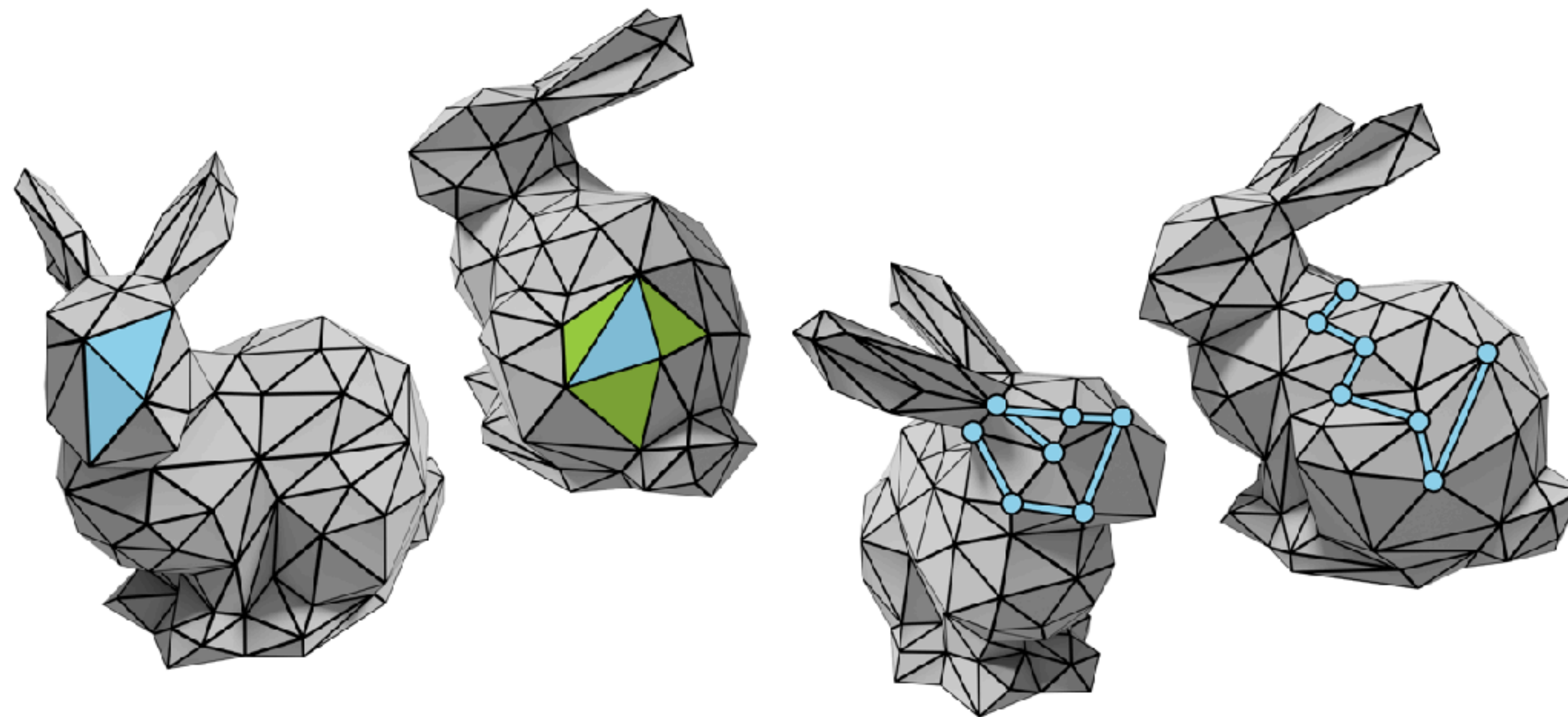
Sonata: Self-Supervised Learning of Reliable Point Representations



<https://xywu.me/sonata/>

3D Mélytanulás

Poligonhálók

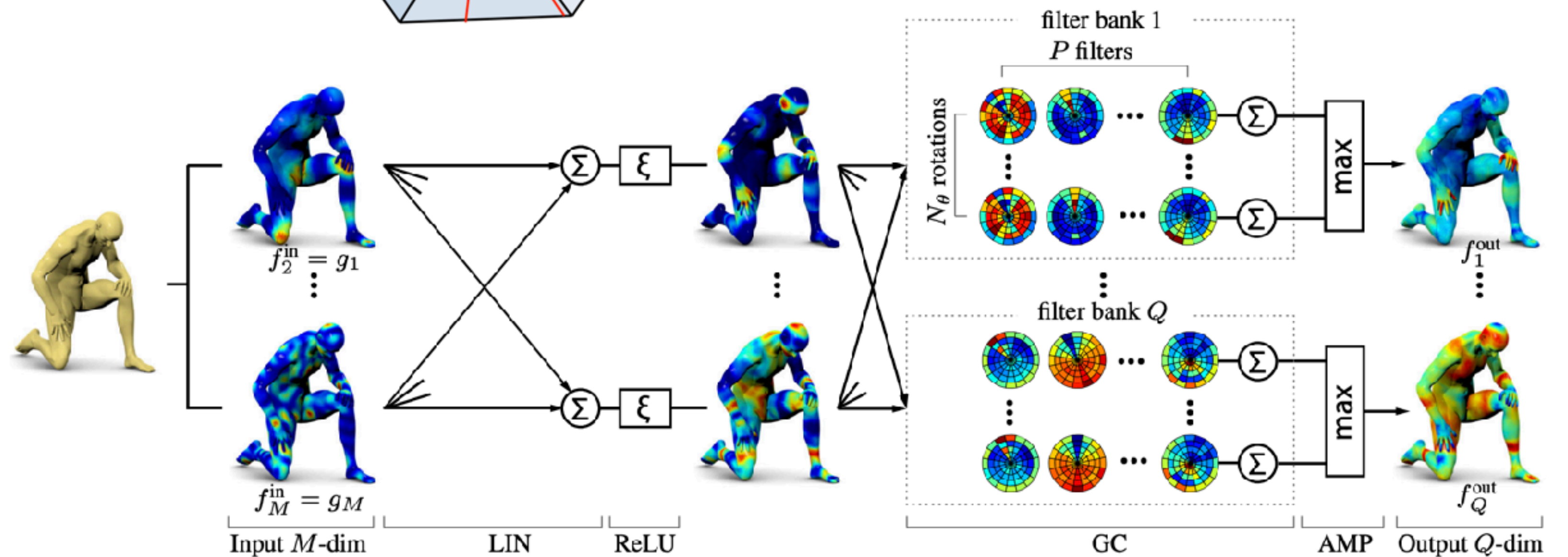
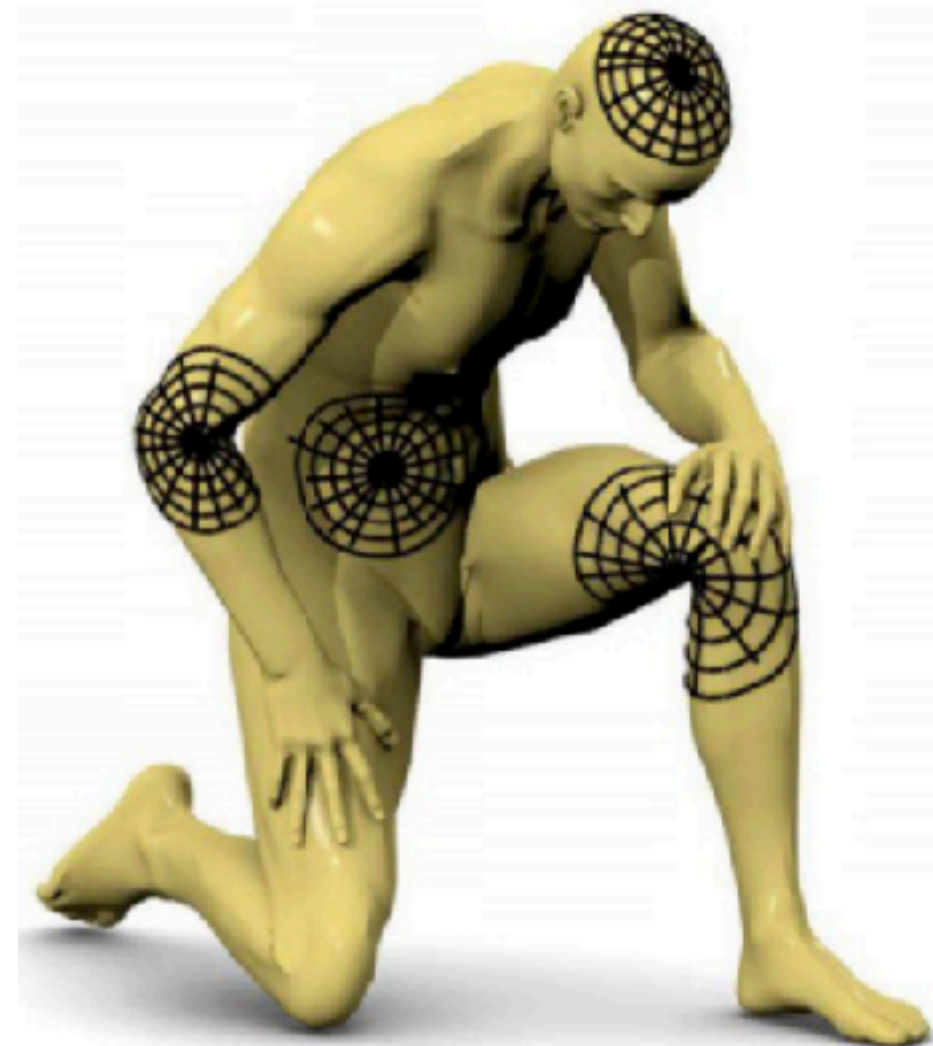
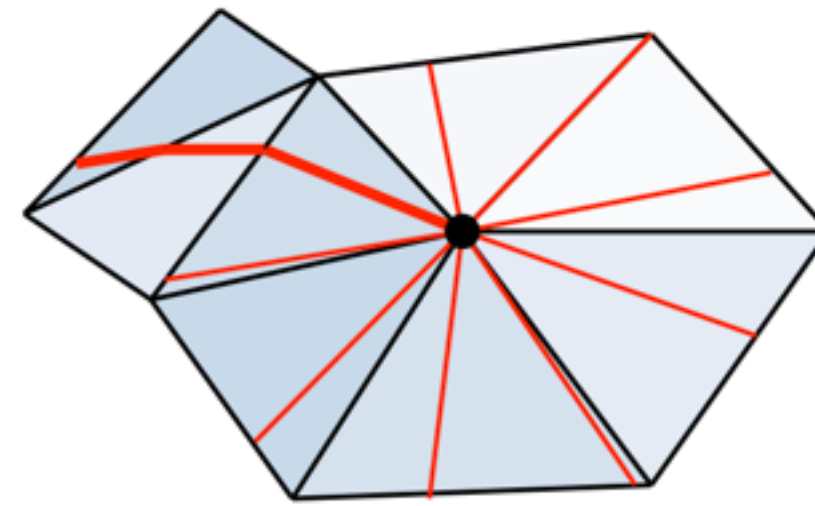
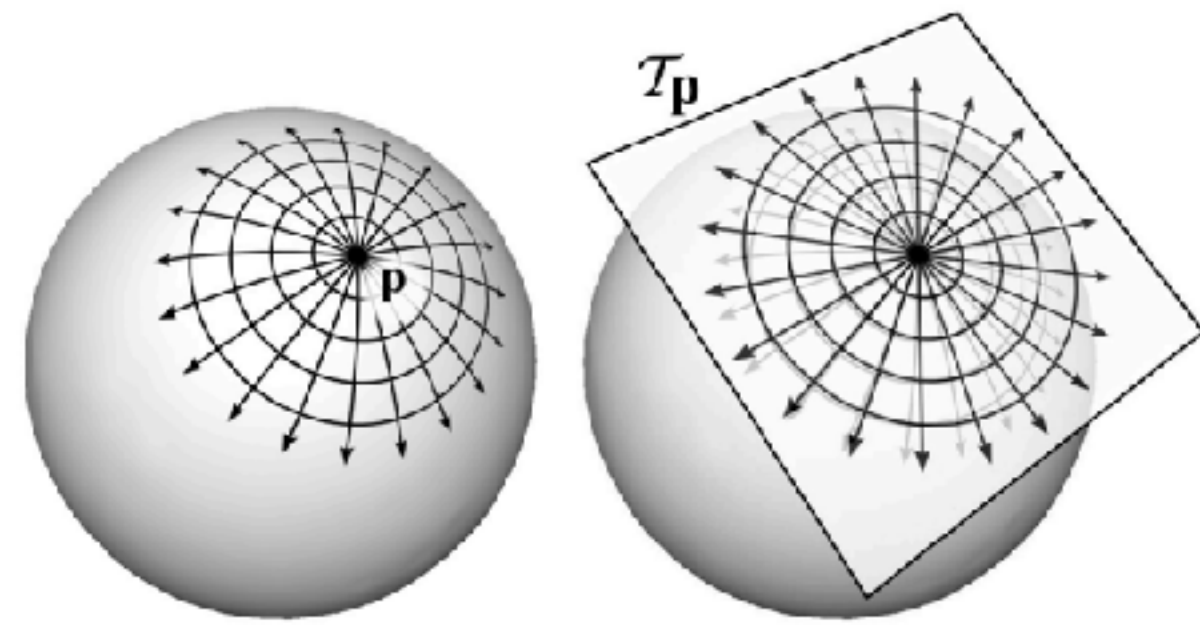


<https://anintroductiontodeeplearningonmeshes.github.io/>

3D Mélytanulás

Poligonhálók – Felületi CNN

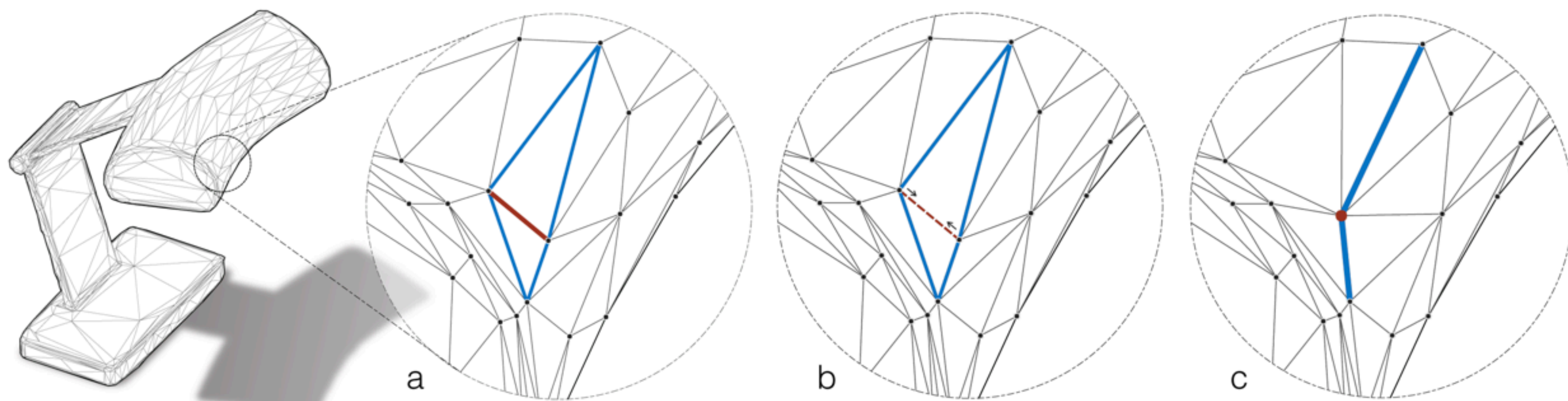
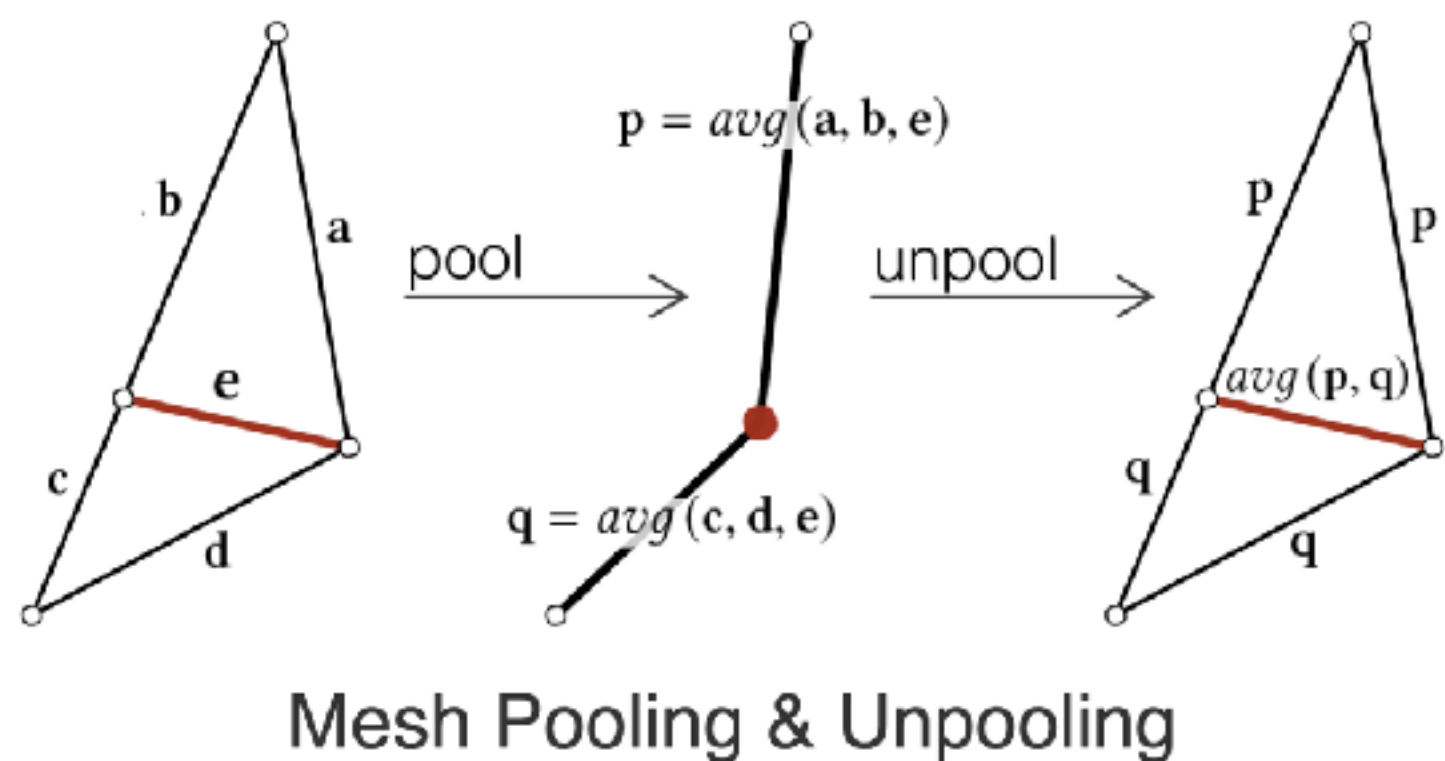
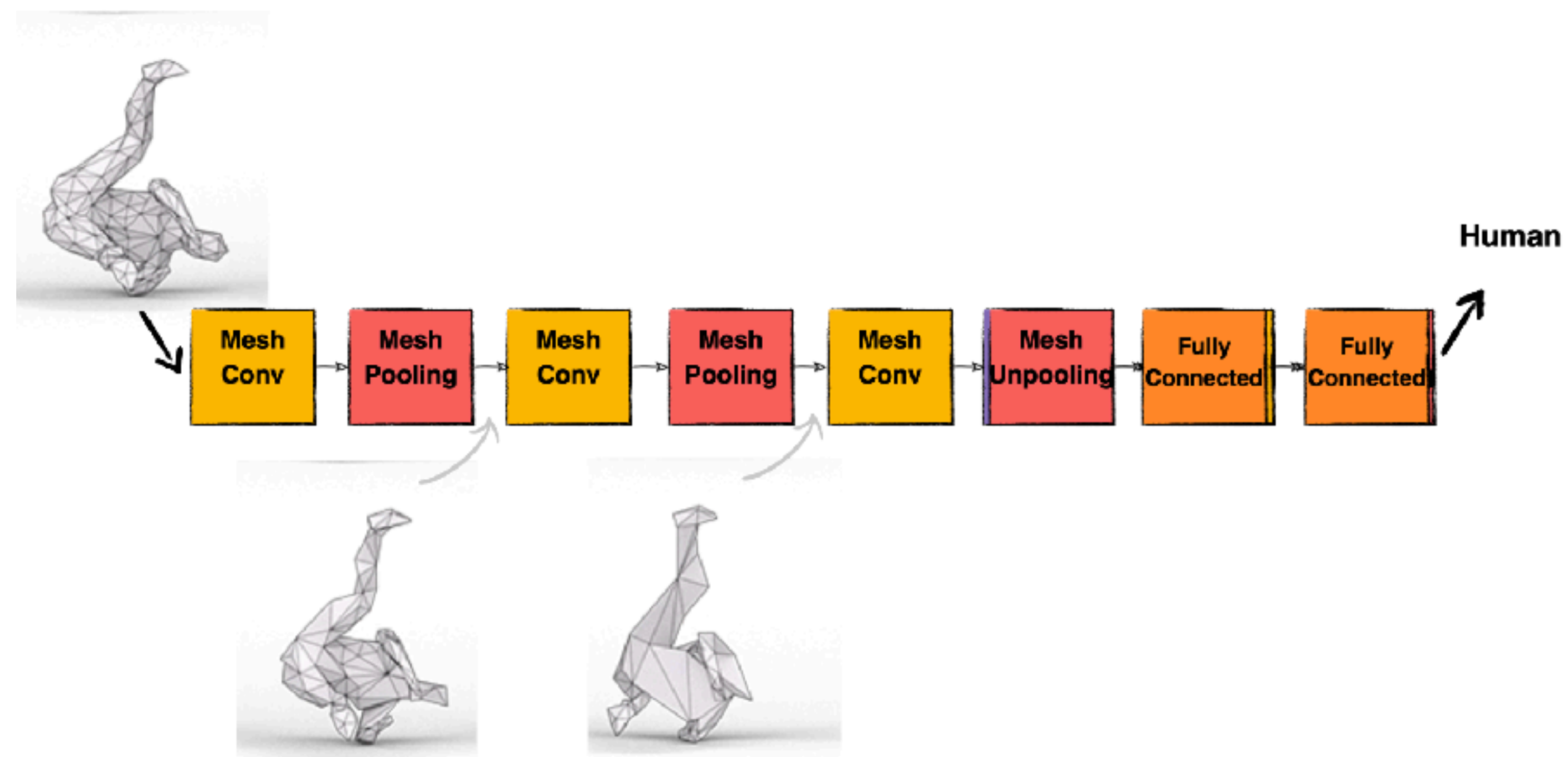
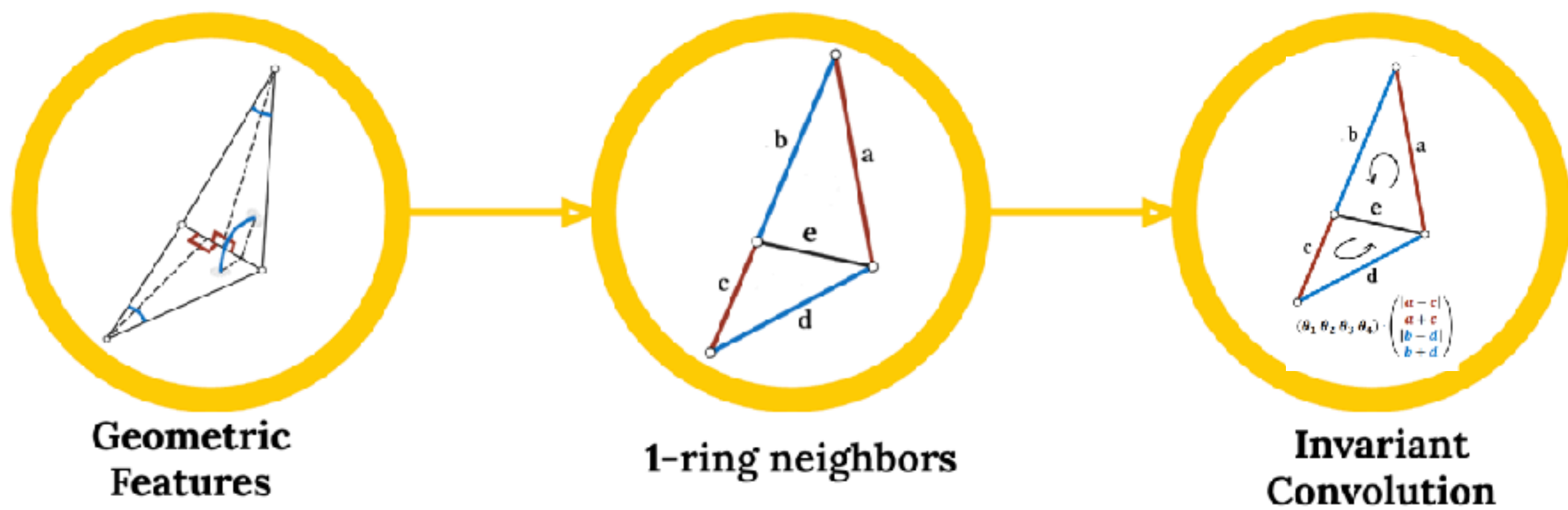
Geodesic convolutional neural networks on Riemannian manifolds



3D Mélytanulás

Poligonhálók – MeshCNN

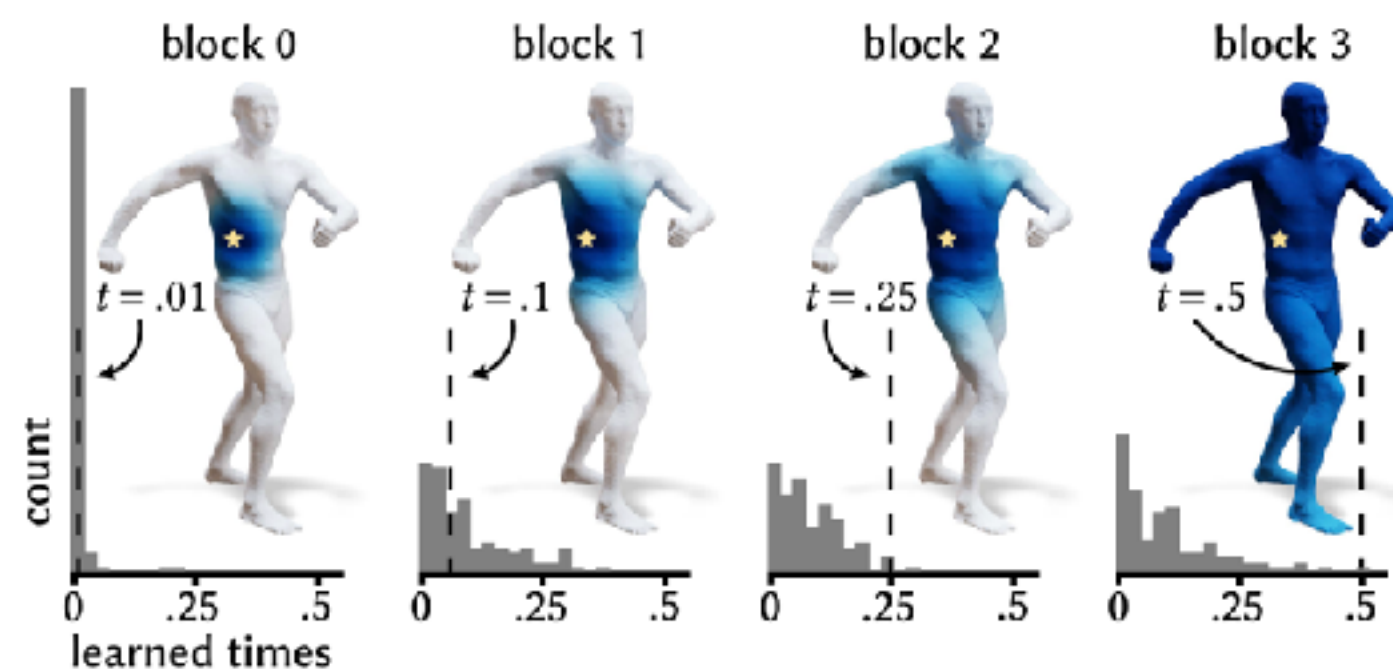
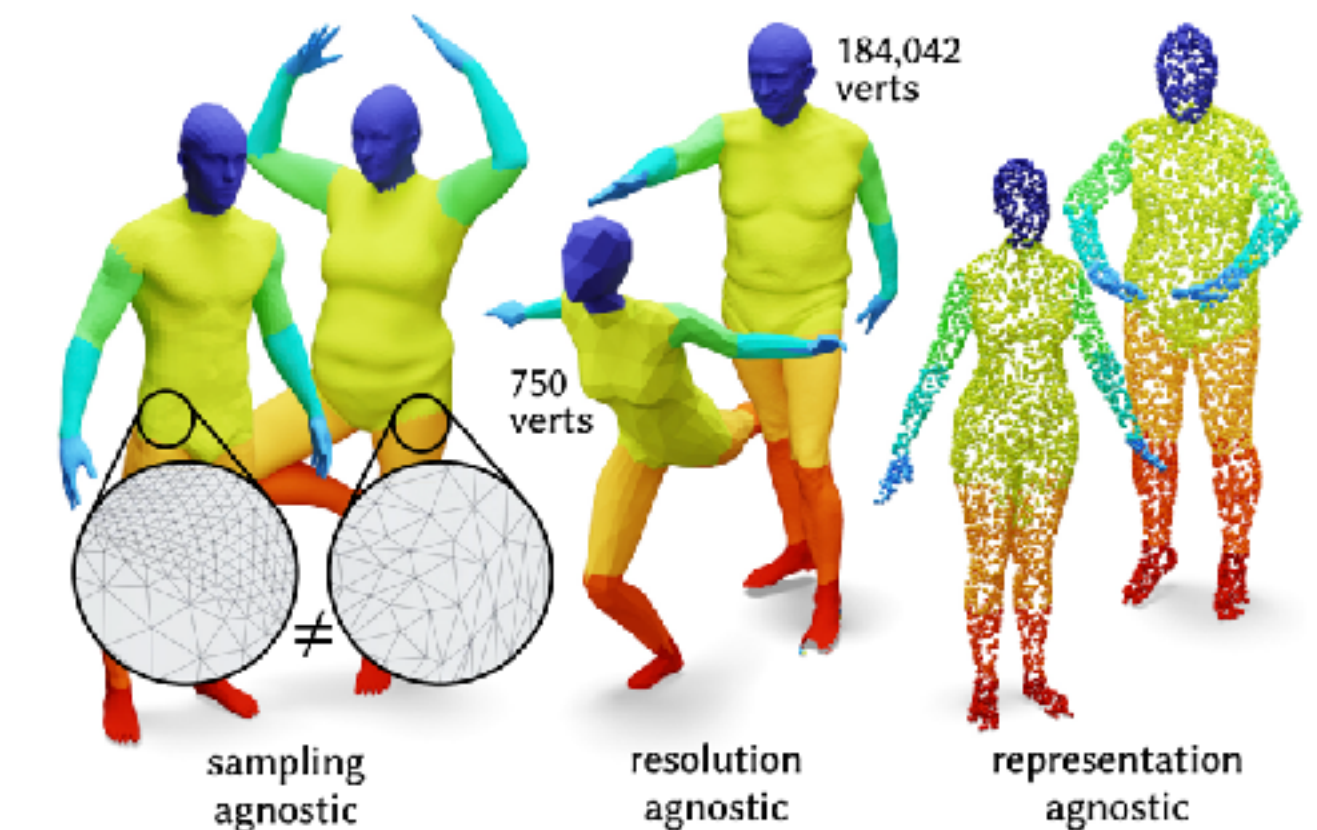
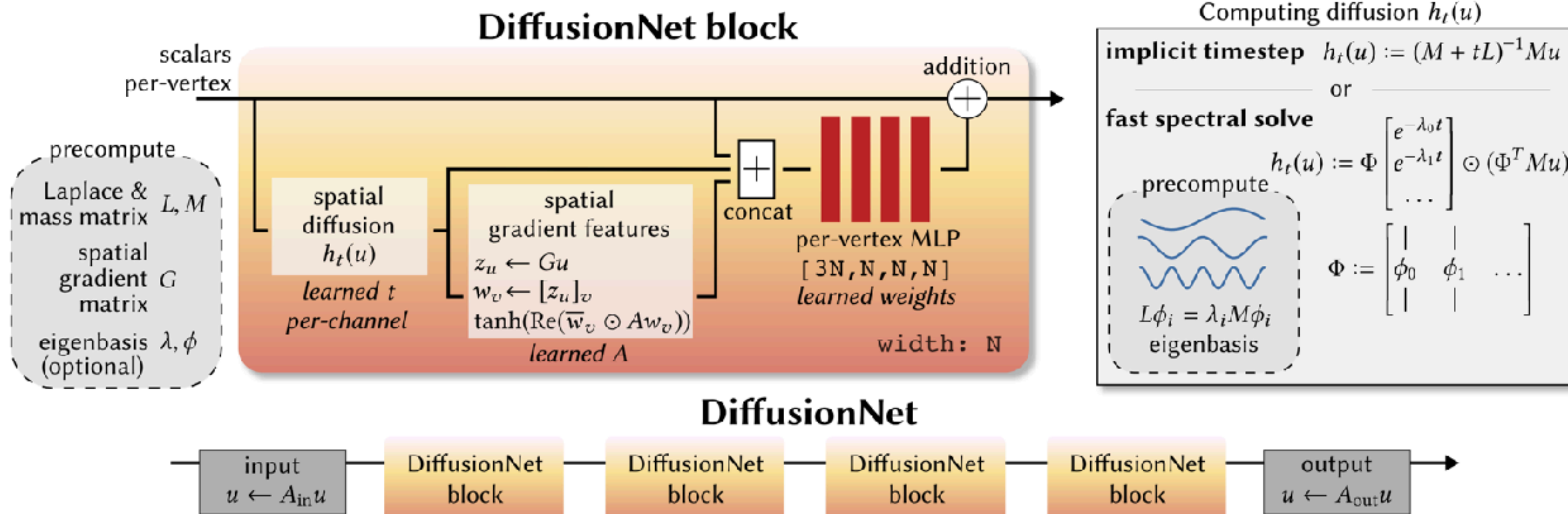
MeshCNN: A Network with an Edge



3D Mélytanulás

Poligonhálók – DiffusionNet

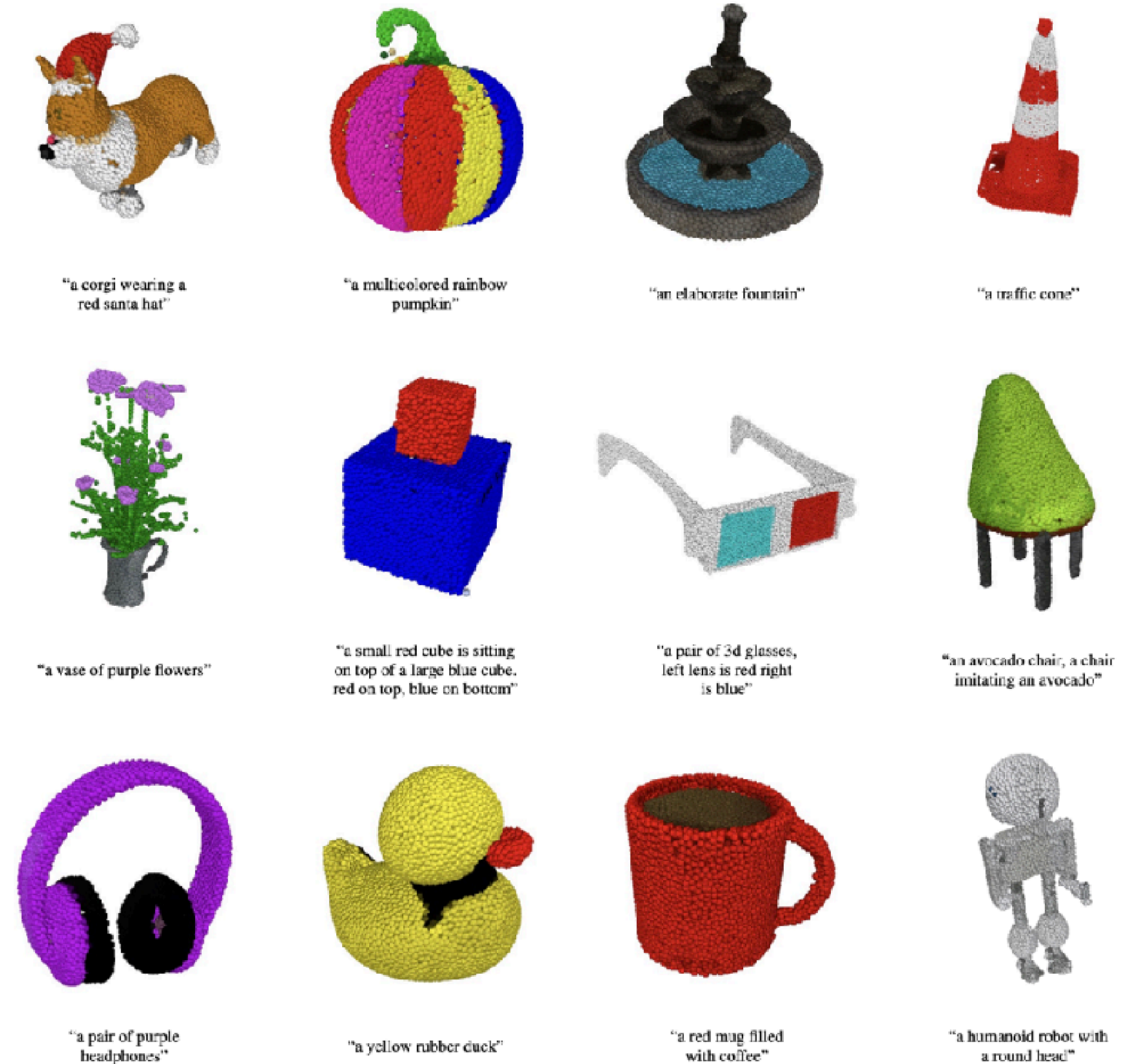
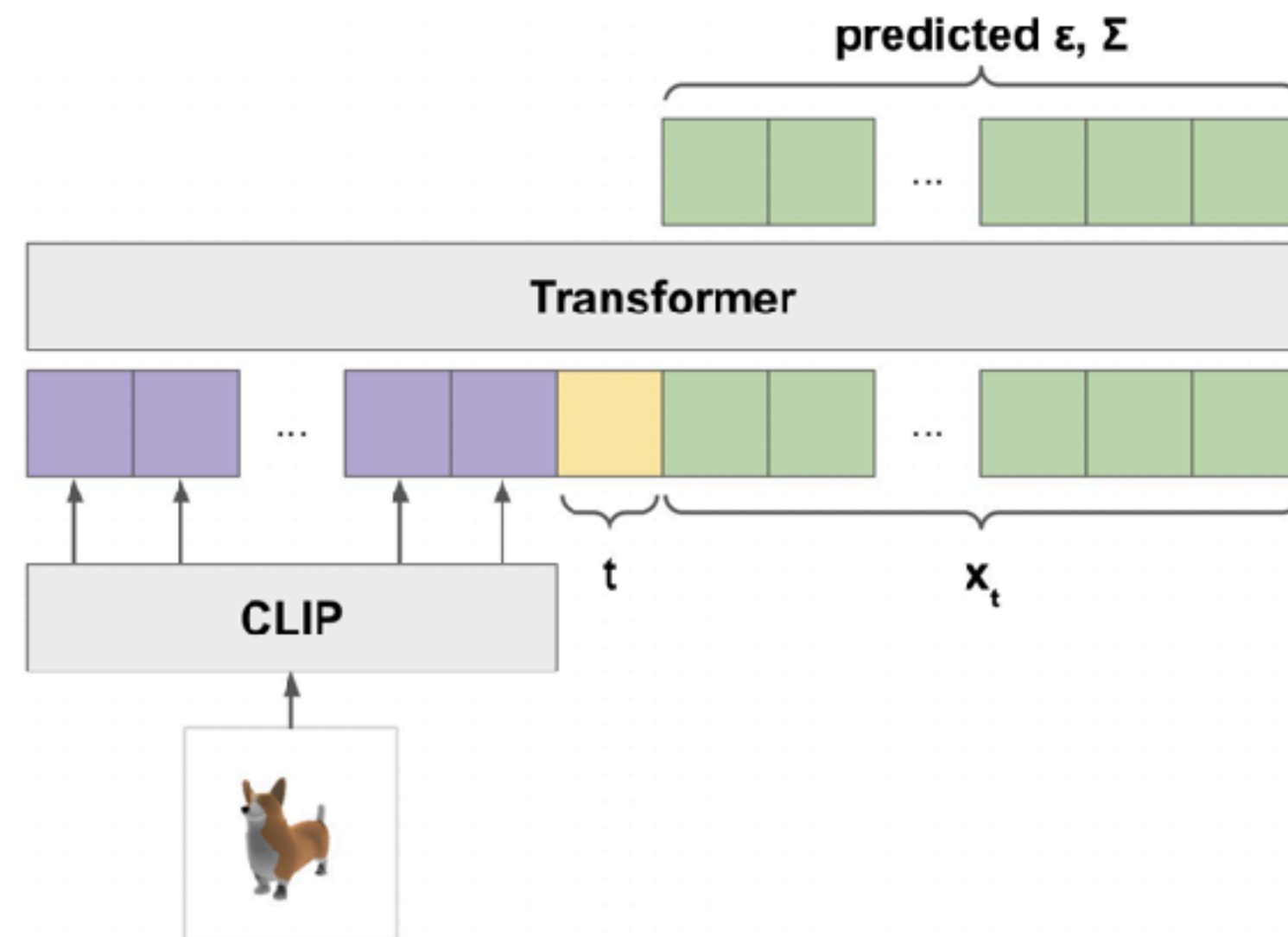
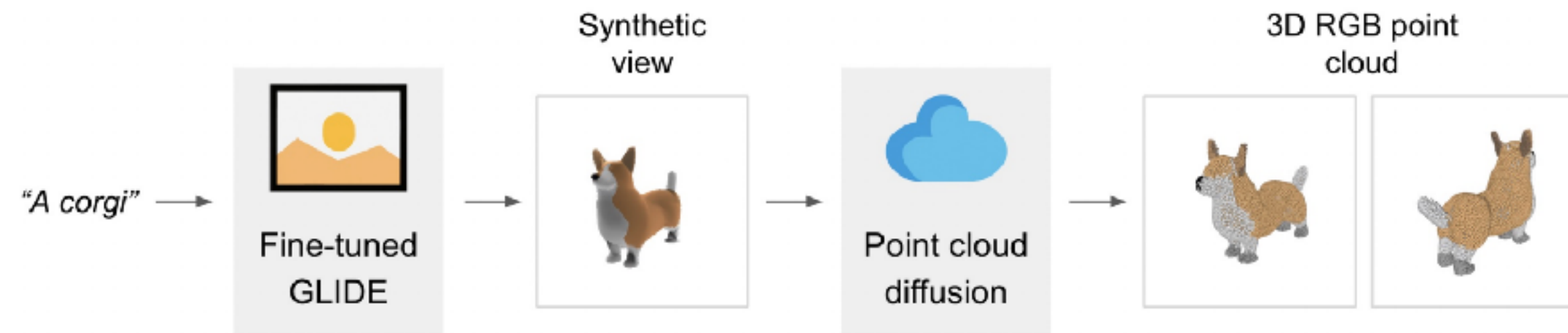
DiffusionNet: Discretization Agnostic Learning on Surfaces



Method	Accuracy
GWCNN [Ezuz et al. 2017]	90.3%
MeshCNN [†] [Hancock et al. 2019]	91.0%
HSN [†] [Wiersma et al. 2020]	96.1%
MeshWalker [†] [Lahav and Tal 2020]	97.1%
PD-MeshNet [†] [Milano et al. 2020]	99.1%
HodgeNet [†] [Smirnov and Solomon 2021]	94.7%
FC [†] [Mitchel et al. 2021]	99.2%
DiffusionNet - xyz [†]	99.4%
DiffusionNet - xyz	99.0%
DiffusionNet - hks [†]	99.5%
DiffusionNet - hks	99.7%

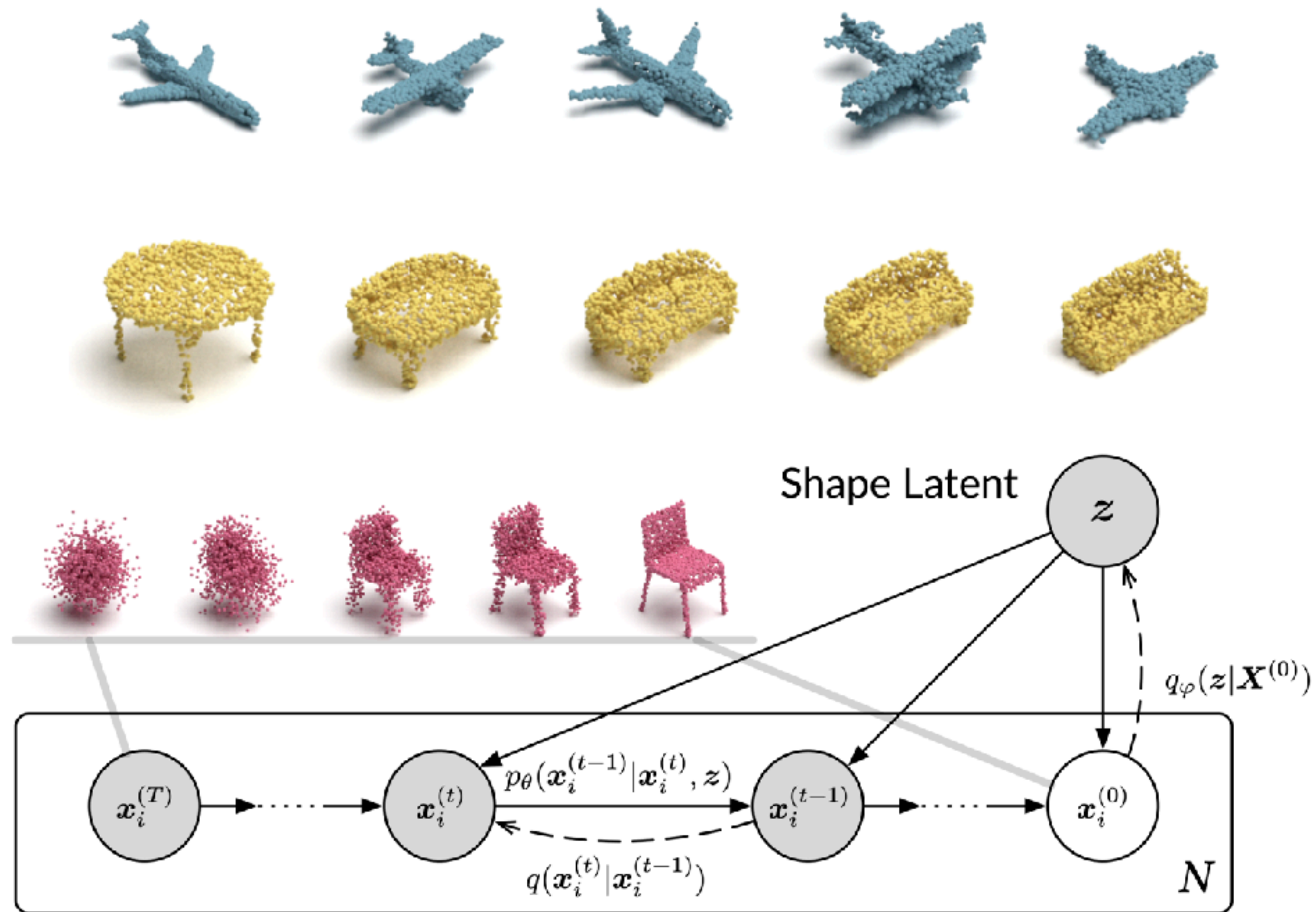
3D Generálás

Pontfelhő diffúzió



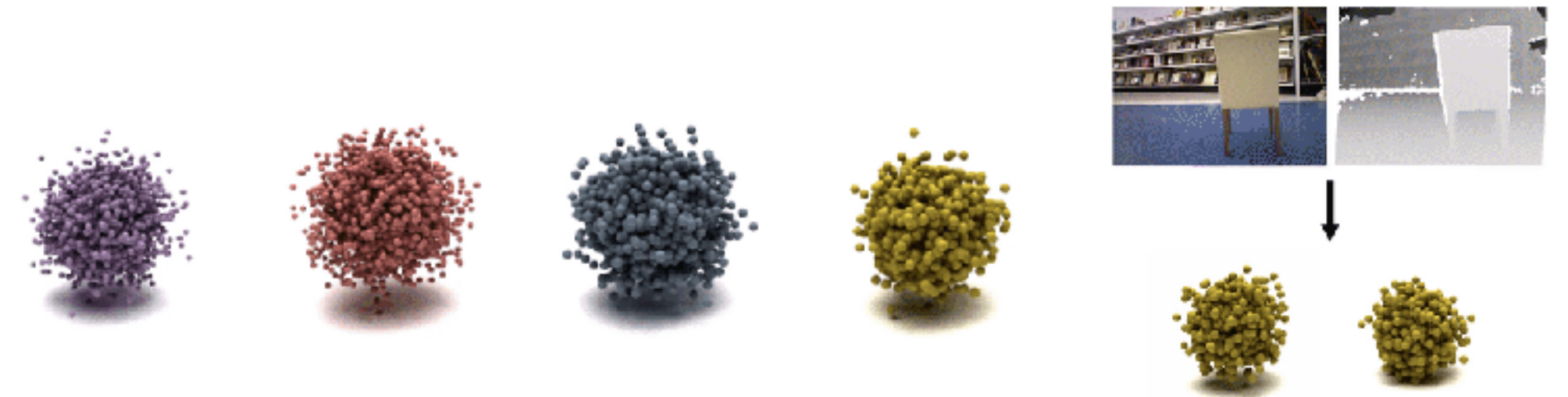
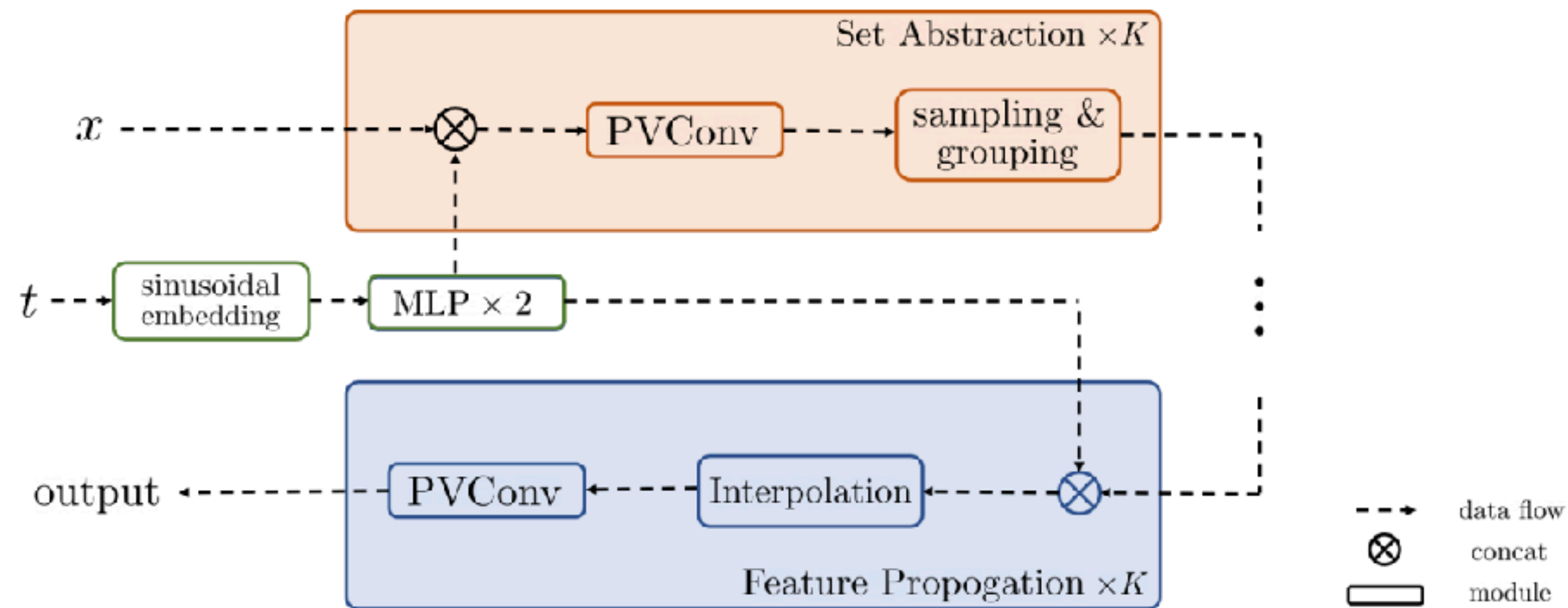
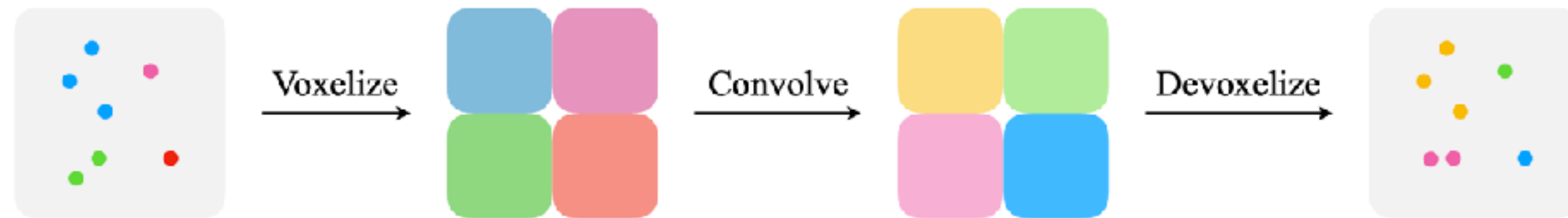
3D Generálás

Ponfelhő diffúzió



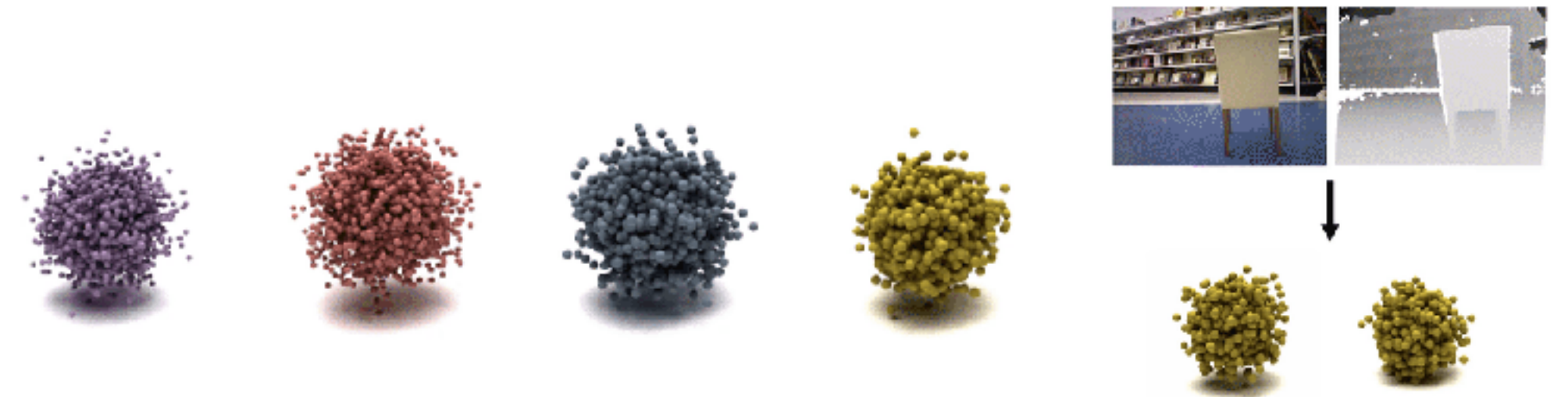
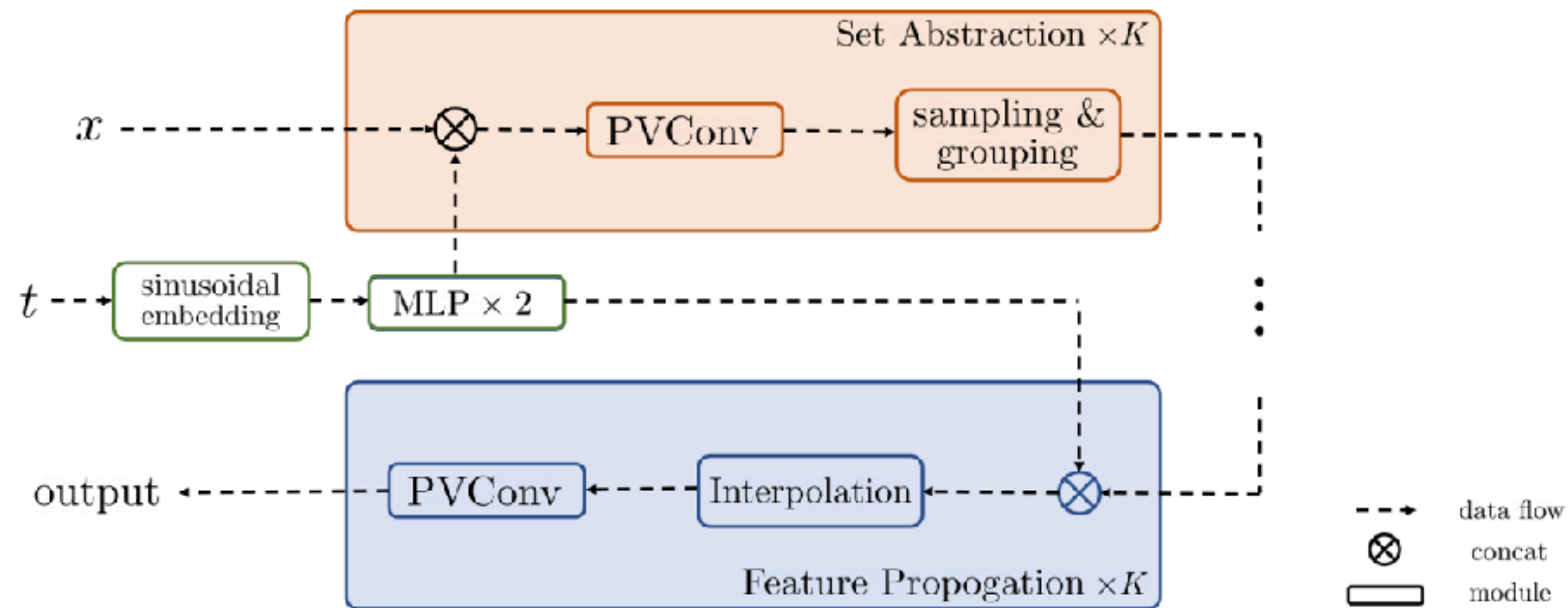
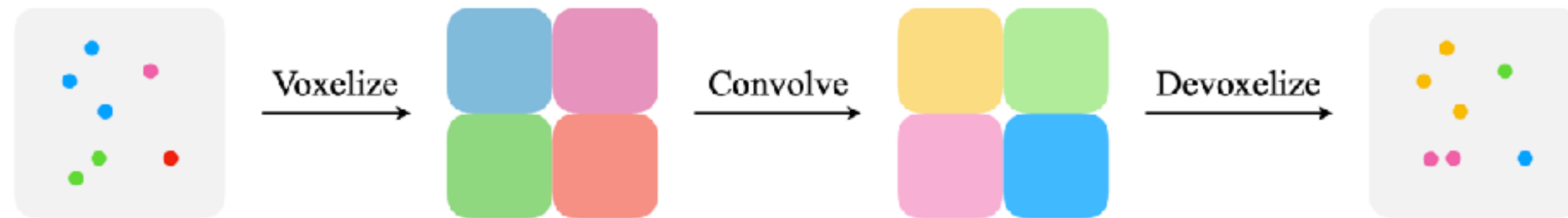
3D Generálás

Pont-voxel konvolúció



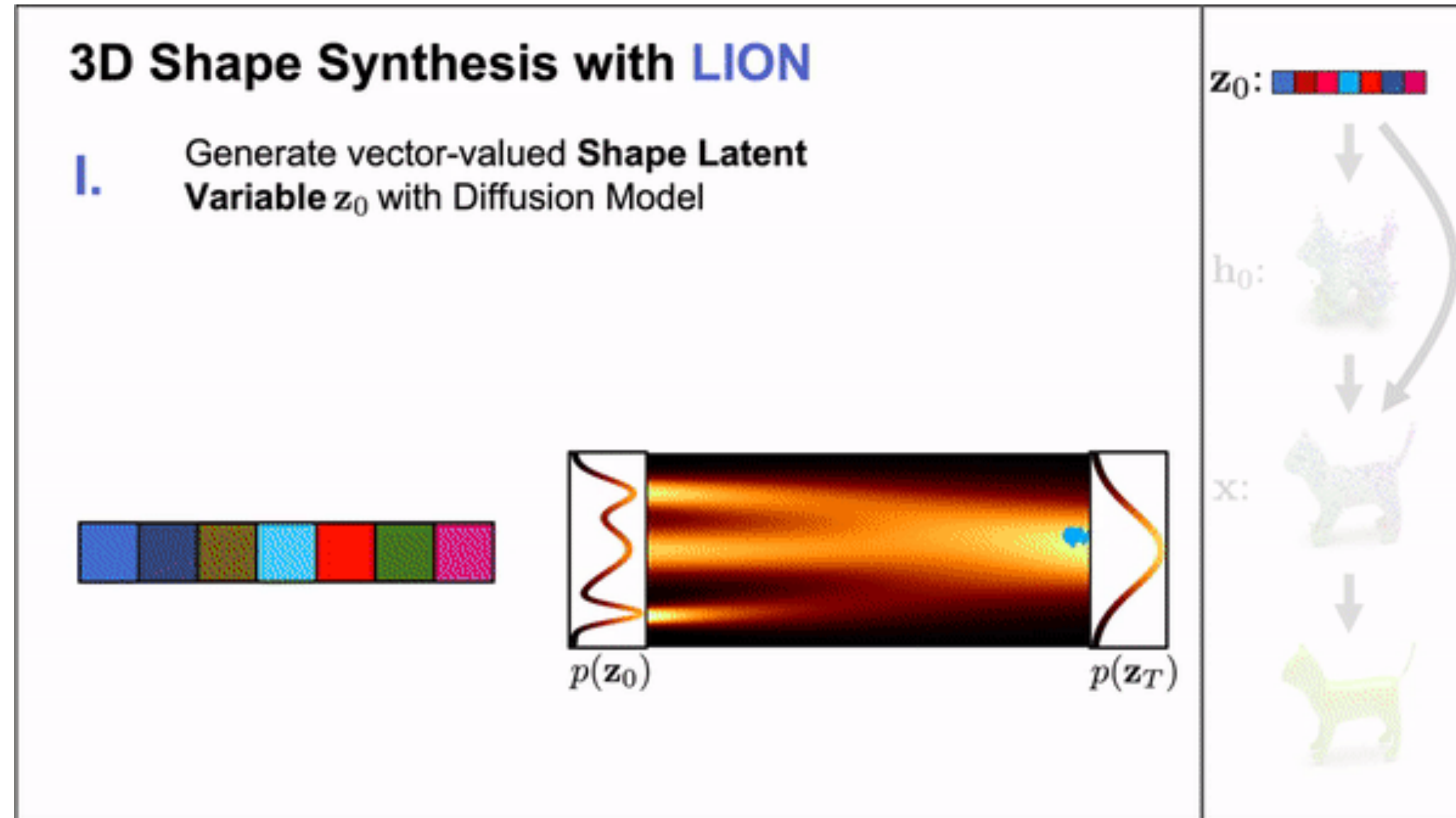
3D Generálás

Pont-voxel konvolúció



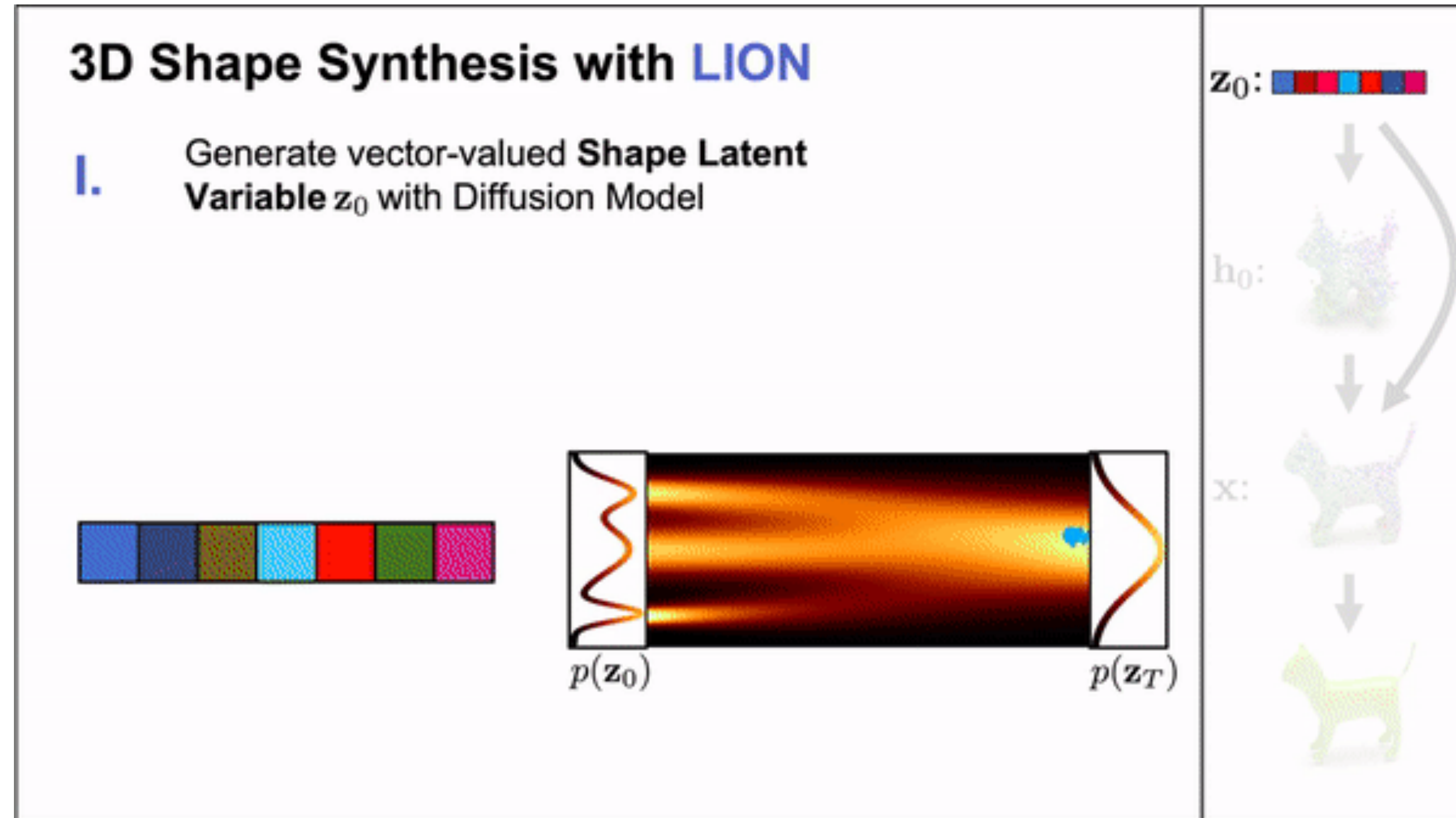
3D Generálás

Látens pontfelhő diffúzió



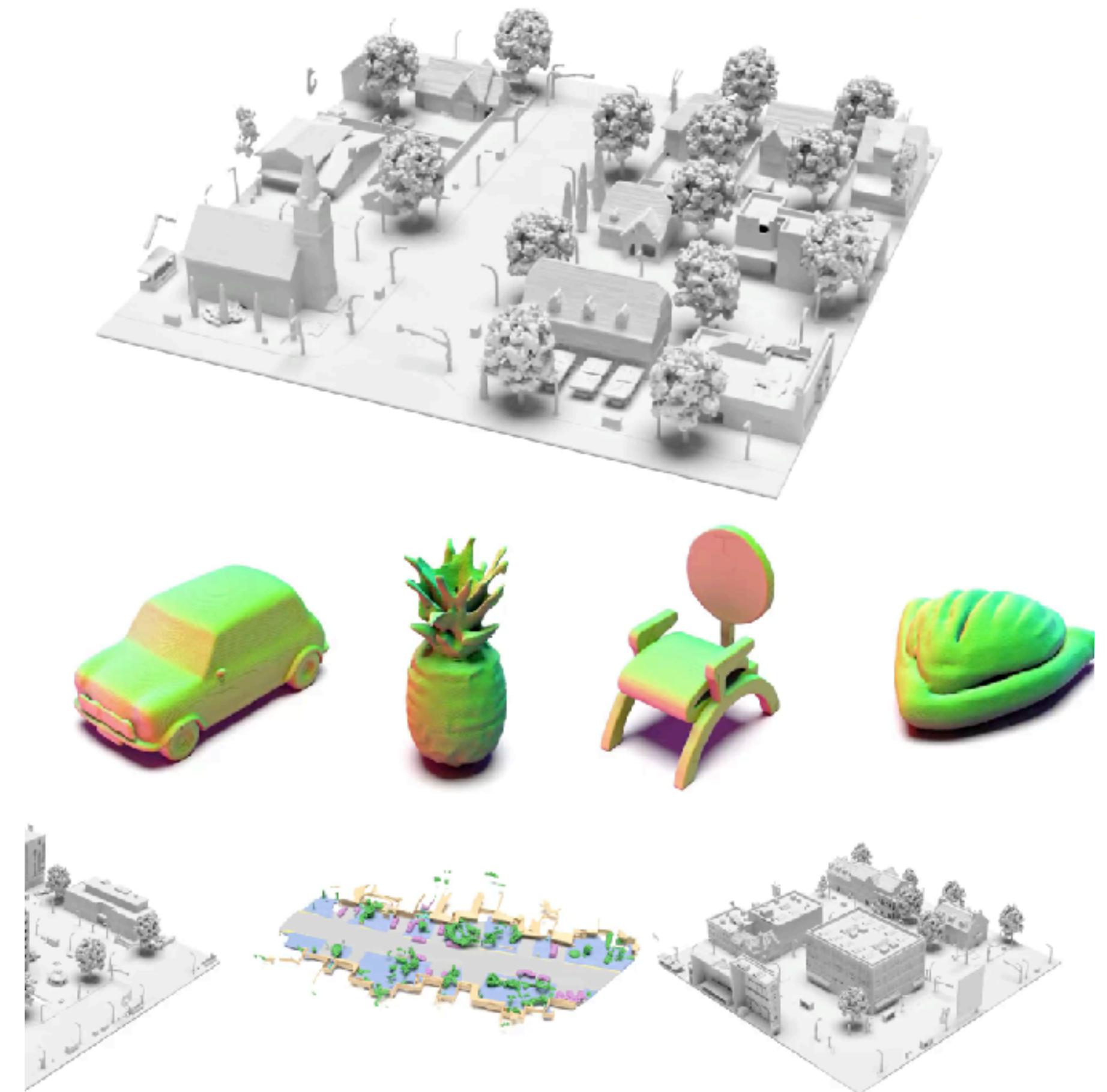
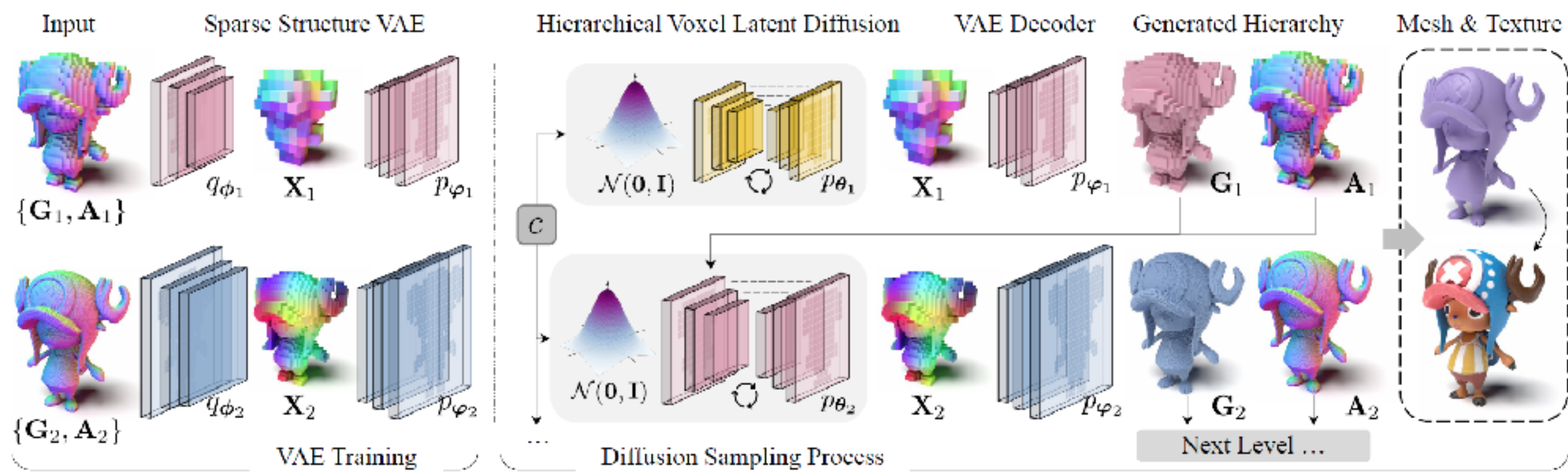
3D Generálás

Látens pontfelhő diffúzió



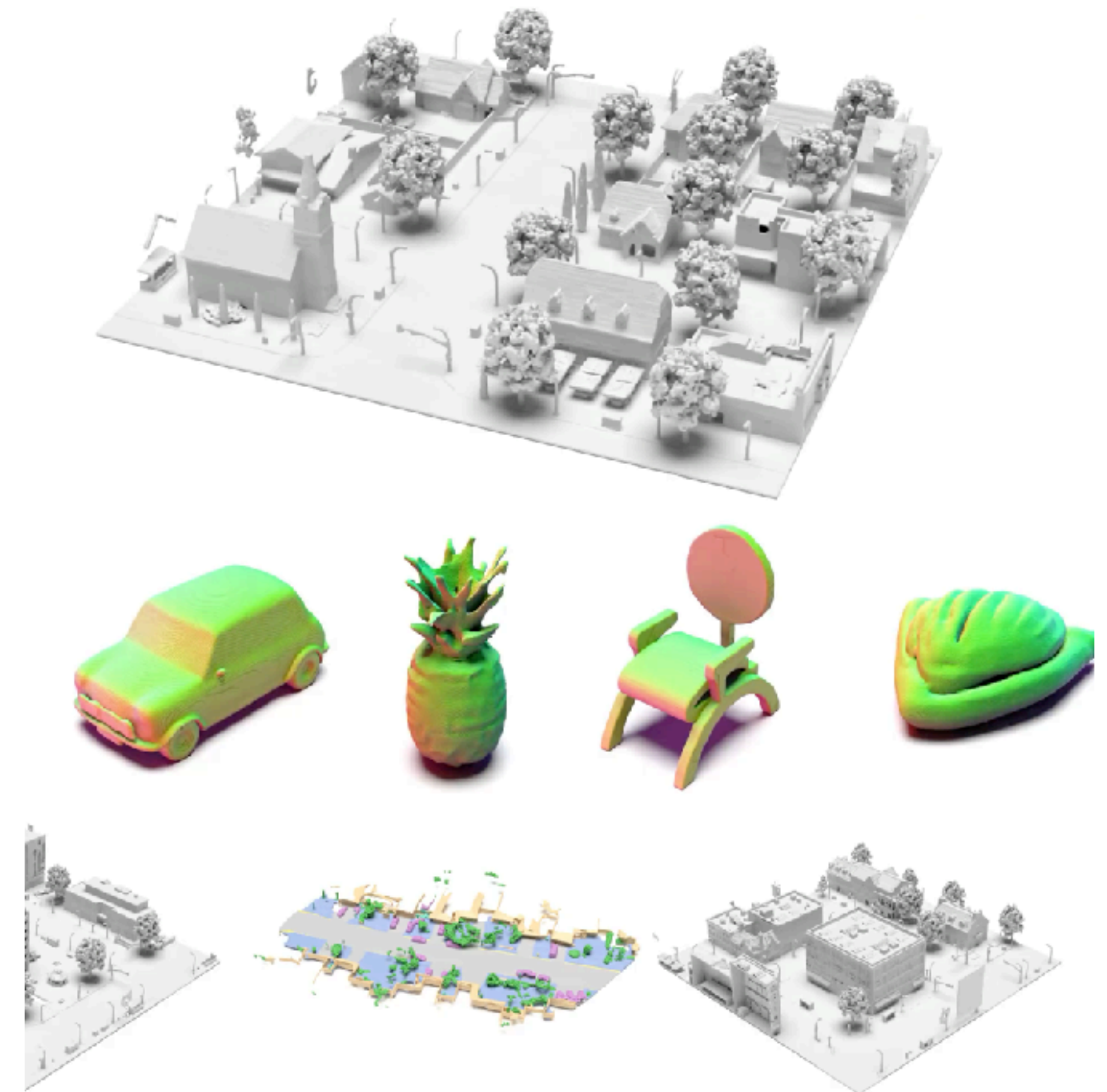
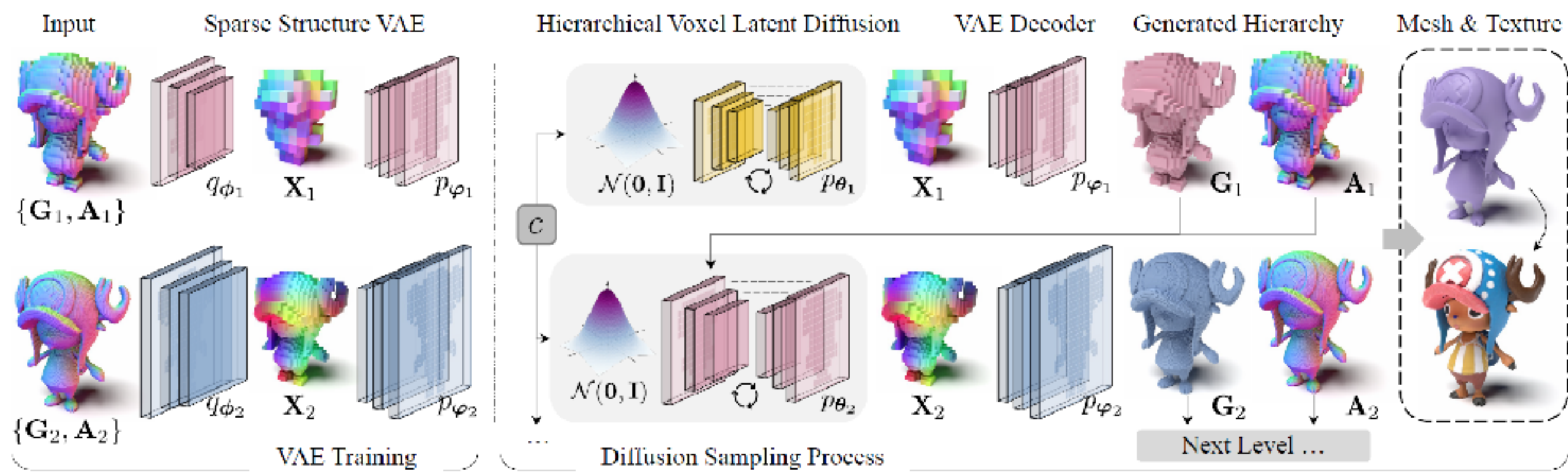
3D Generálás

Látens voxel diffúzió



3D Generálás

Látens voxel diffúzió



3D Generálás

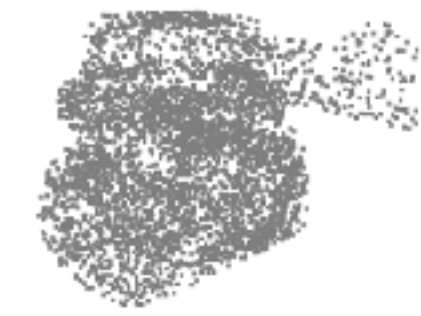
Háló generálás – Autoregresszió

MeshGPT: Generating Triangle Meshes with Decoder-Only Transformers

Yawar Siddiqui¹ Antonio Alliegro² Alexey Artemov¹
Tatiana Tommasi² Daniele Sirigatti³ Vladislav Rosov³ Angela Dai¹ Matthias Nießner¹
Technical University of Munich¹ Politecnico di Torino² AUDI AG³

MESHANYTHING: ARTIST-CREATED MESH GENERATION WITH AUTOREGRESSIVE TRANSFORMERS

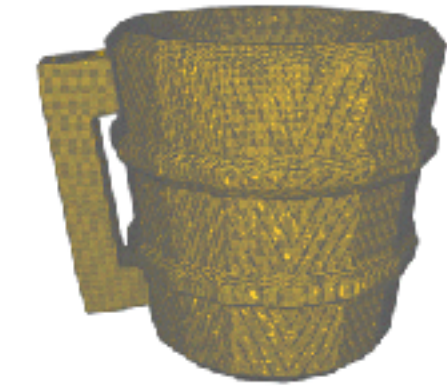
Yiwen Chen^{1,2*}, Tong He^{2†}, Di Huang², Weicai Ye², Sijin Chen³, Jiaxiang Tang⁴
Xin Chen⁵, Zhongang Cai⁶, Lei Yang⁶, Gang Yu⁷, Guosheng Lin^{1†}, Chi Zhang^{8†}
¹S-Lab, Nanyang Technological University ²Shanghai AI Lab
³Fudan University ⁴Peking University ⁵University of Chinese Academy of Sciences
⁶SenseTime Research ⁷Stepfun ⁸Westlake University
<https://buaacyw.github.io/mesh-anything/>



Point Cloud



NeRF



Dense Mesh



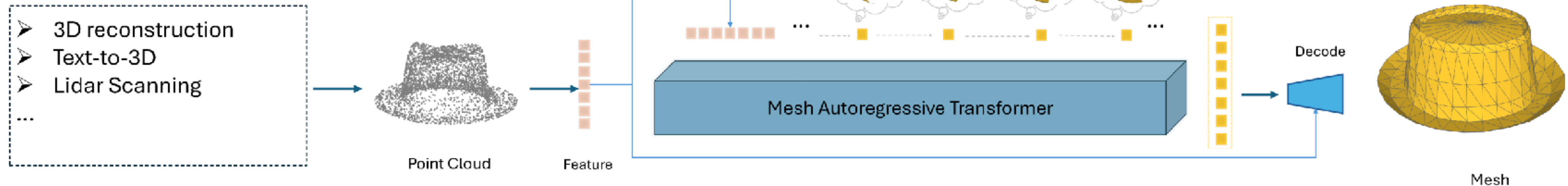
3D GS



Image

A commode

Text



3D Generálás

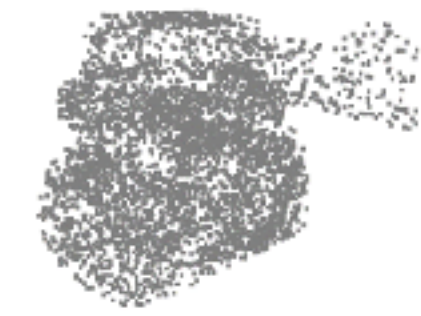
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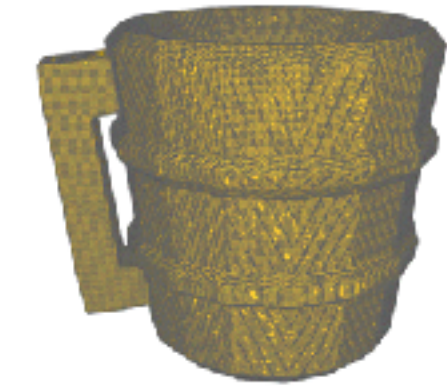
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Point Cloud



NeRF



Dense Mesh



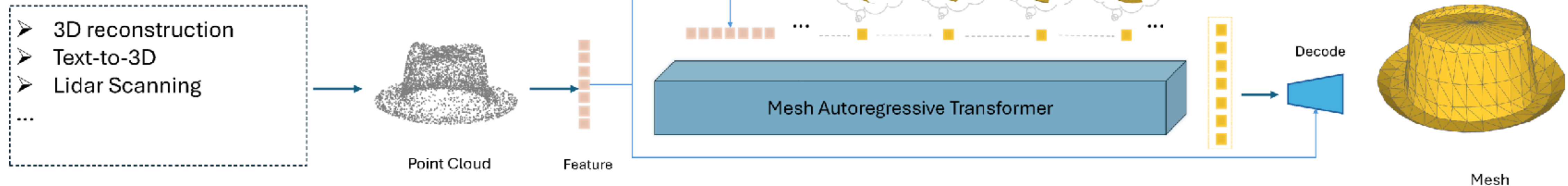
3D GS



Image

A commode

Text



Következő előadás: Neurális implicit reprezentációk

